

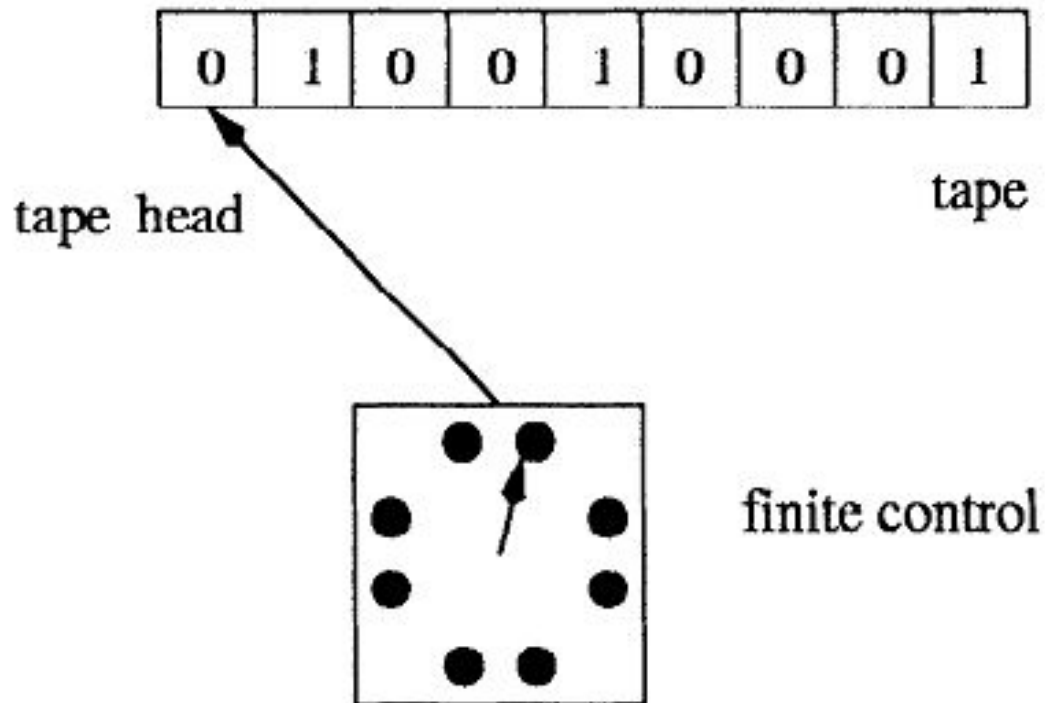
Finite automata

Irina Prosvirina

- Deterministic finite automata
- Nondeterministic finite automata

Deterministic finite automata

Deterministic finite automaton (DFA) consists of three parts: a tape, a tape head (or, simply, head), and a finite control.



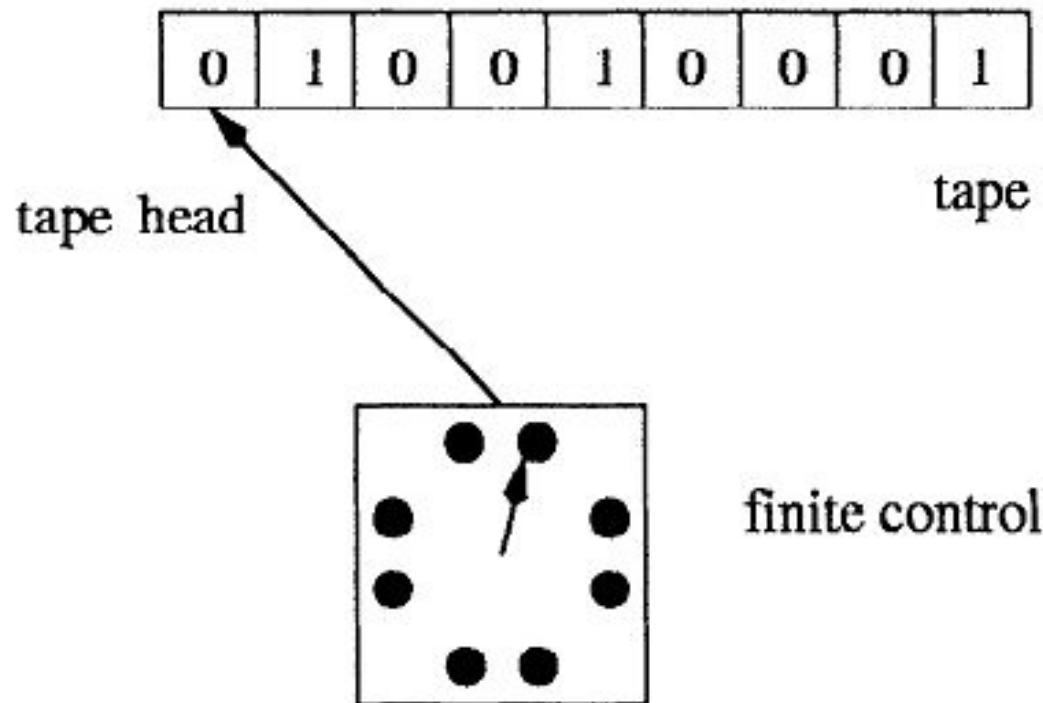
Deterministic finite automata

In a formal theory, it is necessary to fix the set of symbols used to form strings.

Such a finite set of symbols is called an **alphabet**.

