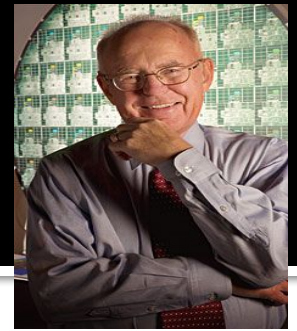


Improving Computer Performance



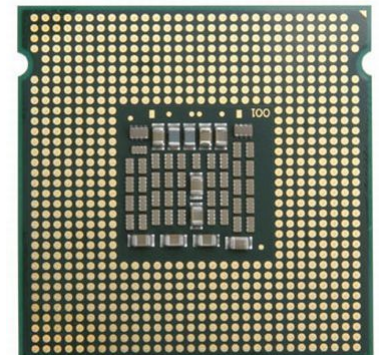
Khamitov Alim Nadimovich
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Moore's Law

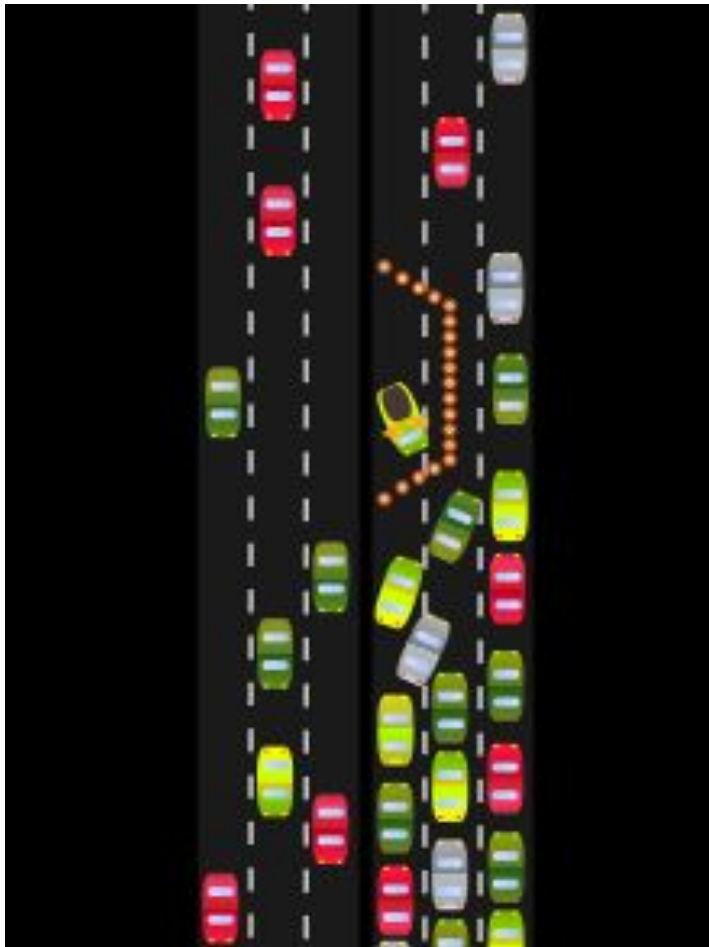


Number of transistors on a microchip doubles every 18 months.

- Predictions based on Moore's Law
 - Processing power (speed) doubles every 18 months.
 - Storage capacity of RAM and hard disk increases exponentially.
 - Computer price is decreasing



