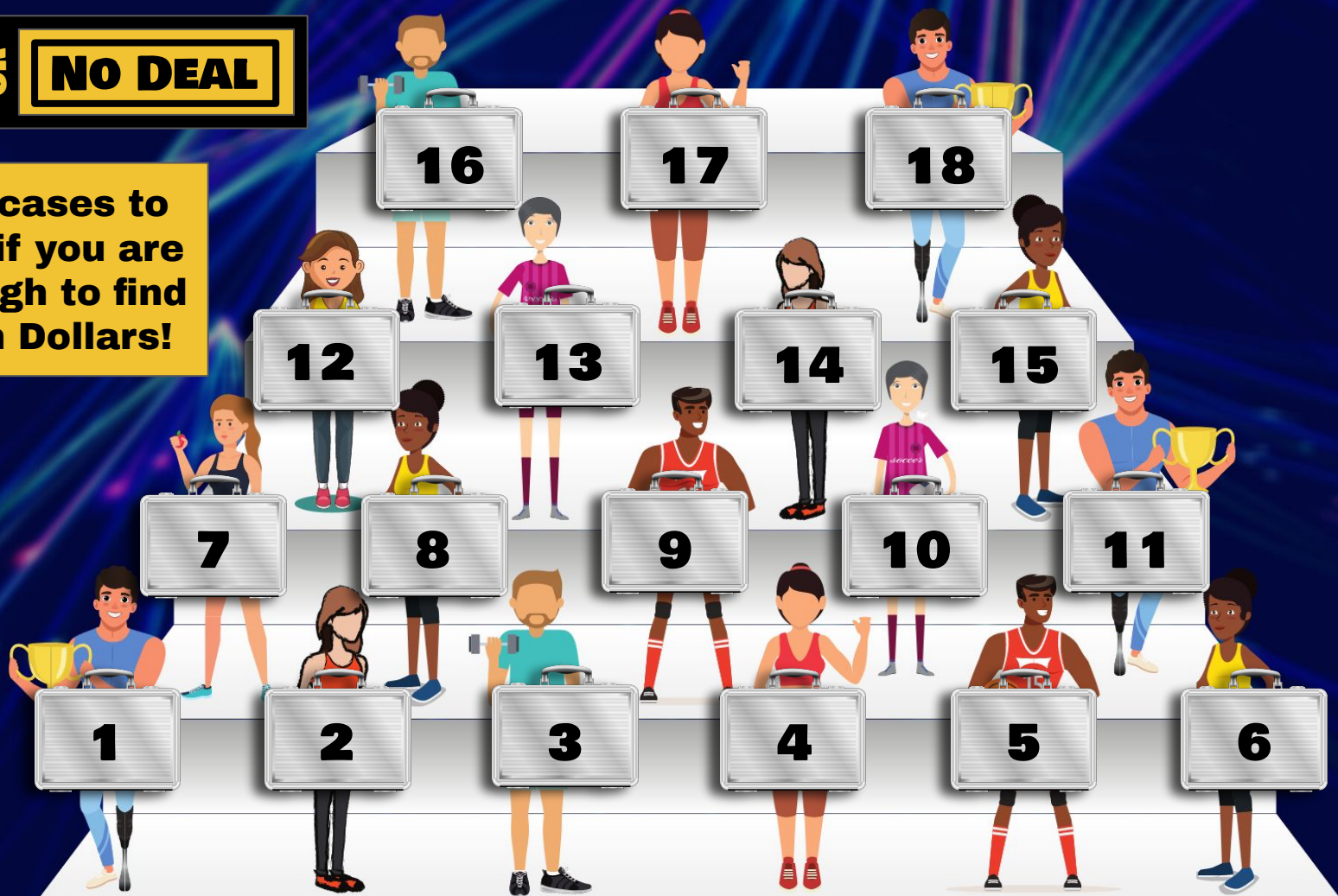


DEAL

OR

NO DEAL

**Choose 5 cases to
open! See if you are
lucky enough to find
the Million Dollars!**



DEAL

OR

NO DEAL

GOAL-PICK THE CASE WITH THE "FREE RIDE" INSIDE!

- Move the **X** over one case. Open the cases one at a time, by clicking on them and complete the activity inside.
- If you open the "Free Ride" case, then you must go back and do the activity in your chosen case.
- To go back to the main stage to spin again, click on the banker in the bottom left corner. You can play as a group or with a partner.
- Play until you have opened all the cases to see if you chose wisely!
- Most importantly have fun and work hard!

Back ↶

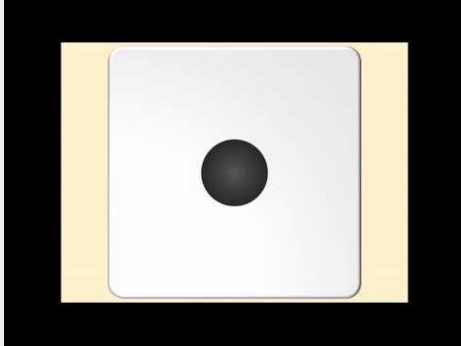




30 Second Timer



45 Second Timer



Dice

Million Dollar Case

Copy and Paste this image into the case on an activity slide that you want to be the \$Million Dollar Case! Kids get a free ride on this one and don't have an activity to do!



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 1

1

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 2

2

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 3

3

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 4

4

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 5

5

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 6

6

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 7

7

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 8

8

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 9

9

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 10

10

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 11

11

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 12

12

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 13

13

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 14

14

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 15

15

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 16

16

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 17

17

Back



DEAL

OR

NO DEAL

16

12

13

7

8

1

2

3

ACTIVITY 18

18

Back