For exam

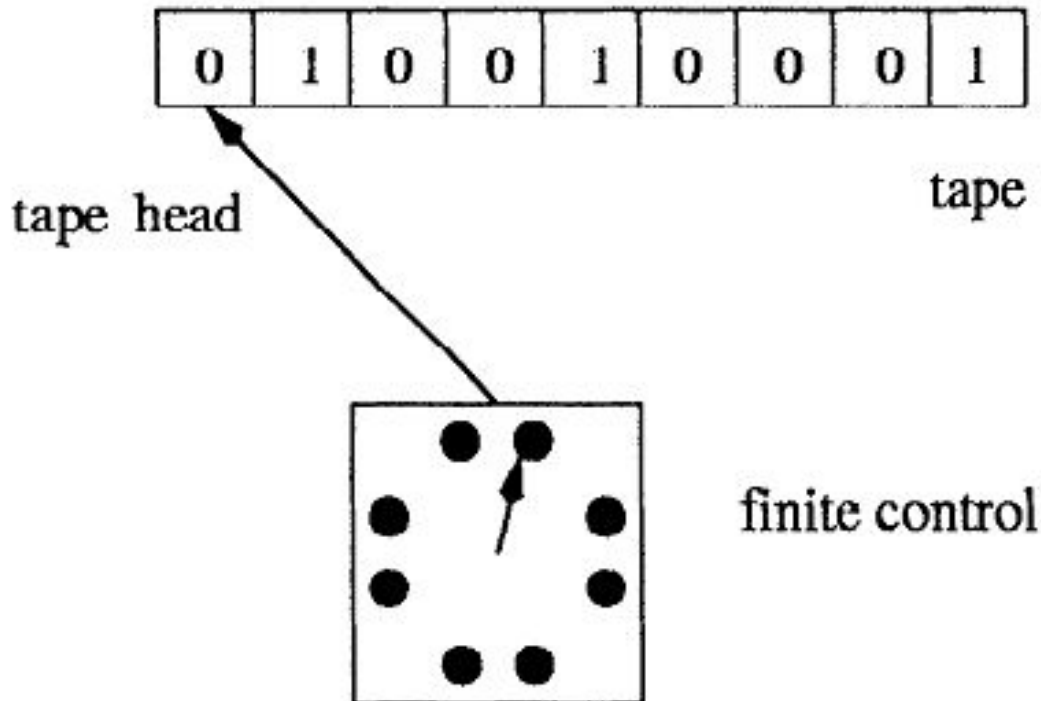
A string c
string.



y

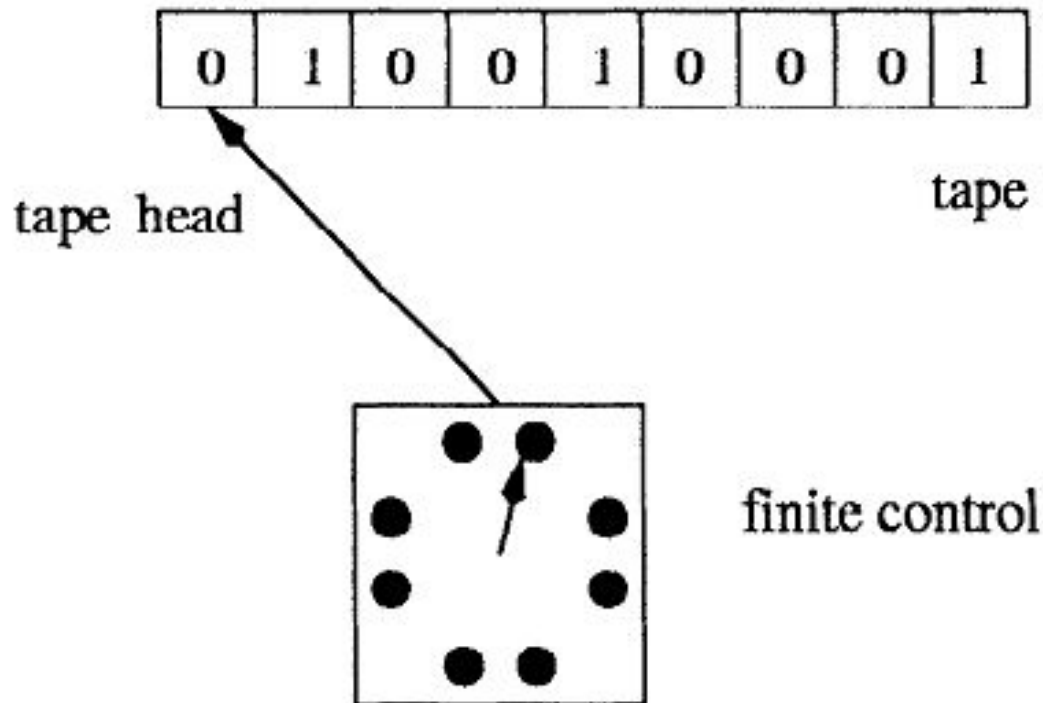
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The tape head scans the tape, reads symbols from the tape, and passes the information to the finite control.



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At each move of the DFA, the head scans one cell of the tape and reads the symbol in the cell, and then moves to the next cell to the right.



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The **length** of a string x , denoted by $|x|$, is the number of symbols contained in the string.

