

## ANIMAL

## HOW TO PLAY


2. Click on the number of seconds that you want to memorise the animals' positions

3. Study the animals and try to memorise their positions

4. Click on the 'Find' button to reveal the random animal to be found. Then click on the number where you think the animal is located
5. If you are wrong, you get the option to try again or return to the menu (if you try again, a different animal to be found might appear)
6. If you are right, you can return to the menu for the next game



FIND

TRY
AGAIN


FIND


NEXT

TRY
AGAIN



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\begin{array}{llll}
\text { ANMAL } & \ddots & \ddots & \ddots \\
\text { RECALL } \\
& 1 & 2 & (3 \\
& \\
& 4 & 5 & 6 \\
\hline
\end{array}
$$

