

## TRAIN YOUR BRAIN

# PLEASE REMEMBER THE FOLLOWING SEQUENCE:

RED-GREEN-PINK-BLUE-YELLOW

## INTRODUCTION

- WHY WE CHOSE THE CARE AND CURE APPLICATION AREA
- Purpose of the game

## START OF THE PROJECT

- Brain storming
- CONCEPT SELECTION
- TASK DIVISION

#### ADDING FEATURES TO THE EXISTING PROJECT

- Adding an LCD display to keep score and high score
- ADDING TWO GAME MODE INSTEAD OF 1
- Adding extra's to let you know you won

### SOFTWARE

• Please fill in somethings about the code (like how it chooses between the game mode and how it keeps score)

#### HARDWARE

- Box selection in order to fit everything
- COMPONENTS WE CHOSE AND WHY
- What we would do different in order to make it smaller