For example,

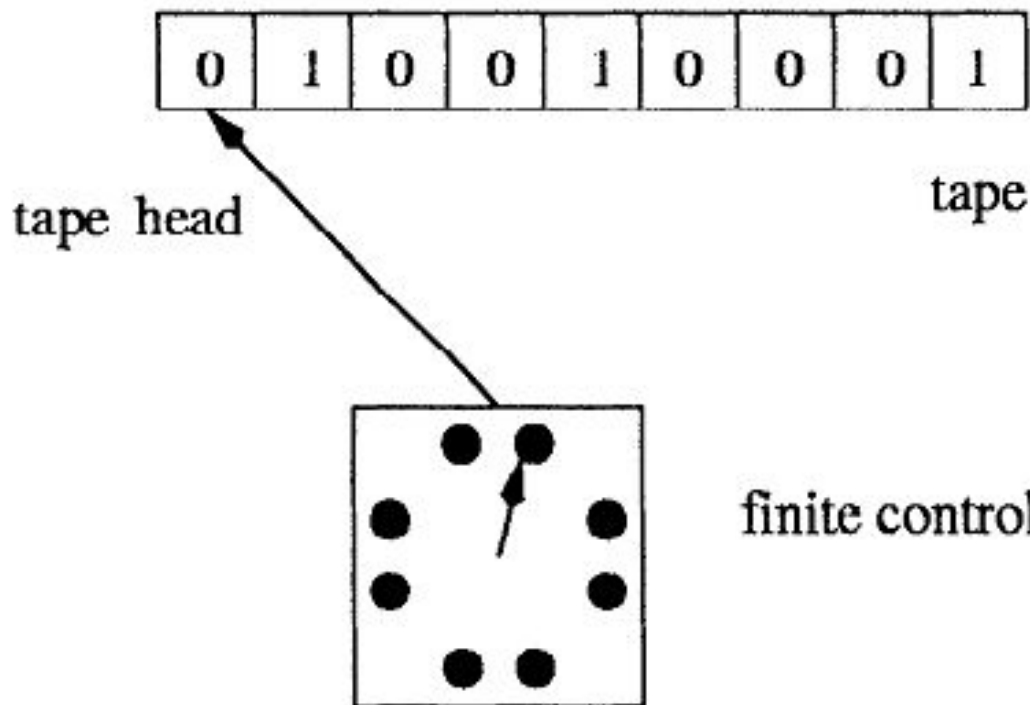
|stri

|cs5

|100

The **emp** symbol.

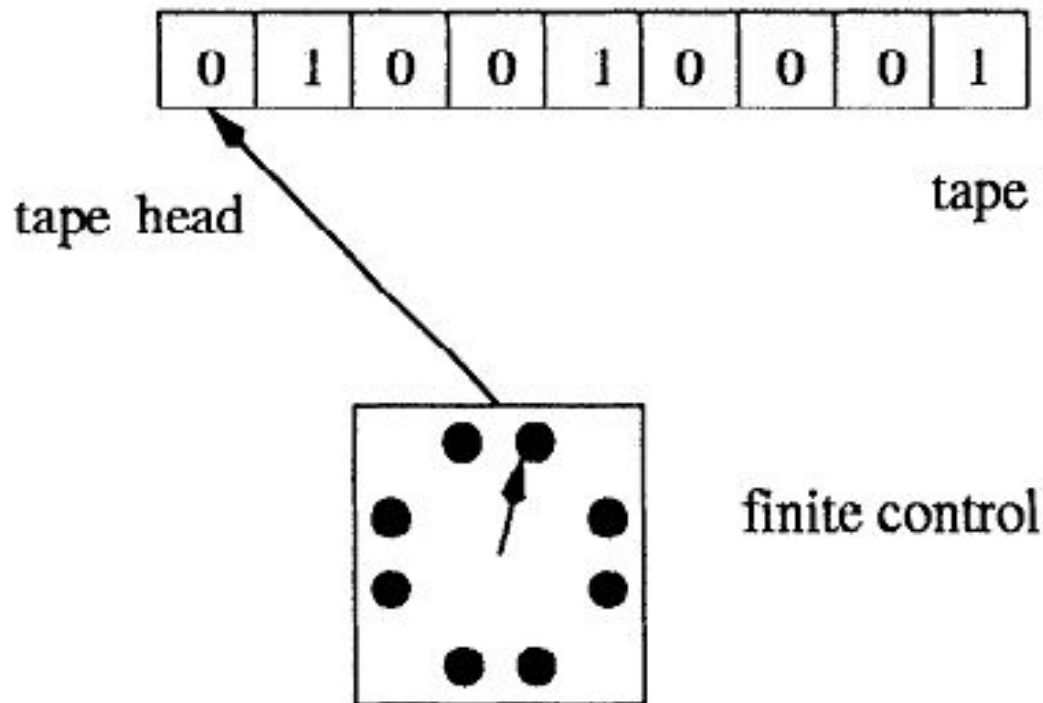
Clearly, $|$



no

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Then, it determines, from the current state and the symbol read by the tape, how the state is changed to a new state.



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Example 1

How many strings over the alphabet $A = \{a_1, a_2, \dots, a_k\}$ are there which are of length n , where n is a nonnegative integer?

Solution. There are n positions in such a string, and each position can hold one of k possible symbols. Therefore, there are k^n strings of length exactly n .

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For a string x over alphabet Σ the **reversal** of x , denoted by x^R , is defined by

$$x^R = \begin{cases} \varepsilon, & \text{if } x = \varepsilon, \\ x_n \dots x_2 x_1, & \text{if } x = x_1 x_2 \dots x_n. \end{cases}$$

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Example 2

For strings x and y

$$(xy)^R = y^R x^R.$$

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When the DFA halts, it accepts the input string if it halts in one of the final states.

Otherwise, the input string is rejected.

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A **language** is a set of strings.

Let Σ be an alphabet. We write Σ^* to denote the set of all strings over Σ .

Thus, a language L over Σ is just a subset of Σ^* .

For any finite language A we write $|A|$ to denote the size of A (i.e. the number of strings in A).

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The transition diagram of a DFA is an alternative way to represent the DFA.

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• Union.

If A and B are two languages, then

$$A \cup B = \{x \mid x \in A \text{ or } x \in B\}.$$

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Intersection.

If A and B are two languages, then

$$A \cap B = \{x \mid x \in A \text{ and } x \in B\}.$$

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Complementation.

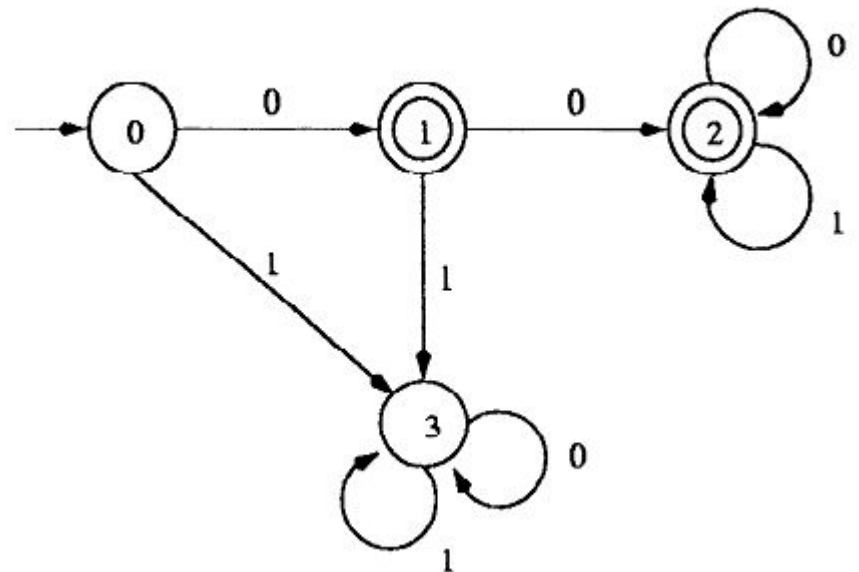
If A is a language over the alphabet Σ , then

$$\bar{A} = \Sigma^* - A.$$

Concatenation.