Bottlenecks

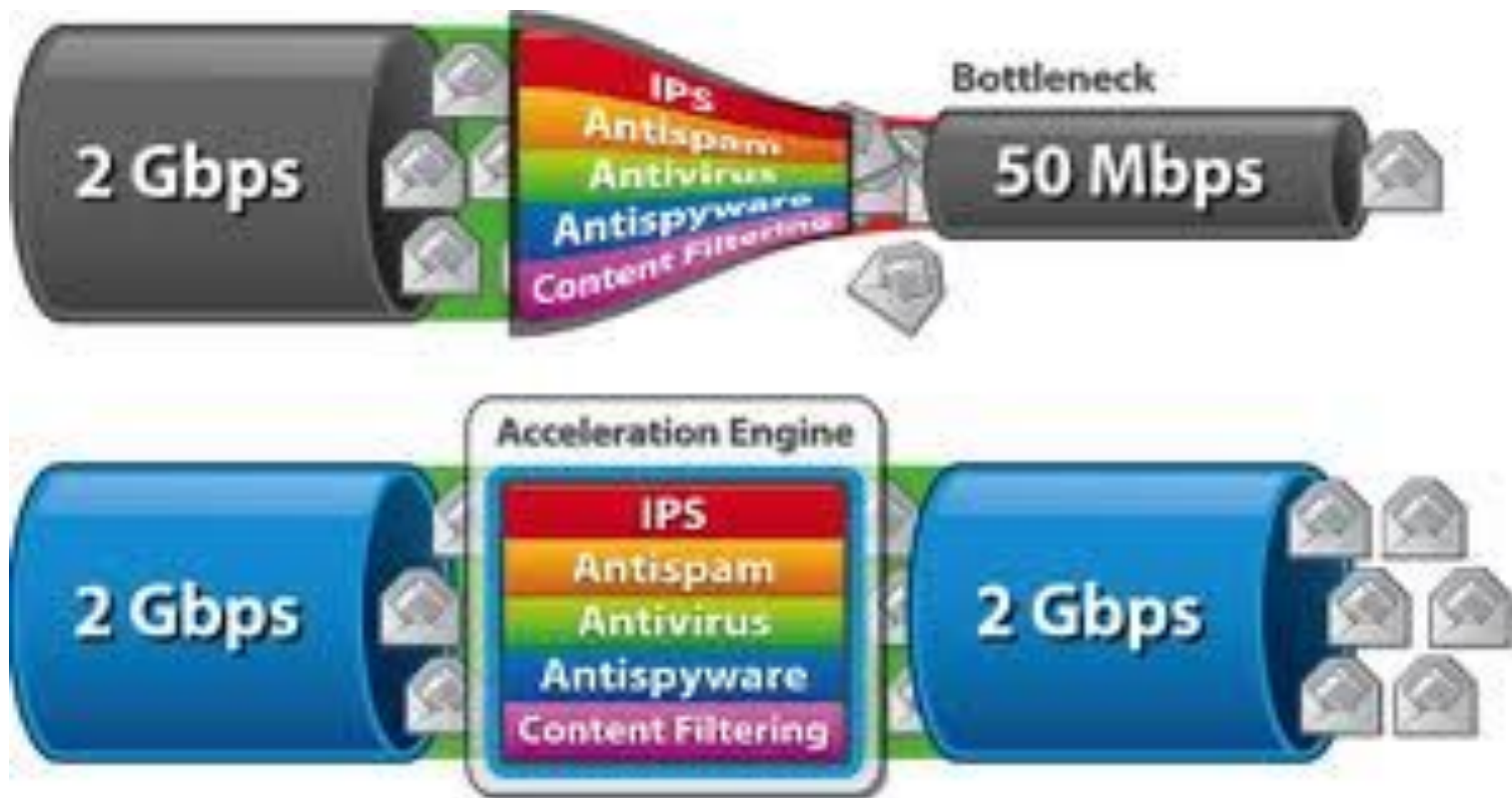


BEFORE



AFTER

Bottlenecks



Bottlenecks (critical element)

- ***Bottleneck*** is a step within a series of steps that takes the longest time to complete.
- Time required to perform a task consisting of several steps may be delayed by the bottleneck step.



