

# Arrays & Vectors

Week 5

Sayatbek Orazbekov

[s.orazbekov@astanait.edu.kz](mailto:s.orazbekov@astanait.edu.kz)

# Multiple-Subscripted Arrays

- Multiple subscripts
  - `a[ i ][ j ]`
  - Tables with rows and columns
  - Specify row, then column
  - “Array of arrays”
    - `a[0]` is an array of 4 elements
    - `a[0][0]` is the first element of that array

	Column 0	Column 1	Column 2	Column 3
Row 0	<code>a[ 0 ][ 0 ]</code>	<code>a[ 0 ][ 1 ]</code>	<code>a[ 0 ][ 2 ]</code>	<code>a[ 0 ][ 3 ]</code>
Row 1	<code>a[ 1 ][ 0 ]</code>	<code>a[ 1 ][ 1 ]</code>	<code>a[ 1 ][ 2 ]</code>	<code>a[ 1 ][ 3 ]</code>
Row 2	<code>a[ 2 ][ 0 ]</code>	<code>a[ 2 ][ 1 ]</code>	<code>a[ 2 ][ 2 ]</code>	<code>a[ 2 ][ 3 ]</code>

Diagram illustrating the structure of a multiple-subscripted array. The array is represented as a table with rows and columns. The first subscript (row) is labeled "Row subscript" and the second subscript (column) is labeled "Column subscript". The array name is labeled "Array name".

# Multiple-Subscripted Arrays

- To initialize
  - Default of 0
  - Initializers grouped by row in braces

```
int b[ 2 ][ 2 ] = { { 1, 2 }, { 3, 4 } };
```

1	2
3	4

Row 0

Row 1

```
int b[ 2 ][ 2 ] = { { 1 }, { 3, 4 } };
```

1	0
3	4

# Multiple-Subscripted Arrays

- Referenced like normal

```
cout << b[ 0 ][ 1 ];
```

- Outputs 0
- ~~Cannot reference using commas~~

```
cout << b[ 0, 1 ];
```

- Syntax error

1	0
3	5

```
• 1 // Fig. 3.22: fig04_22.cpp
• 2 // Initializing multidimensional arrays.
• 3 #include <iostream>
• 4
• 5 using std::cout;
• 6 using std::endl;
• 7
• 8 void printArray( int [][] [ 3 ] );
• 9
• 10 int main()
• 11 {
• 12     int array1[ 2 ][ 3 ] = { { 1, 2, 3 }, { 4, 5, 6 } };
• 13     int array2[ 2 ][ 3 ] = { 1, 2, 3, 4, 5 };
• 14     int array3[ 2 ][ 3 ] = { { 1, 2 }, { 4 } };
• 15
• 16     cout << "Values in array1 by row are:" << endl;
• 17     printArray( array1 );
• 18
• 19     cout << "Values in array2 by row are:" << endl;
• 20     printArray( array2 );
• 21
• 22     cout << "Values in array3 by row are:" << endl;
• 23     printArray( array3 );
• 24
• 25     return 0; // indicates successful termination
• 26
• 27 } // end main
```

Note the format of the prototype.

Note the various initialization styles. The elements in array2 are assigned to the first row and then the second.

- 28
- 29 // function to output array with two rows and three columns
- 30 void printArray( int a[][ 3 ] )
- 31 {
- 32     for ( int i = 0; i < 2; i++ ) { // for each row
- 33
- 34         for ( int j = 0; j < 3; j++ ) // output column values
- 35             cout << a[ i ][ j ] << ' ';
- 36
- 37         cout << endl; // start new line of output
- 38
- 39     } // end outer for structure
- 40
- 41 } // end function printArray

For loops are often used to iterate through arrays. Nested loops are helpful with multiple-subscripted arrays.