If A and B are two languages, then their concatenation is

We



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Since the transition function $\delta: Q \times \Sigma \rightarrow Q$ is well-defined on $Q \times \Sigma$, the transition diagram of the DFA has the property that for every vertex (state) q and every symbol a , there exists exactly one edge with label a leaving q .

This implies that for each string x , there exists exactly one path starting from q_0 whose labels form the string x .

This path is called the computation path of the DFA on x . We note that a string x is accepted by M if and only if its computation path ends at one of the final states.

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Example 4

The language $\{0,10\}^*$ is the set of all binary strings having no substring 11 and ending with 0.

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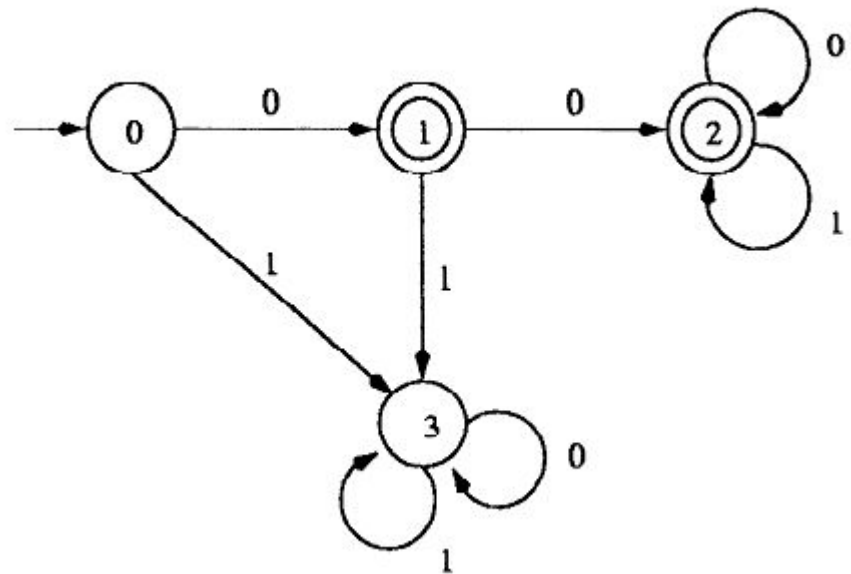
The concept of **regular languages** (or, regular sets) over an alphabet Σ is defined recursively as follows:

an alphabet Σ is defined recursively as follows:

- 1) The empty set \emptyset is a regular language.
- 2) For every symbol $a \in \Sigma$, $\{a\}$ is a regular language.
- 3) If A and B are regular languages, then $A \cup B$, AB , A^* are all regular languages.
- 4) Nothing else is a regular language.

Example 5

The set $\{\varepsilon\}$ is a regular language, because $\{\varepsilon\} = \emptyset^*$.



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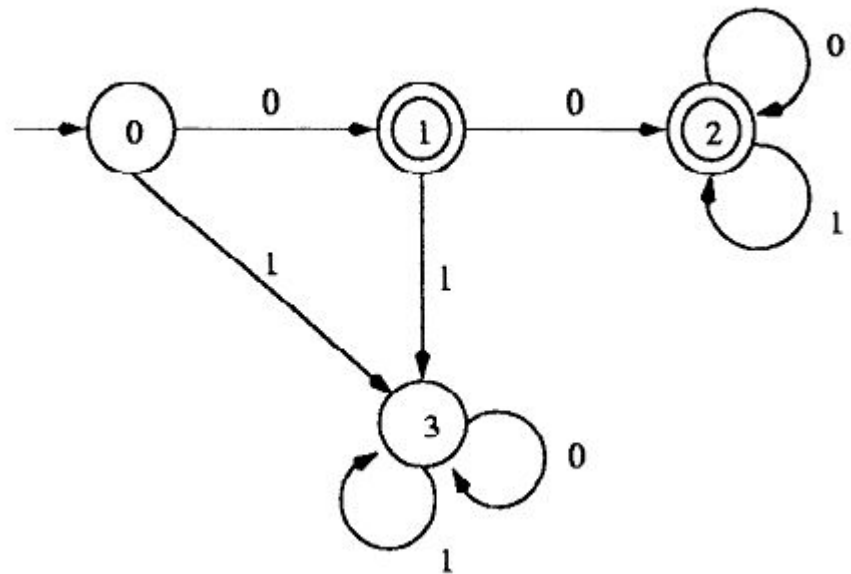
Example 6

The set $\{001, 110\}$ is a regular language over the binary alphabet:

$$\{001, 110\} = (\{0\}\{0\}\{1\}) \cup (\{1\}\{1\}\{0\}).$$

Example 5

The set $\{\varepsilon\}$ is a regular language, because $\{\varepsilon\} = \emptyset^*$.

