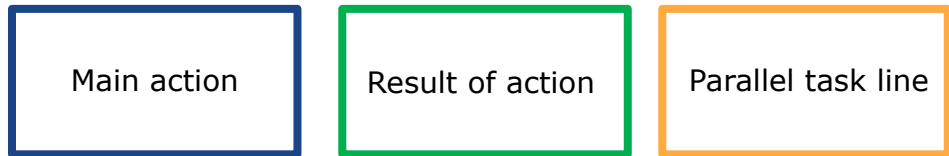
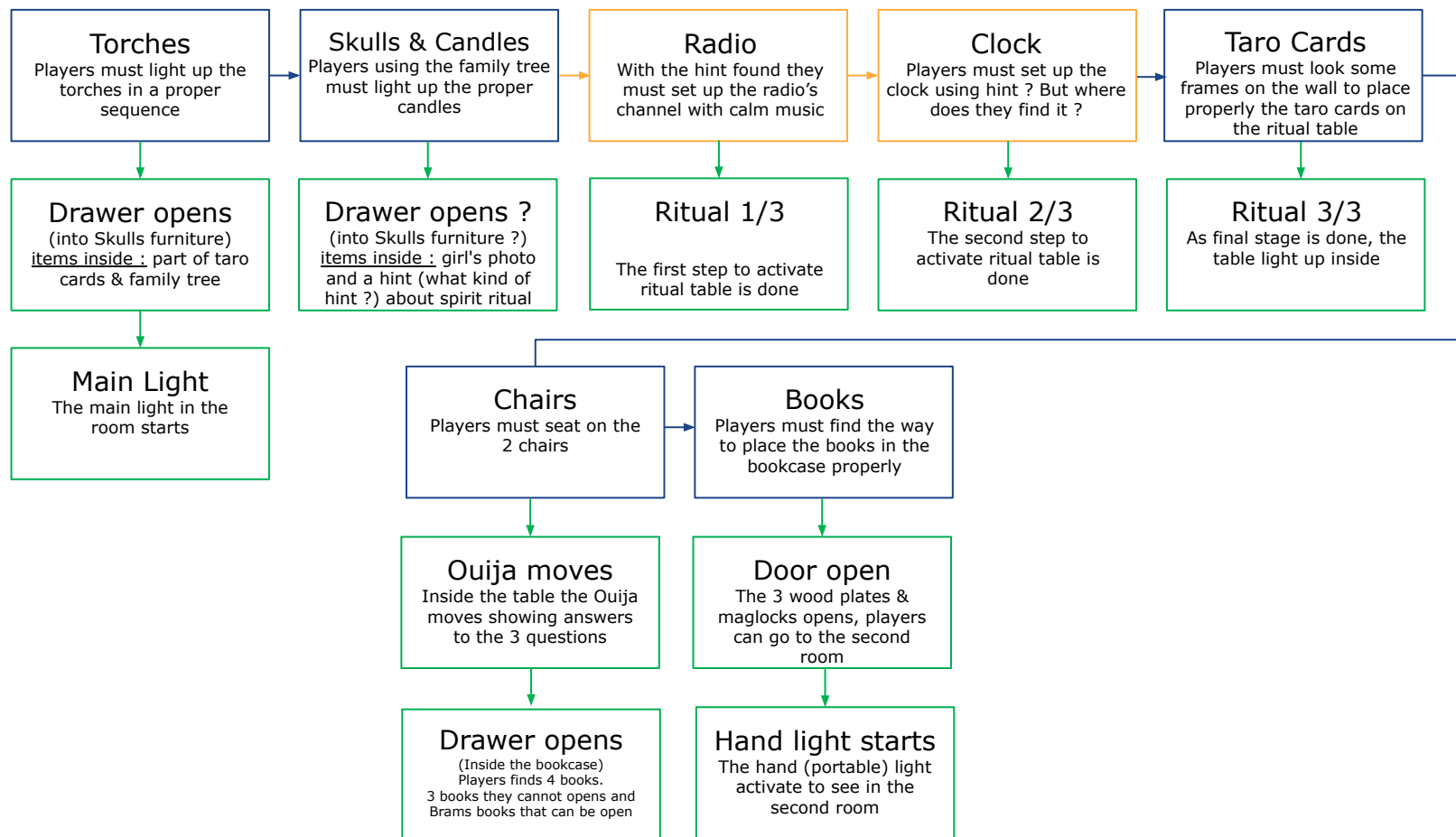


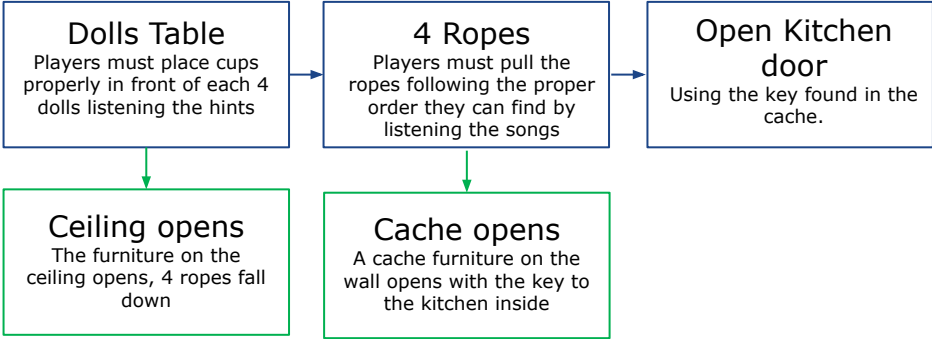
Algorithm of passage of the escape room “The Cursed”



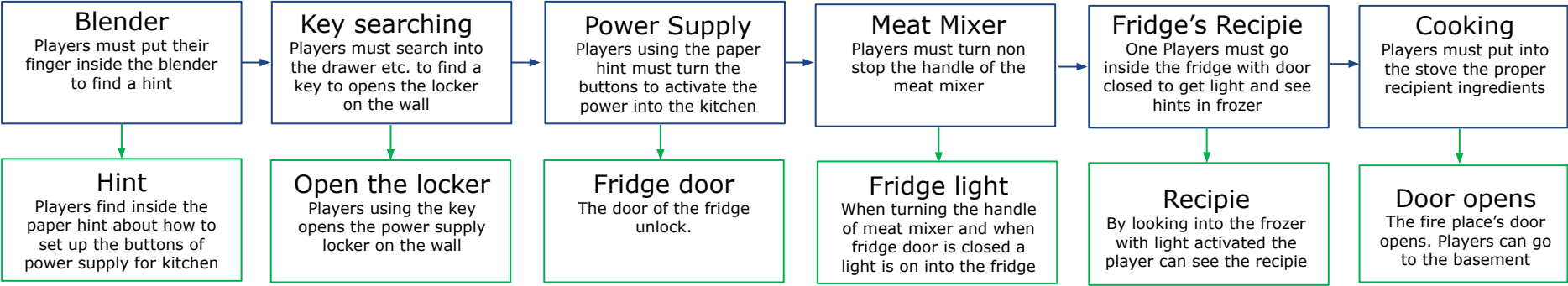
Room 1 : Living Room



Room 2 : Girl's room



Room 3 : Kitchen



Room 4 : Basement (Cave)