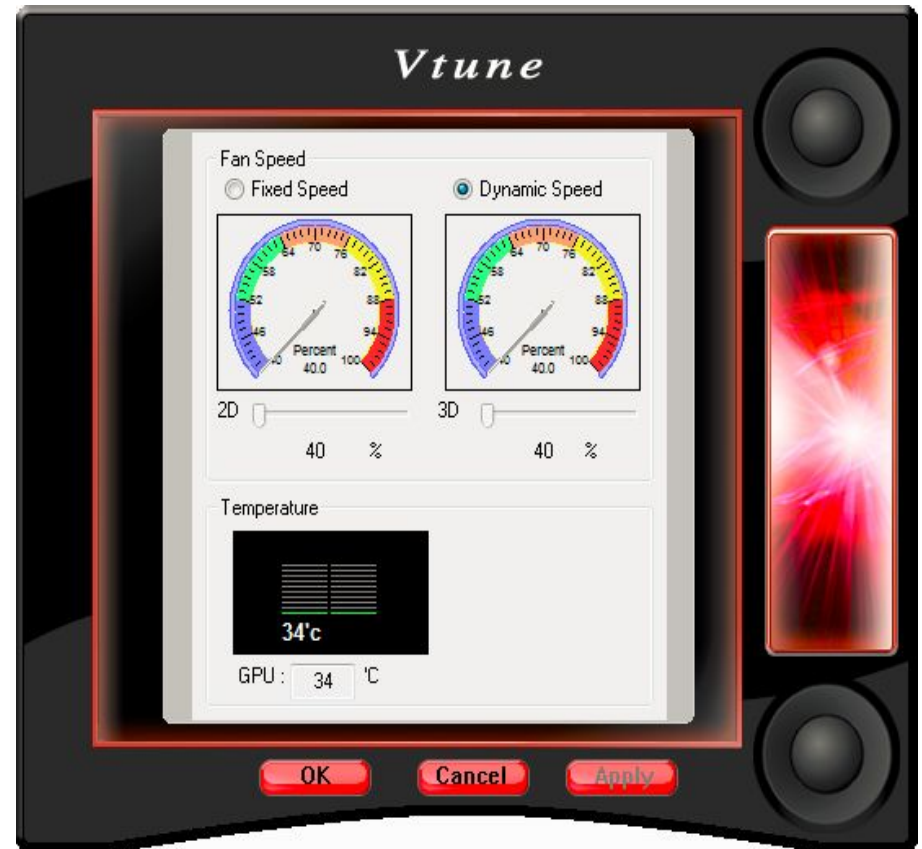
Bottlenecks (continued)

- Typical bottlenecks:
 - Cache
 - RAM
 - I/O (Information transfer, bus, hard drive)
 - Video card (particularly for 3-D gaming)

Bottlenecks (continued)

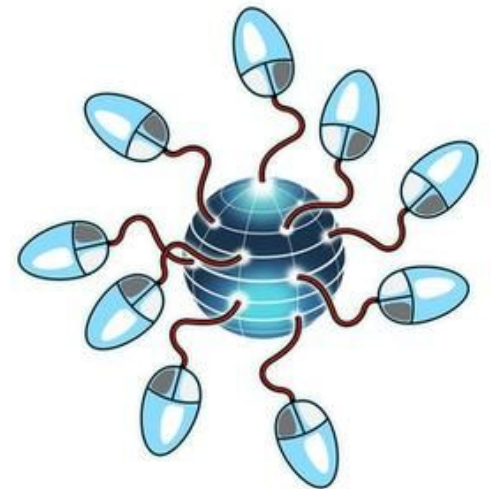
- To speed up performance of a system:
 - Use profiling tools to measure each section's time taken to complete to determine the bottleneck steps
 - Improve upon the bottleneck steps
- VTune
- CodeAnalyst
- AQtime

Vtune Performance Analyzer



Throughput and Latency

- **Throughput** (*пропускная способность*) - the rate at which data flows through the system
- **For example**, a computer might execute 500 million instructions per second



Throughput and Latency

- **Latency (access time)** - time required to complete an individual operation
- **For example**, it might take five seconds to launch an application, or two minutes to reboot the entire system.



Latency

- Image is a 1 MB file
- **Throughput** 10 megabits per second
- **Latency** to display the image will be at least 0.8 seconds.



Your turn

- If you are selecting a provider for your Web server's network connection, you will be more concerned with?
- A) Throughput
- B) Latency

Your turn

- If you are a user of the same web server, you will certainly be concerned with.... ?
 - A) Throughput
 - B) Latency

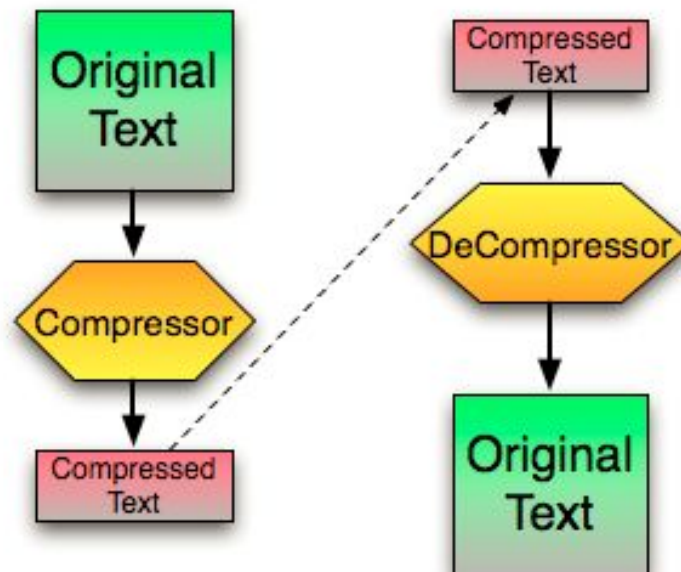
Data Compression

- Storing data in a format that requires less space than usual
- When data is compressed, the file size shrinks.
- Amount of shrinkage is referred as ***compression ratio***