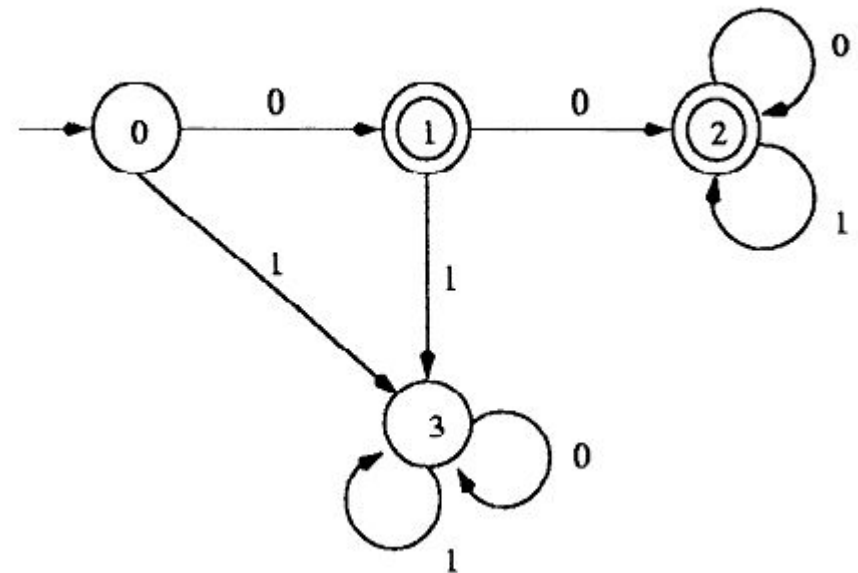


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To simplify the representations for regular languages, we define the notion of regular expressions over alphabet Σ .

The concept of regular expressions over an alphabet Σ is defined recursively as follows:

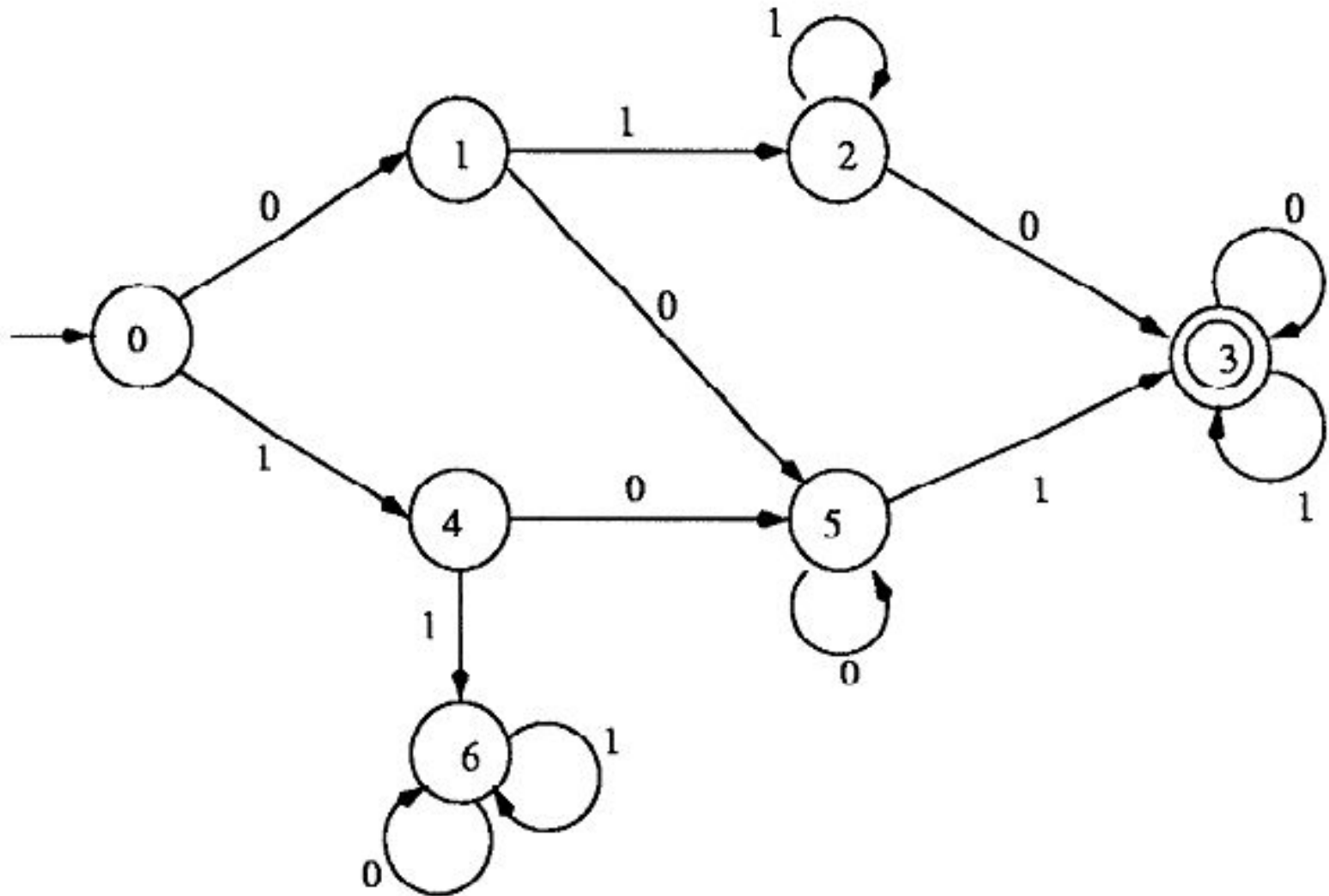
1) \emptyset is a regular expression which represents the