Values in array1 by row are:

1 2 3

4 5 6

Values in array2 by row are:

1 2 3

4 5 0

Values in array3 by row are:

1 2 0

4 0 0

# Multiple-Subscripted Arrays

- Next: program showing initialization
  - After, program to keep track of students grades
  - Multiple-subscripted array (table)
  - Rows are students
  - Columns are grades

	Quiz1	Quiz2
Student0	1	85
Student1	89	80

- 1 // Fig. 3.23: fig04\_23.cpp
- 2 // Double-subscripted array example.
- 3 #include <iostream>
- 4
- 5 using std::cout;
- 6 using std::endl;
- 7 using std::fixed;
- 8 using std::left;
- 9
- 10 #include <iomanip>
- 11
- 12 using std::setw;
- 13 using std::setprecision;
- 14
- 15 const int students = 3; // number of students
- 16 const int exams = 4; // number of exams
- 17
- 18 // function prototypes
- 19 int minimum( int [][][ exams ], int, int );
- 20 int maximum( int [][][ exams ], int, int );
- 21 double average( int [], int );
- 22 void printArray( int [][][ exams ], int, int );
- 23



- 24 `int main()`
- 25 `{`
- 26 `// initialize student grades for three students (rows)`
- 27 `int studentGrades[ students ][ exams ] =`
- 28 `{ { 77, 68, 86, 73 },`
- 29 `{ 96, 87, 89, 78 },`
- 30 `{ 70, 90, 86, 81 } };`
- 31
- 32 `// output array studentGrades`
- 33 `cout << "The array is:\n";`
- 34 `printArray( studentGrades, students, exams );`
- 35
- 36 `// determine smallest and largest grade values`
- 37 `cout << "\n\nLowest grade: "`
- 38 `<< minimum( studentGrades, students, exams )`
- 39 `<< "\n\nHighest grade: "`
- 40 `<< maximum( studentGrades, students, exams ) << '\n';`
- 41
- 42 `cout << fixed << setprecision( 2 );`
- 43

```

• 44 // calculate average grade for each student
• 45 for ( int person = 0; person < students; person++ )
• 46     cout << "The average grade for student " << person
• 47         << " is "
• 48         << average( studentGrades[ person ], exams )
• 49         << endl;
• 50
• 51 return 0; // indicates successful termination
• 52
• 53 } // end main
• 54
• 55 // find minimum grade
• 56 int minimum( int grades[][ exams ], int pupils, int tests )
• 57 {
• 58     int lowGrade = 100; // initialize to highest possible grade
• 59
• 60     for ( int i = 0; i < pupils; i++ )
• 61
• 62         for ( int j = 0; j < tests; j++ )
• 63
• 64             if ( grades[ i ][ j ] < lowGrade )
• 65                 lowGrade = grades[ i ][ j ];
• 66
• 67     return lowGrade;
• 68
• 69 } // end function minimum

```

Determines the average for one student. We pass the array/row containing the student's grades. Note that `studentGrades[0]` is itself an array.

- 70
- 71 `// find maximum grade`
- 72 `int maximum( int grades[][ exams ], int pupils, int tests )`
- 73 `{`
- 74  `int highGrade = 0; // initialize to lowest possible grade`
- 75
- 76  `for ( int i = 0; i < pupils; i++ )`
- 77
- 78  `for ( int j = 0; j < tests; j++ )`
- 79
- 80  `if ( grades[ i ][ j ] > highGrade )`
- 81  `highGrade = grades[ i ][ j ];`
- 82
- 83  `return highGrade;`
- 84
- 85 `} // end function maximum`
- 86

- 87 // determine average grade for particular student
- 88 double average( int setOfGrades[], int tests )
- 89 {
- 90     int total = 0;
- 91
- 92     // total all grades for one student
- 93     for ( int i = 0; i < tests; i++ )
- 94         total += setOfGrades[ i ];
- 95
- 96     return static\_cast< double >( total ) / tests; // average
- 97
- 98 } // end function maximum