$$\text{Compression Ratio} = \frac{\text{Uncompressed Size}}{\text{Compressed Size}}$$

Data Compression

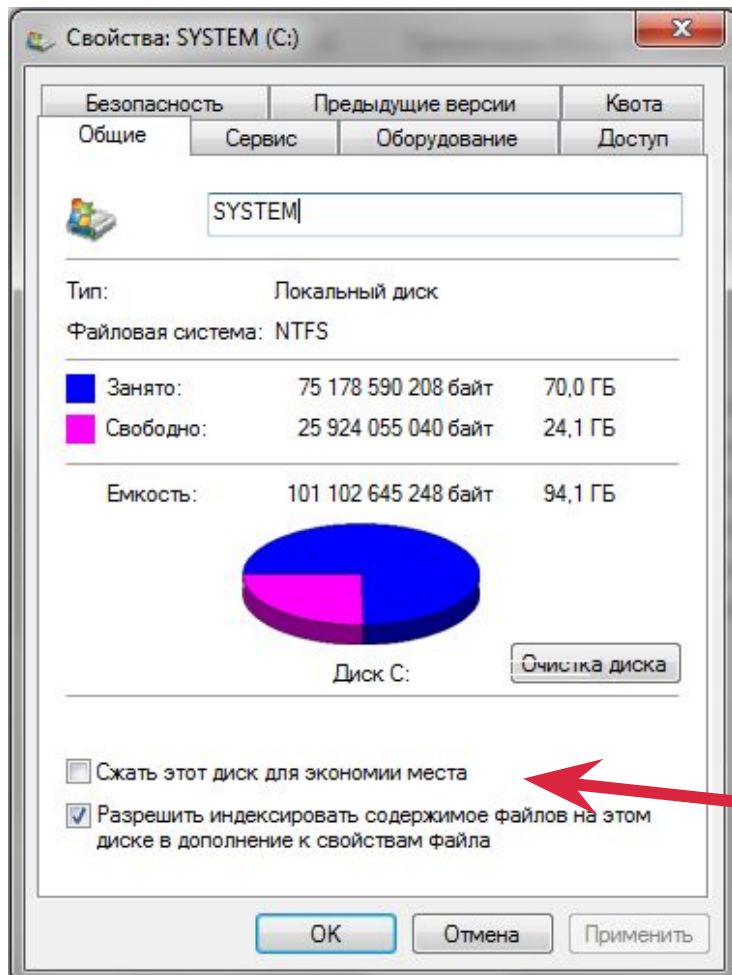
- **Codec (Compressor and Decompressor)** - hardware or software used to compress and decompress



Disk Compression

- Shrinks the files and places it in a special volume on the hard disk.
- **Disk volume** is a disk or an area of a disk which has a unique name and is treated as a hard disk.
- Use storage space more efficiently

Disk Compression



*Why it is not
a default
feature?*



*Lets you to
allow a disk
compression*

Disk Compression (continued)

■ *Advantages :*

- Gain storage space without any additional hardware.
- Under optimal circumstances, the hard disk capacity is doubled.

■ *Disadvantages:*

- File error in the compressed volume means the loss of all the data in that volume

File Compression

- Shrinks one or more into single smaller file.
- Compressed file cannot be used until it is uncompressed.
- **WinZIP** and **WinRAR**
- Compressing a file is called *Zipping*
- Uncompressing a file is known as *Unzipping*



Text File Compression

- **Adaptive Pattern Substitution:**
 - Designed for compressing text files.
 - Scans the entire text,
 - Looks for patterns of two or more bytes,
 - Substitutes a byte pattern and make a dictionary entry for it.
- Effectiveness depends on the content of the document