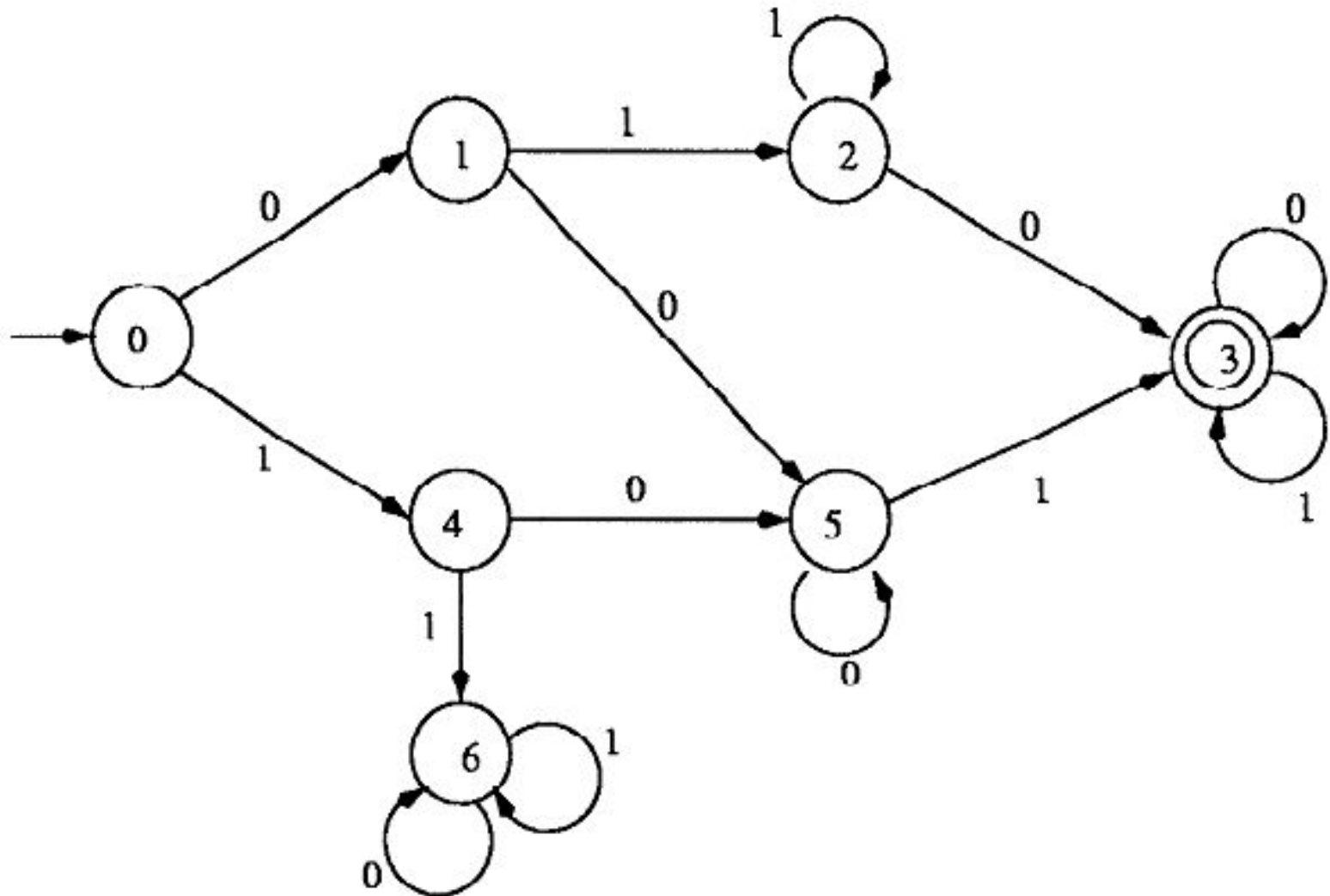
5) Nothing else is a regular expression over Σ .

Example 8

Language $A = \{0\}^*$ has a regular expression $r_A = (0)^*$.
Language $B = \{00\}^* \cup \{0\}$ has a regular expression $r_B = (((0)(0))^*) + (0)$.



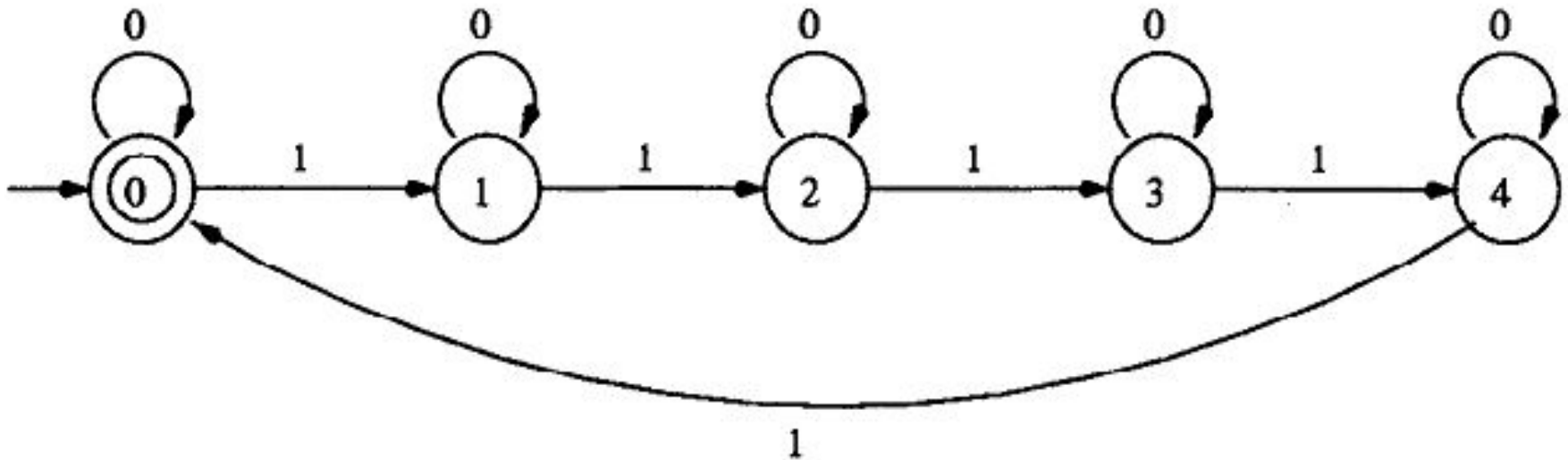
We can simplify the regular expression $r_A = (0)^*$ to 0^* .
 We can simplify the regular expression
 $r_B = (((0)(0))^*) + (0)$
 to $(00)^* + 0$.
 We can simplify the regular expression
 $(\{0\}^* \cup (\{1\}\{0\}\{0\}^*)) \{1\}\{0\}^* ((\{0\}\{1\}^*) \cup \{1\}^*)$
 to $(0^* + 100^*)10^*(01^* + 1^*)$.



