

My favourite job- Game Creator

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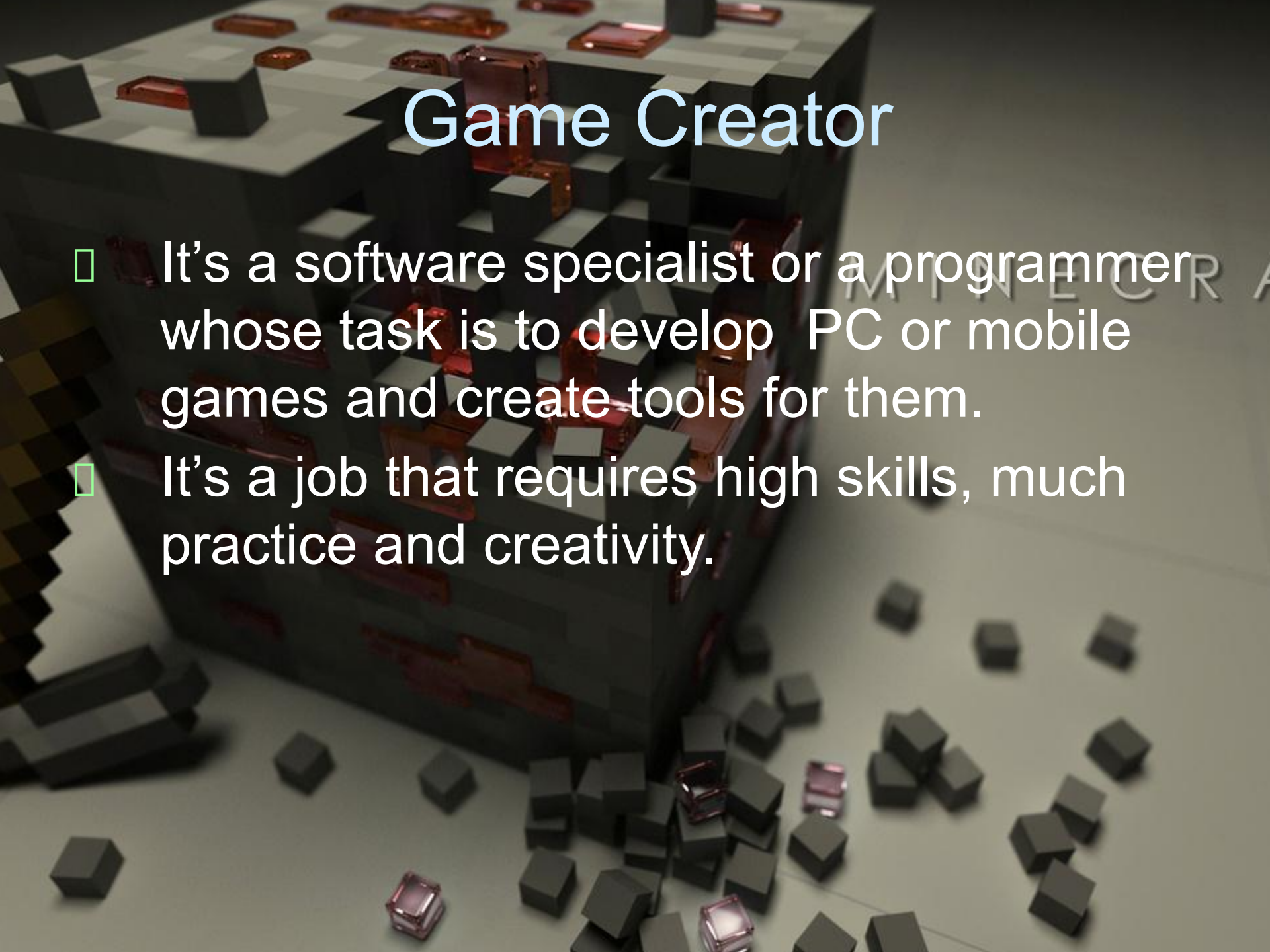
School - 5

Form 8a

Teacher: Savko N.G.

Nebuta





Game Creator

- It's a software specialist or a programmer whose task is to develop PC or mobile games and create tools for them.
- It's a job that requires high skills, much practice and creativity.

Knowledge that is needed for that
job

The diagram features a central vertical white arrow pointing downwards. Two thin white arrows point from the top text 'Knowledge that is needed for that job' towards the two boxes on either side of the central arrow. The background is a blue-toned image of a computer monitor with a circular pattern.

1.Higher IT
education

2.Personal interest
In this job

The basics of psychology
of teenagers an adults

Some interesting facts about this job

- ❑ It's a highly paid job and you can do it sitting in a café, at home or anywhere.
- ❑ All you need is Internet connection and creative mood.
- ❑ You can get about 500\$ working for a Canadian company sitting somewhere on the banks of the Uzh.

SUPERCELL

- ❑ This company was founded in Jun 2010 in Helsinki, Finland .
- ❑ The president (Chief executive officer) of the SUPERCELL is Ilkka Paananen.
- ❑ The company's first game was Gunshine.net which you could play on any browser on any computer OS.
- ❑ They started developing games for mobile phones in 2011.

Today they have 3 games Clash of Clans, Hay Day and Boom Beach.