Text File Compression

- Another type of compression scans and finds repeated words.
- Occurrences of the word is substituted with number and it acts as a pointer to the original occurrence

Text File Compression (continued)

I Don't Like the Dogs (But the Dogs Like Me)

Dictionary:

\$ Like @ Dogs #the

Compressed text:

I Don't\$#@ (But #@\$Me)

*Dictionary
size*

Compression ratio:

$$44 / (22 + 17) = 44 / 39 \approx 1,13$$

Initial text size

New text size

Graphics File Compression

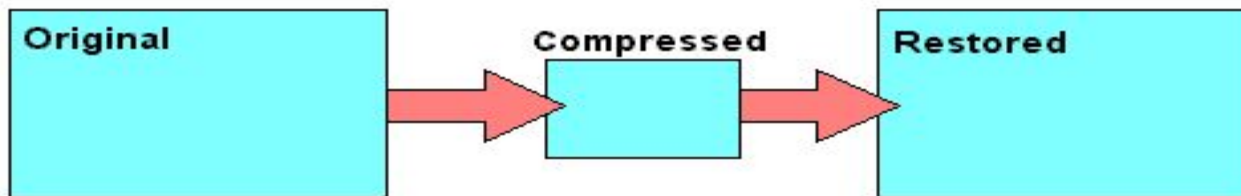
- **Run Length Encoding** is a technique that looks for patterns (i.e.) blocks of same color.
- Graphics file with **.tif** , **.gif**, **.pcx** and **.jpg** contain bitmap images that have already been stored in compressed formats
- Graphics software used to open and save files contains codes required to compress and decompress them.

Graphics File Compression (continued)

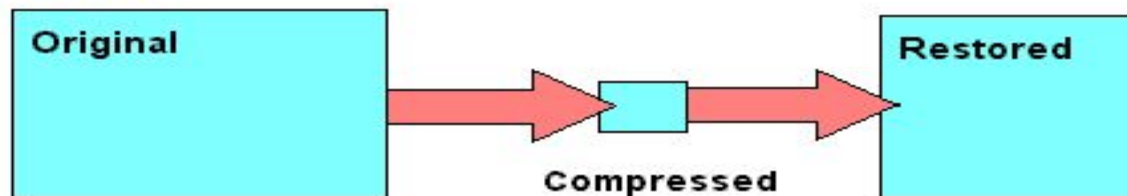
- Compressed file Formats use
 - Lossy Compression
 - Lossless Compression

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LOSSLESS



LOSSY



Lossy compression

- Throws away some of the original data for the graphic
- JPEG(Joint Photographic Experts Group)

Example of Lossy Compression



**Original Lena Image
(12KB size)**



**Lena Image,
Compressed (85%
less information,
1.8KB)**



**Lena Image, Highly
Compressed (96%
less information,
0.56KB)**

Lossless compression

- **Lossless Compression** provides a way to reconstitute all of the original data in a graphics file.



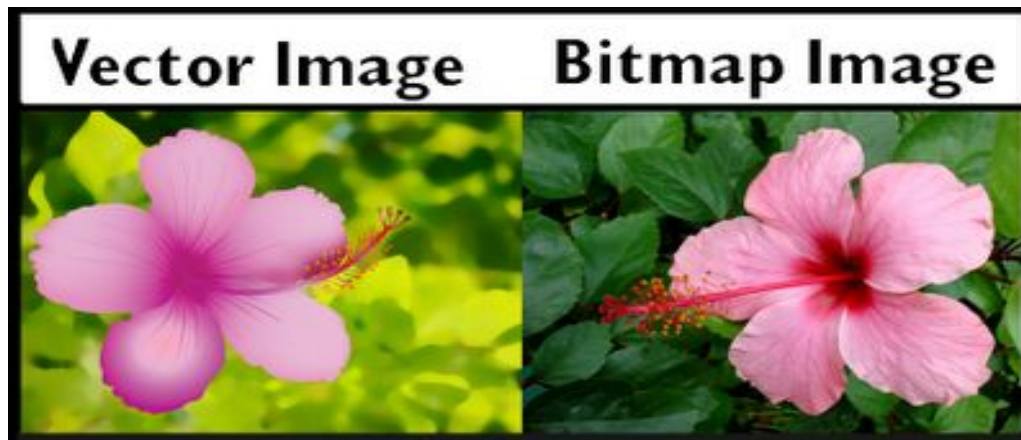
Photoshop File (PSD.PDD)

- A Photoshop file
- File is both a vector image and also a raster
- Keep layers, layer masks and also the color like RGB
- Max - 300,000 by 300,000 pixels per image



BMP (BMP.RLE.DIB)

- A raster type of file
- Made up of pixels
- Only uses RGB colors
- Cannot be used on WebPages
- Have a large file size



JPEG (JPG.JPEG.JPE)

- Raster file
- Can be used for WebPages
- A small file that can be uploaded on WebPages and it will be good quality
- Support lots of color like RGB and CMYK.