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The operations $+$ and \cdot in a regular expression satisfy the **distributive law**: for any regular r, s and t ,

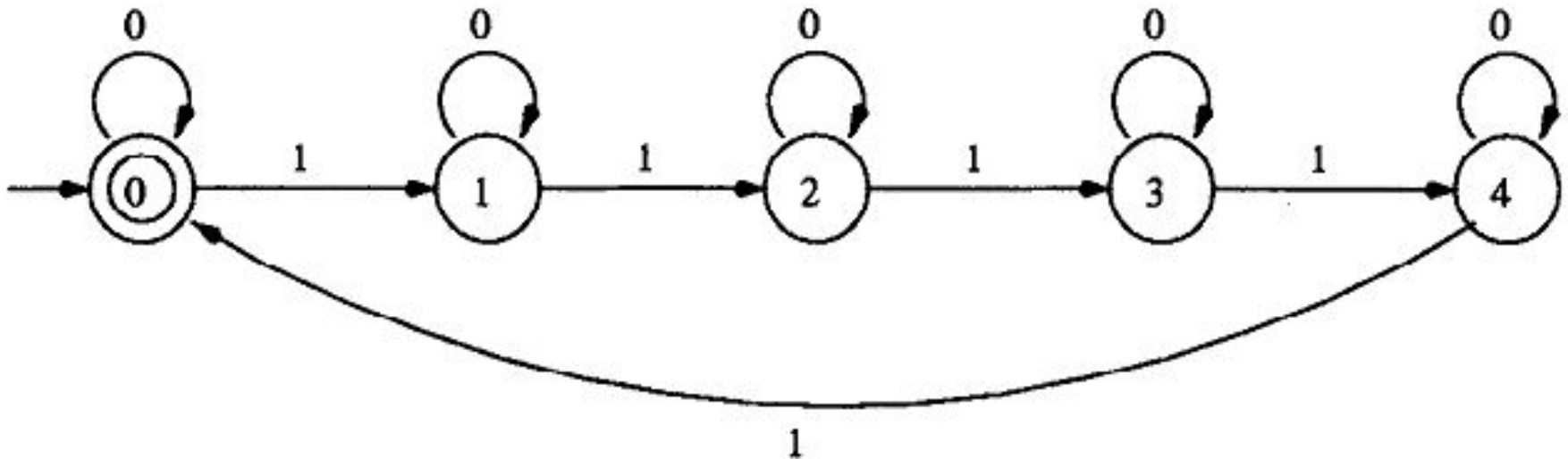
$$r(s + t) = rs + rt,$$



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Example 10

Find a regular expression for the set of binary integers which are the expansions of 4.



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NFA's, like DFA's, can also be represented by transition diagrams.

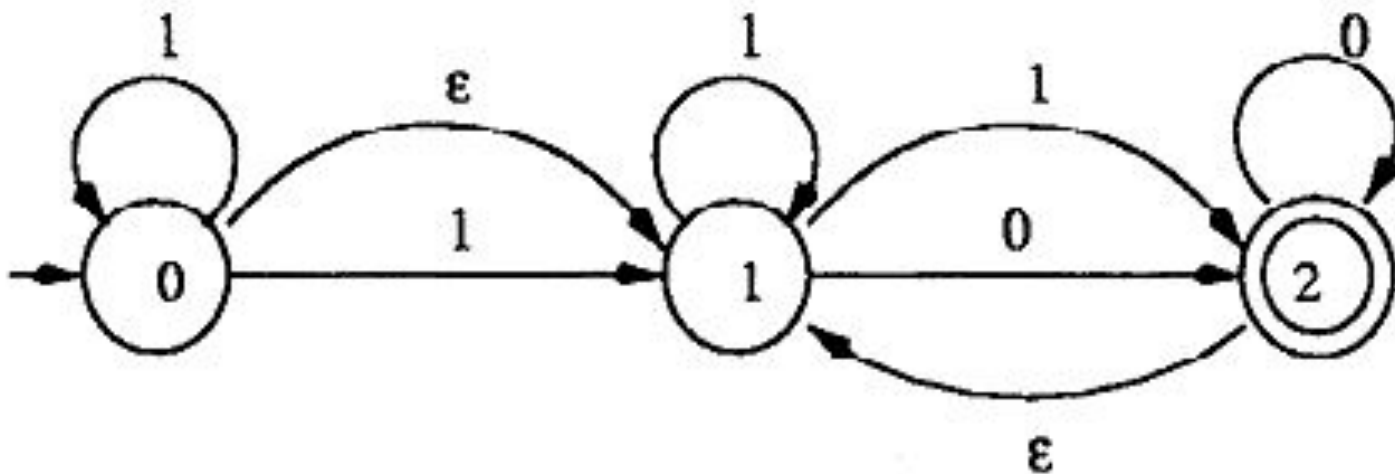
In the transition diagram, we still use a vertex to represent a state and a labeled edge to represent a move, except that we allow multiple edges from one vertex to other vertices with the same label.

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Nondeterministic finite automata

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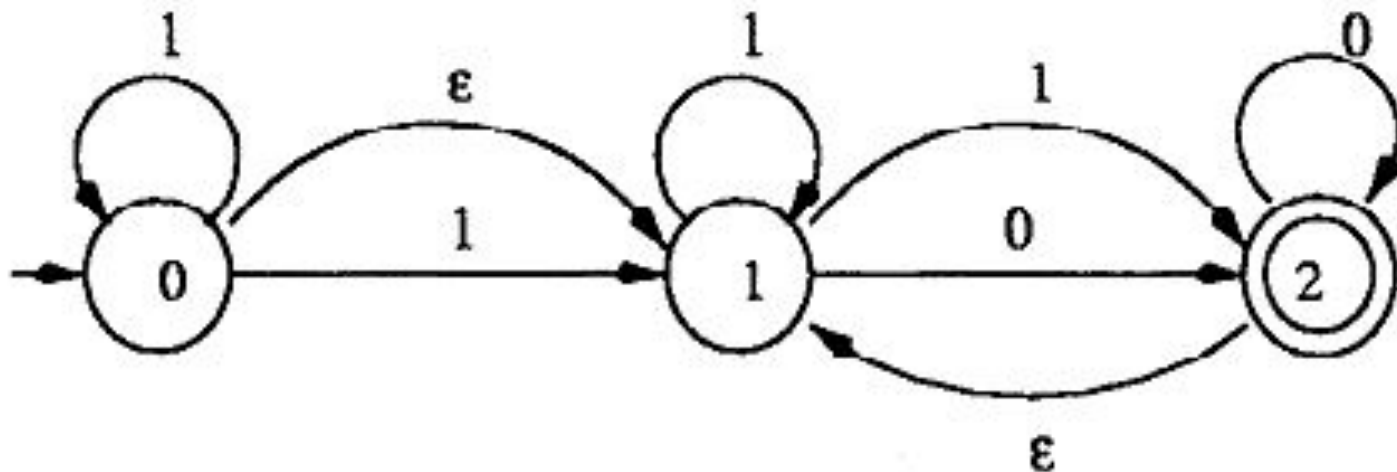