- 99
- 100 // Print the array
- 101 void printArray( int grades[][ exams ], int pupils, int tests )
- 102 {
- 103 // set left justification and output column heads
- 104 cout << left << " [0] [1] [2] [3]";
- 105
- 106 // output grades in tabular format
- 107 for ( int i = 0; i < pupils; i++ ) {
- 108
- 109 // output label for row
- 110 cout << "\nstudentGrades[" << i << "]" << " ";
- 111
- 112 // output one grades for one student
- 113 for ( int j = 0; j < tests; j++ )
- 114 cout << setw( 5 ) << grades[ i ][ j ];
- 115
- 116 } // end outer for
- 117
- 118 } // end function printArray

- The array is:
- [0] [1] [2] [3]
- studentGrades[0] 77 68 86 73
- studentGrades[1] 96 87 89 78
- studentGrades[2] 70 90 86 81
- 
- Lowest grade: 68
- Highest grade: 96
- The average grade for student 0 is 76.00
- The average grade for student 1 is 87.50
- The average grade for student 2 is 81.75

*“Well, I’ll eat it,” said Alice, “and if it makes me grow larger, I can reach the key; and if it makes me grow smaller, I can creep under the door; so either way I’ll get into the garden.”*

*Lewis Carroll, Alice’s Adventures in Wonderland*

# VECTORS

## Array

- cannot change the length

## Vector

- the same purpose as arrays
  - ✓ except can change length while the program is running

Like an array, a vector has a base type, and like an array, a vector stores a collection of values of its base type.



# Vectors

Library:

```
#include <vector>
```

Declaration:

```
vector <base_type> name;
```

Example:

```
vector <int> v;
```

```
vector <int> v(10);
```

# Vectors

- ❑ To add an element to a vector for the first time, you normally use the member function *push\_back*.

Example:

```
int main() {  
  
    vector<double> sample;  
    sample[0]=1;  
    sample.push_back(0.0);  
    sample.push_back(1.1);  
    sample.push_back(2.2);  
  
}
```

# Vectors

- The number of elements in a vector is called the **size of the vector**.
- The member function **size** can be used to determine how many elements are in a vector.

Example:

```
for (int i = 0; i < sample.size( ); i++){  
    cout << sample[i] << endl;  
}
```

// Demonstrating C++ Standard Library class template vector.

```
#include <iostream>
using std::cout;
using std::cin;
using std::endl;

#include <iomanip>
using std::setw;

#include <vector>
using std::vector;

void outputVector( const vector< int > & ); // display the vector
void inputVector( vector< int > & ); // input values into the vector

int main()
{
    vector< int > integers1( 7 ); // 7-element vector< int >
    vector< int > integers2( 10 ); // 10-element vector< int >
```

```
// print integers1 size and contents
cout << "Size of vector integers1 is " << integers1.size()
      << "\nvector after initialization:" << endl;
outputVector( integers1 );

// print integers2 size and contents
cout << "\nSize of vector integers2 is " << integers2.size()
      << "\nvector after initialization:" << endl;
outputVector( integers2 );

// input and print integers1 and integers2
cout << "\nEnter 17 integers:" << endl;
inputVector( integers1 );
inputVector( integers2 );

cout << "\nAfter input, the vectors contain:\n"
      << "integers1:" << endl;
outputVector( integers1 );
cout << "integers2:" << endl;
outputVector( integers2 );
```

```
// use inequality (!=) operator with vector objects
cout << "\nEvaluating: integers1 != integers2" << endl;

if ( integers1 != integers2 )
    cout << "integers1 and integers2 are not equal" << endl;

// create vector integers3 using integers1 as an
// initializer; print size and contents
vector< int > integers3( integers1 ); // copy constructor

cout << "\nSize of vector integers3 is " << integers3.size()
    << "\nvector after initialization:" << endl;
outputVector( integers3 );

// use overloaded assignment (=) operator
cout << "\nAssigning integers2 to integers1:" << endl;
integers1 = integers2; // integers1 is larger than integers2

cout << "integers1:" << endl;
outputVector( integers1 );
cout << "integers2:" << endl;
outputVector( integers2 );
```



```

// use equality (==) operator with vector objects
cout << "\nEvaluating: integers1 == integers2" << endl;

if ( integers1 == integers2 )
    cout << "integers1 and integers2 are equal" << endl;
// use square brackets to create rvalue
cout << "\nintegers1[5] is " << integers1[ 5 ];

// use square brackets to create lvalue
cout << "\n\nAssigning 1000 to integers1[5]" << endl;
integers1[ 5 ] = 1000;
cout << "integers1:" << endl;
outputVector( integers1 );

// attempt to use out-of-range subscript
cout << "\nAttempt to assign 1000 to integers1.at( 15 )" << endl;
integers1.at( 15 ) = 1000; // ERROR: out of range
return 0;
} // end main

