

Attention-deficit hyperactivity disorder (ADHD)

Module 3 (continued)



Attention-deficit hyperactivity disorder (ADHD)

Part III.

DRC Consequences



Working with parents

Home-based reward system

Reward hierarchy

Daily and weekly rewards

School-based reward supplementation

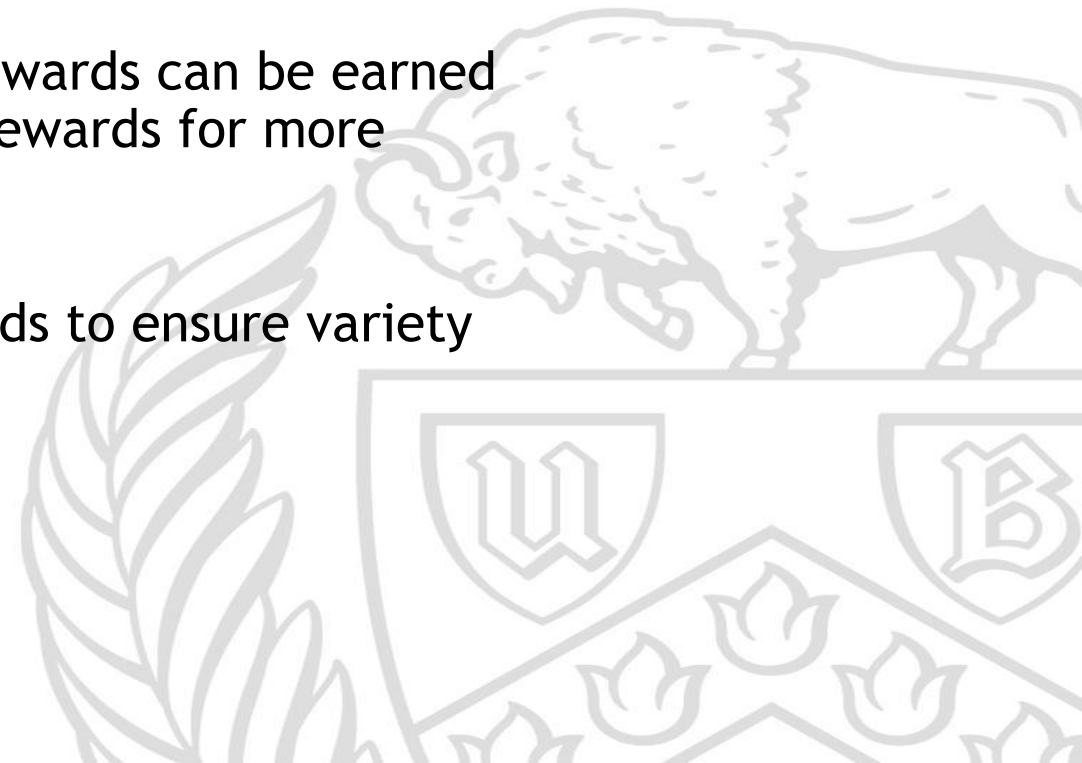


Principles for Creating a Home Reward System

Rewards should be natural

Arranged so that fewer or less desirable rewards can be earned for fewer positive marks; more desirable rewards for more positive marks

The child should be given a menu of rewards to ensure variety and maintain motivation



Sample Home Rewards

Daily Rewards:

Snacks

Dessert after dinner

Staying up X minutes beyond bedtime

Watching T.V. for X minutes

Video game for X minutes

One-on-one time with parent

Playing outside for X minutes



Sample Home Rewards

Weekly Rewards:

Choosing a family movie

Choosing a restaurant to go out to dinner or choosing a dinner to make

Selecting something special at the store

Going to the movies

Having a friend over to spend the night

Going to a friend's to spend the night

Getting ice cream



Reward Menu

Child Reward Form

Child's Name: Michael

Date:

Daily Rewards:

Level 3 (50-74% positive marks): 15 min. of T.V. or pick 1 snack

Level 2 (75-89% positive marks): 30 min. of T.V. or both of Level 3

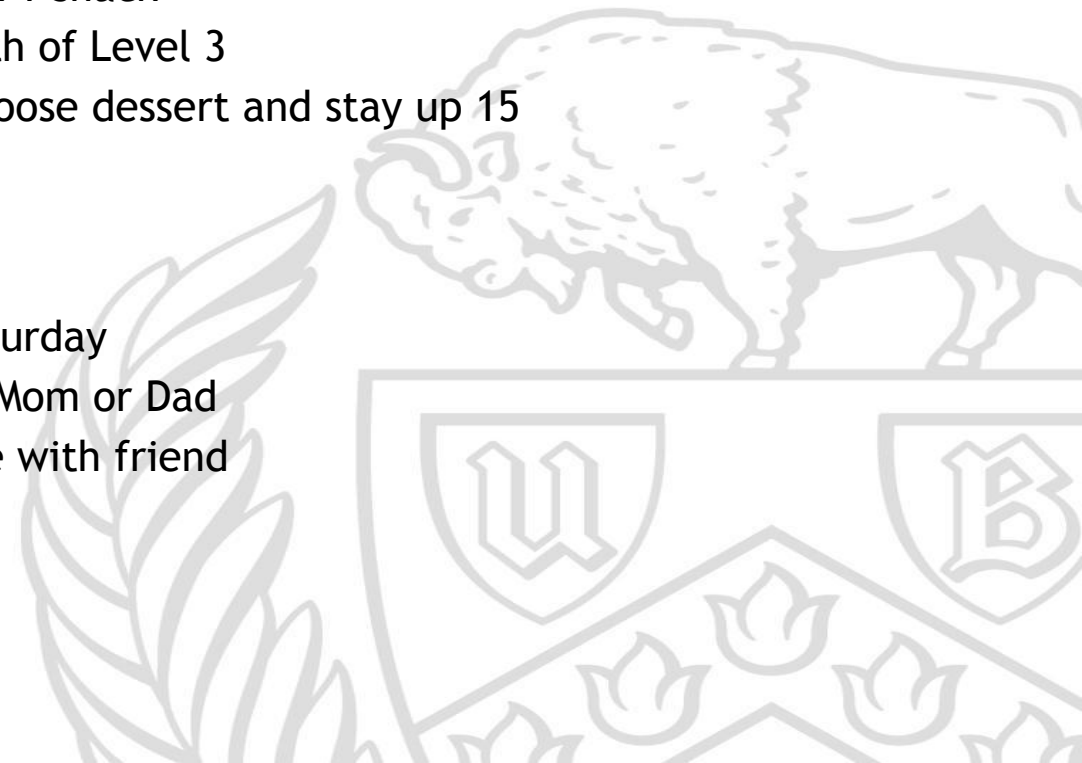
Level 1 (90-100% positive marks): 45 min. of T.V. or choose dessert and stay up 15 extra min.

Weekly Rewards:

Level 3 (50-74% positive marks): Choose dinner on Saturday

Level 2 (75-89% positive marks): Go out to lunch with Mom or Dad

Level 1 (90-100% positive marks): Sleepover and movie with friend



Explaining the DRC to the Child

Teacher-Child meeting

Parent-Child meeting

Role plays/explanations

Positive focus to all discussions



Monitoring progress

Check progress frequently

DRC itself is a progress monitoring tool

Other indicators

- Seatwork completion
- Office/discipline referrals