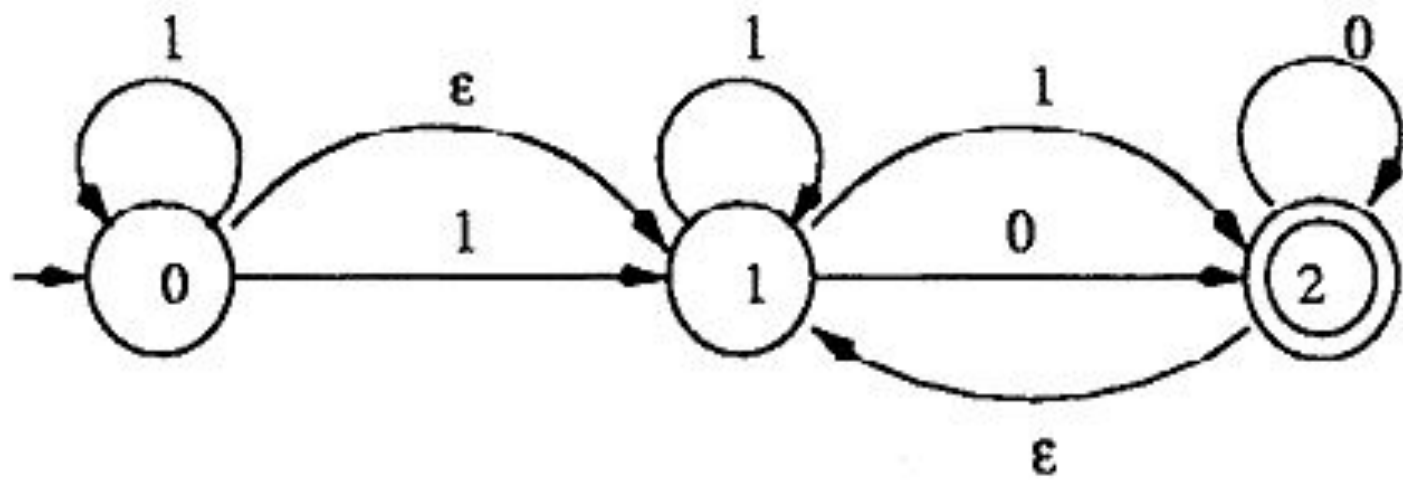
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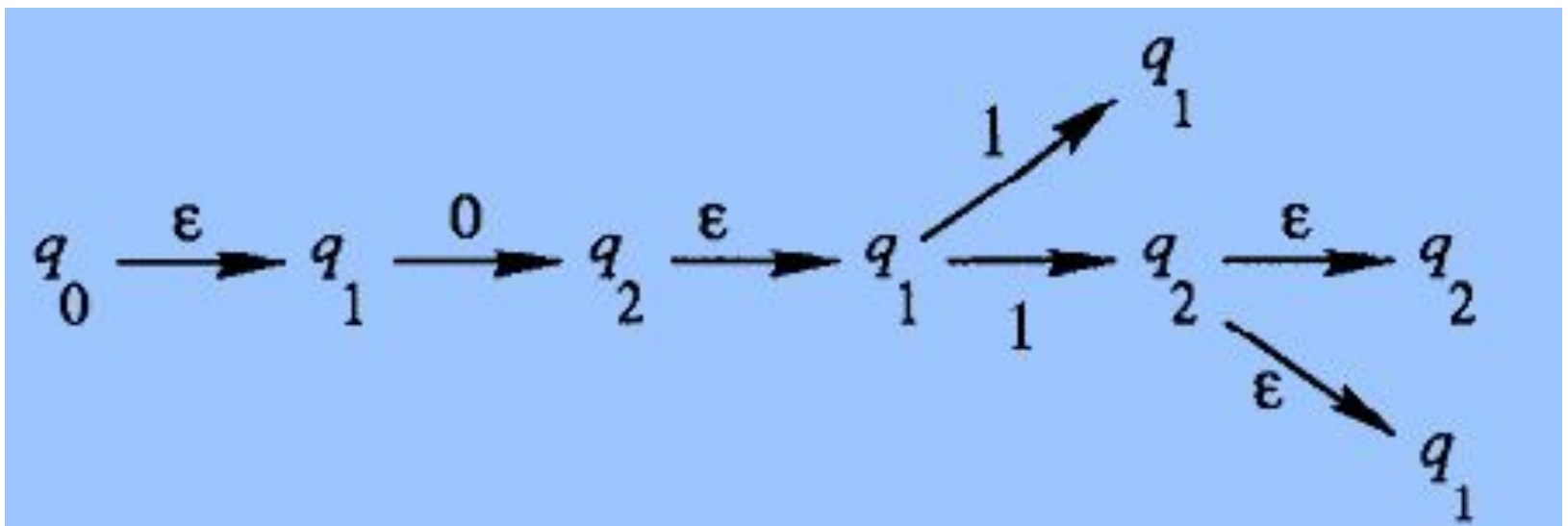




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Some of these computation paths lead to final states and some do not.

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