

Lecture 3 Operators & Expressions



Definition

"An operator is a symbol (+,-,*,/) that directs the computer to perform certain mathematical or logical manipulations and is usually used to manipulate data and variables"

Ex: a+b

Operators in C++



- 1. Arithmetic operators
- 2. Relational operators
- 3. Logical operators
- 4. Assignment operators
- 5. Increment and decrement operators
- 6. Conditional operators
- 7. Bitwise operators
- 8. Special operators

Arithmetic Operators a=9, b=3



Operation	Operator	Syntax	Result
Addition	+	a + b	12
Subtraction		a – b	6
Multiply	*	a * b	27
Divide	/	a/b	3
Modulus	%	a % b	0

Relational Operators

Operator	Meaning
<	Is less than
<=	Is less than or equal to
>	Is greater than
>=	Is greater than or equal to
==	Equal to
!=	Not equal to

Logical Operators

Operator	Meaning	
&&	Logical AND	
	Logical OR	
!	Logical NOT	

Logical expression or a compound relational expression-

An expression that combines two or more relational expressions

Ex: if (a==b && b===c)



Truth Table

		Value of the expression	
а	b	a && b	a b
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	1





```
Syntax:
  v op = exp;
  Where v = variable,
  op = shorthand assignment operator
  exp = expression
Ex: x=x+3
  x+=3
```



Shorthand Assignment Operators

Simple Assignment operator	Shorthand Operator
a = a+1	a + = 1
a = a-1	a -=1
a = a*(m+n)	a * = m + n
a = a / (m+n)	a/=m+n
a = a %b	a %=b

Increment & Decrement Operators

- C++ supports 2 useful operators namely
- 1. Increment ++
- 2. Decrement- -operators
- The ++ operator adds a value 1 to the operand
- The -- operator subtracts 1 from the operand
- ++a or a++
- --a or a--



Rules for ++ & -- Operators

- These require variables as their operands.
- When postfix either ++ or -- is used with the variable in a given expression, the expression is evaluated first and then it is incremented or decremented by one.
- When prefix either ++ or − is used with the variable in a given expression, it is incremented or decremented by .one first and then the expression is evaluated with the new value



Examples for ++ and -- Operators

Let the value of a = 5 and b=++a then a = b = 6 Let the value of a = 5 and b=a++ then a = 6 but b=5 i.e.:

- 1. a prefix operator first adds 1 to the operand and then the result is assigned to the variable on the left
- 2. a postfix operator first assigns the value to the variable on left and then increments the operand.



Conditional Operators



Syntax:

exp1 ? exp2 : exp3

Where exp1,exp2 and exp3 are expressions

Working of the? Operator:

Exp1 is evaluated first, if it is nonzero(1/true) then the expression2 is evaluated and this becomes the value of the expression,

If exp1 is false(0/zero) exp3 is evaluated and its value becomes the value of the expression

```
Ex: m=2;
n=3
r=(m>n) ? m : n;
```

Bitwise Operators

These operators allow manipulation of data at the bit level

Operator	Meaning
&	Bitwise AND
	Bitwise OR
^	Bitwise exclusive OR
<<	Shift left
>>	Shift right

Special Operators



- 1. Comma operator (,)
- 2. sizeof operator sizeof()
- 3. Pointer operators (& and *)
- 4. Member selection operators (. and ->)

Arithmetic Expressions

A.1. 1		
Algebraic expression	C expression	
axb-c	a*b-c	
(m+n)(x+y)	(m+n)*(x+y)	
$\left[rac{ab}{c} ight]$	a*b/c	
$3x^2+2x+1$	3*x*x+2*x+1	
$\frac{a}{b}$ $S = \frac{a+b+c}{2}$	a/b S=(a+b+c)/2	



Arithmetic Expressions

Algebraic expression	C++ expression
area= $\sqrt{s(s-a)(s-b)(s-c)}$	area=sqrt(s*(s-a)*(s-b)*(s-c))
$\operatorname{Sin}\left(\frac{b}{\sqrt{a^2+b^2}}\right)$	sin(b/sqrt(a*a+b*b))
$\tau_1 = \sqrt{\left\{\frac{\sigma_x - \sigma_y}{2}\right\} + \tau x y^2}$	tow1=sqrt((rowx-rowy)/2+tow*x*y*y)
$\tau_1 = \sqrt{\left\{\frac{\sigma_x - \sigma_y}{2}\right\}^2 + \tau x y^2}$	tow1=sqrt(pow((rowx-rowy)/2,2)+tow*x*y*y)
$y = \frac{\alpha + \beta}{\sin \theta} + x $	y=(alpha+beta)/sin(theta*3.1416/180)+abs(x)





BODMAS RULE-

Brackets of Division Multiplication Addition Subtraction Brackets will have the highest precedence and have to be evaluated first, then comes of, then comes division, multiplication, addition and finally subtraction. C language uses some rules in evaluating the expressions and they r called as precedence rules or sometimes also referred to as hierarchy of operations, with some operators with highest precedence and some with least.

The 2 distinct priority levels of arithmetic operators in c are-Highest priority: */%

Lowest priority: + -

Rules for Evaluation of Expression



- 1. First parenthesized sub expression from left to right are evaluated.
- 2. If parentheses are nested, the evaluation begins with the innermost sub expression
- 3. The precedence rule is applied in determining the order of application of operators in evaluating sub expressions
- 4. The associatively rule is applied when 2 or more operators of the same precedence level appear in a sub expression.
- 5. Arithmetic expressions are evaluated from left to right using the rules of precedence
- 6. When parentheses are used, the expressions within parentheses assume highest priority

Hierarchy of operators



Operator	Description	Associativity
(),[]	Function call, array element reference	Left to Right
+, -, ++,,!,~,*,&	Unary plus, minus, increment, decrement, logical negation, 1's complement, pointer reference, address	Right to Left
*,/,%	Multiplication, division, modulus	Left to Right

Example 1

```
Evaluate x_1=(-b+sqrt (b*b-4*a*c))/(2*a) @ a=1, b=-5, c=6
=(-(-5)+sqrt((-5)(-5)-4*1*6))/(2*1)
=(5 + sqrt((-5)(-5)-4*1*6))/(2*1)
=(5 + sqrt(25 - 4*1*6))/(2*1)
=(5 + sqrt(25 - 4*6))/(2*1)
=(5 + sqrt(25 - 24))/(2*1)
=(5 + sqrt(1))/(2*1)
=(5+1.0)/(2*1)
=(6.0)/(2*1)
=6.0/2 = 3.0
```

Example 2

Evaluate the expression when a=4