```

```

// output vector contents
void outputVector( const vector< int > &array )
{
    size_t i; // declare control variable
    for ( i = 0; i < array.size(); i++ )
    {
        cout << setw( 12 ) << array[ i ];
        if ( ( i + 1 ) % 4 == 0 ) // 4 numbers per row of output
            cout << endl;
    } // end for

    if ( i % 4 != 0 )
        cout << endl;
} // end function outputVector

// input vector contents
void inputVector( vector< int > &array )
{
    for ( size_t i = 0; i < array.size(); i++ )
        cin >> array[ i ];
} // end function inputVector

```



# Two / Three / Multi Dimensioned arrays using vector

- A two dimensional array is a vector of vectors.
- The vector constructor can initialize the length of the array and set the initial value.
- Example of a vector of vectors to represent a two dimensional array:
  - `vector< vector<int> > v12Matrix(3, vector<int>(2,0));`

```
#include <iostream>
#include <vector>
using namespace std;
int main() {
    // Declare size of two dimensional array and initialize.
    vector< vector<int> > vI2Matrix(3, vector<int>(2,0));
    vI2Matrix[0][0] = 0;
    vI2Matrix[0][1] = 1;
    vI2Matrix[1][0] = 10;
    vI2Matrix[1][1] = 11;
    vI2Matrix[2][0] = 20;
    vI2Matrix[2][1] = 21;
    cout << "Loop by index:" << endl;
    int ii, jj;
    for(ii=0; ii < 3; ii++) {
        for(jj=0; jj < 2; jj++) {
            cout << vI2Matrix[ii][jj] << endl;
        }
    }
    return 0;
}
```

Loop by index:

0

1

10

11

20

21

# Two / Three / Multi Dimensioned arrays using vector

- A three dimensional vector would be declared as:

```
#include <iostream>
#include <vector>
using namespace std;
void main() {
    // Vector length of 3 initialized to 0
    vector<int> vI1Matrix(3,0);
    // Vector length of 4 initialized to hold another
    // vector vI1Matrix which has been initialized to 0
    vector< vector<int> > vI2Matrix(4, vI1Matrix);
```

```
#include <iostream>
#include <vector>
using namespace std;
int main() {
    vector<vector<vector<int>>> vI3Matrix(2, vector<vector<int>>(3, vector<int>(4,0)));
    for(int kk=0; kk<4; kk++) {
        for(int jj=0; jj<3; jj++) {
            for(int ii=0; ii<2; ii++) {
                cout << vI3Matrix[ii][jj][kk] << endl;
            }
        }
    }
    return 0;
}
```

# Quiz

- 1. What is vector?
  - Benefits of vector over array.
  - Difference between array and vector.
  - Which one is better for what purpose?
- 2. Write a program that create a 2-dimensional vector *vec1*.
  - initialize all elements of a vector to 1.
  - then output content of the vector *vec1*.

# Readings:

- **C++ How to Program, By H. M. Deitel**
  - Chapter 7. Arrays and Vectors