## W9.1 Chapter 9 Foundations of Group Behavior

# **Classifications of Groups**

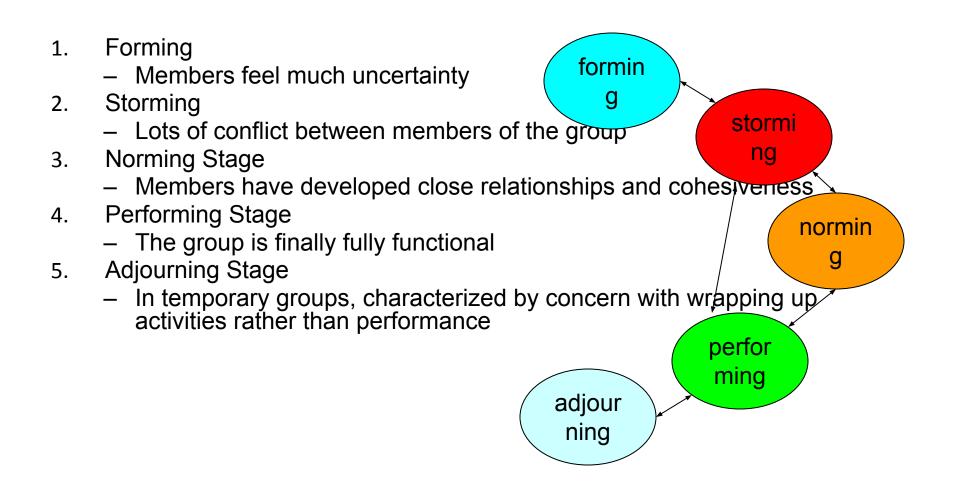
#### Formal Groups

- Task Group
  - Those working together to complete a job or task in an organization but not limited by hierarchical boundaries

#### Informal Groups

- Interest Group
  - Members work together to attain a specific objective with which each is concerned
- Friendship Group
  - Those brought together
    because they share one or
    more common
    characteristics

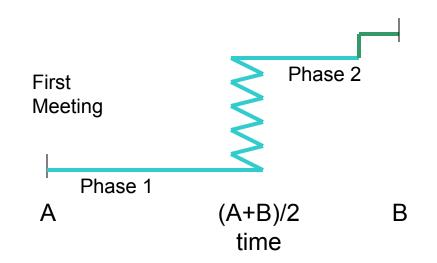
# Five Stages of Group Development



An Alternative Model for Group Formation Temporary groups with deadlines

•Punctuated-Equilibrium Model

- Temporary groups under deadlines go through transitions between inertia and activity—at the halfway point, they experience an increase in productivity.
- Sequence of Actions
- 1. Setting group direction
- 2. First phase of inertia
- 3. Halfway point transition
- 4. Major changes
- 5. Second phase of inertia
- 6. Accelerated activity



# **Group Properties**

Group Performance:

Roles

- Norms
- Status
- Size
- Cohesiveness

- Group Property 1: Roles
- Role Identity
- Role Perception
- Role Expectations
- Role Conflict

- Group property 2: Norms
- Norms
  - Acceptable standards of behavior within a group that are shared by the group's members
- Classes of Norms
  - Performance norms
  - Appearance norms
  - Social arrangement norms
  - Allocation of resources norms

## Group Norms and the Hawthorne Studies

A series of studies undertaken by Elton Mayo at Western Electric Company's Hawthorne Works in Chicago between 1924 and 1932

Research Conclusions

- Worker behavior and sentiments were closely related.
- Group influences (norms) were significant in affecting individual behavior.
- Group standards (norms) were highly effective in establishing individual worker output.
- Money was less a factor in determining worker output than were group standards, sentiments, and security.

# Group Norms and the Counterproductive Behavior

• Counterproductive work behavior (CWB) is employee behavior that damages performance and well-being of organizations:

- Group Property 3: Status
- A role model is a person who serves as an example, or whose behavior is emulated by others.
- Role-modeling effects

- Group Property 4:
  Size
- Group size affects behavior
- Size:
  - Twelve or more members is a "large" group
  - Seven or fewer is a "small" group

Attribute	Small	Large
Speed	Х	
Individual Performance	Х	
Problem Solving		Х
Diverse Input		Х
Fact-Finding Goals		Х
Overall Performance	Х	

 Ringelmann's Rope Pull: greater levels of productivity but with diminishing returns as group size increases

## Group Property 5: Cohesiveness

, <u>Cohesiveness</u>

•Degree to which group members are attracted to each other and are motivated to stay in the group

- To increase cohesivenessrate

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- -Highake the groupts matter uctivity
- Encourage agreement with group goals.
- performance ase time members spend together.
  - Increase group status dance to mission difficulty.
    - Stimulate competition with other groups.
    - -Lowive rewards to the group, not to individuals.