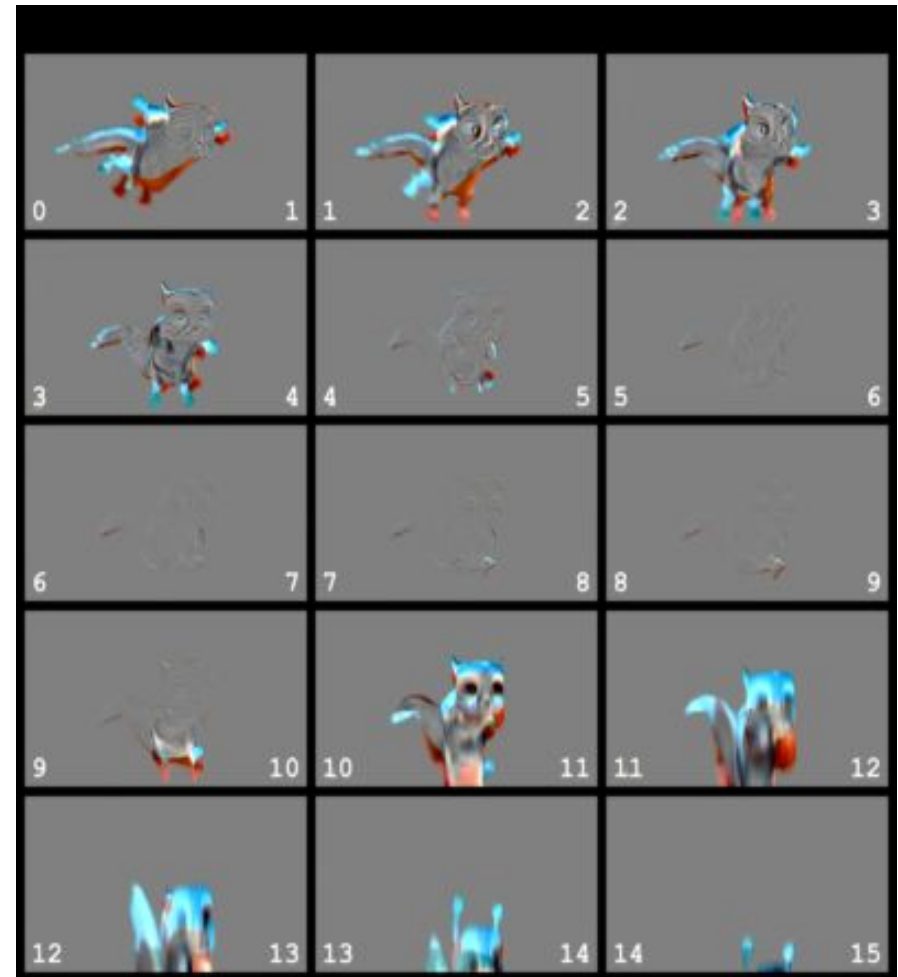
Video File Compression

- Used to display video on the PC by
 - *Reducing number of frames displayed per second.*
 - Number of frames per second affects the smoothness of the video.
 - High quality video displays 30 frames/sec and low quality 10-15/sec

Video File Compression (continued)

- ***Reducing the size of the video widow.***
 - Displaying an image $1/4$ of the screen requires only $1/4$ of the data required to display on a screen.
 - Technique is termed ***Intra frame Compression***
- ***Coding only the changes that take place one frame to next***
 - Difference between frames are evaluated and the data changed are stored.
 - Technique is termed ***motion compensation***

Motion compensation



Music File Compression

- **MP3** is a popular format for music compression
- **Type of lossy compression** technique as it filters the data outside the human hearing.
- Maintains a high degree of sound quality.
- **MP3 ripper software** is used to convert songs from the CD to WAV files.