

**Бомж Нарратив!**

HE THINKS HE'S PEOPLE!



PC CD-ROM



TREASURE  
THE TIME HAS COME  
SEEKERS  
IV

7  
www.pegi.info

BIG FISH  
Games

ARTOGON  
THE ART OF HIDDEN OBJECT GAMES

mastertron

PC CD-ROM



THE  
COLLECTOR  
EDITION

SHIVE  
VANISHING HITCHHIKER

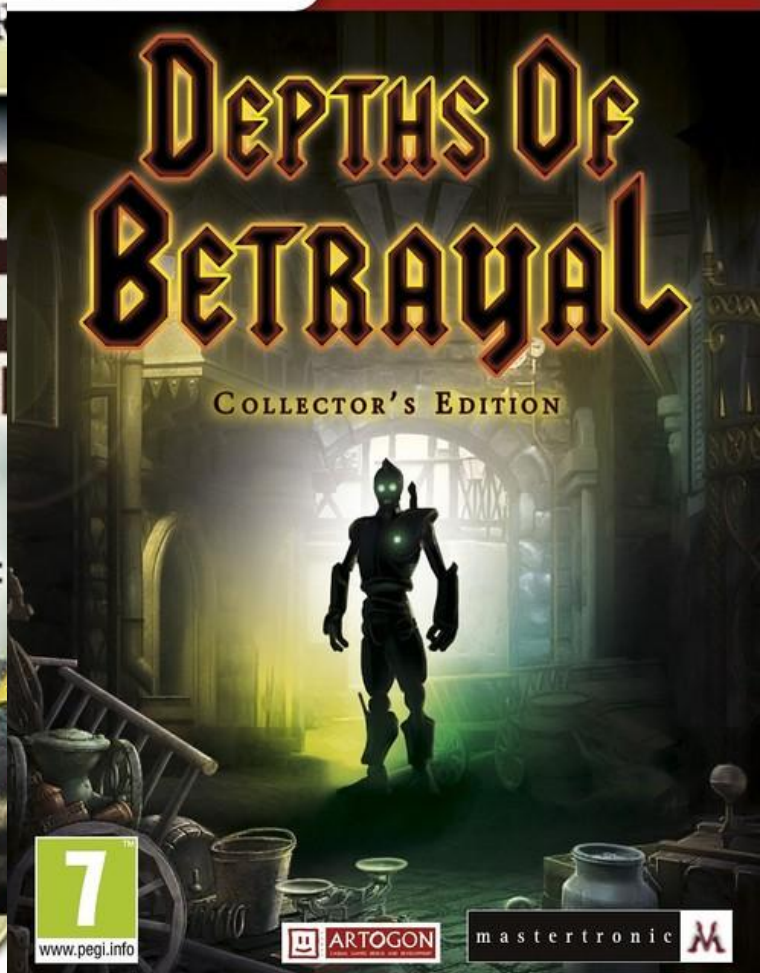
16  
www.pegi.info

A creepy twist on an already eerie urban legend.  
4.5/5 Gamerebo.com

HIDDEN OBJECT ADVENTURE GAME

PC CD-ROM

A HIDDEN OBJECT ADVENTURE



DEPTHS OF  
BETRAYAL

COLLECTOR'S EDITION

7  
www.pegi.info

ARTOGON  
THE ART OF HIDDEN OBJECT GAMES

mastertronic M



**ШАРА  
НАВТЫ**  
★ ГЕРОИ КОСМОСА ★

[vk.com/sharanavti](http://vk.com/sharanavti)





SIGNUS LABS

# PANOPTES



# PAPER KNIGHT

The logo for 'Paper Knight' features the words 'PAPER' and 'KNIGHT' in large, blue, 3D block letters with a paper-like texture. In the center, a diamond-shaped emblem contains a stylized skull wearing a knight's helmet with a yellow plume. The skull has a sad expression with slanted eyes and a downturned mouth. The helmet is dark grey with a red cape-like element at the base. The entire design is set against a solid black background.



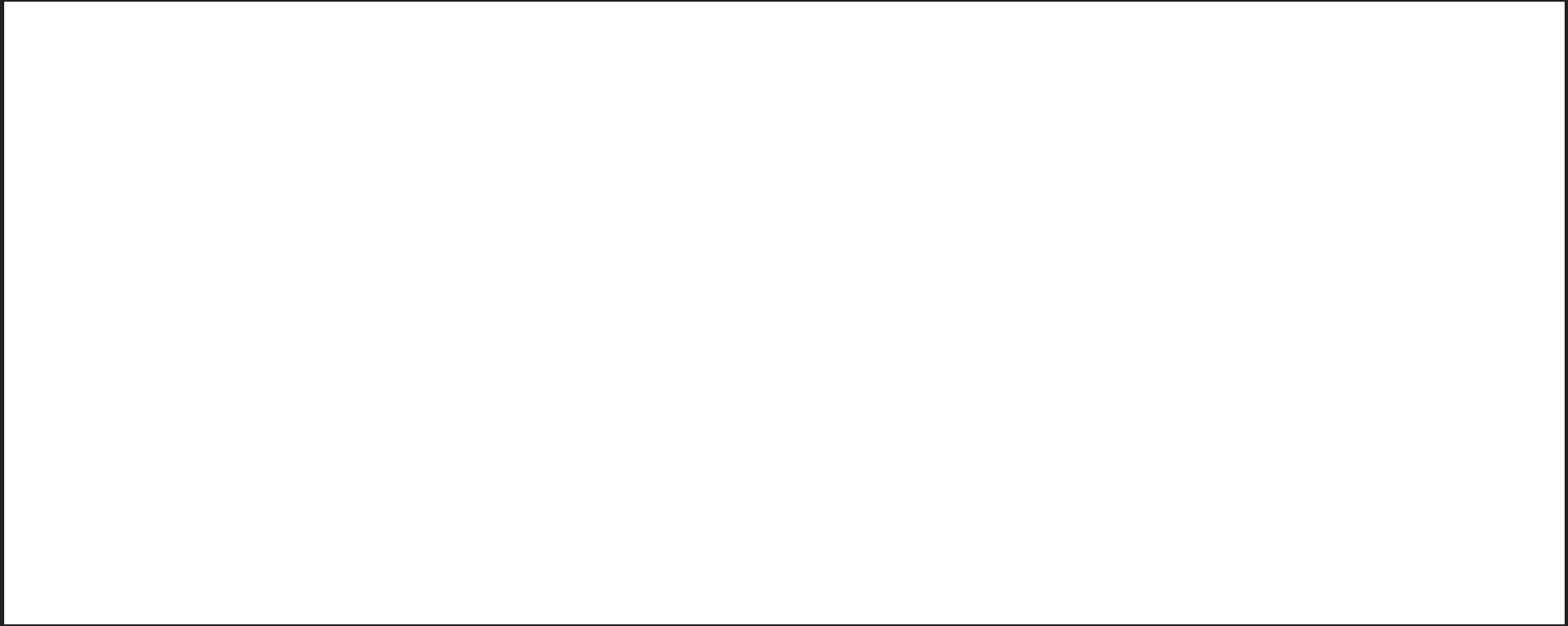
# PHANTOM TRIGGER





# MONSTER PROM.







# THE LONG REACH



mergegames



PAINTED  
BLACK  
GAMES

[www.TheLongReachGame.com](http://www.TheLongReachGame.com)



**SAVE KOCH**

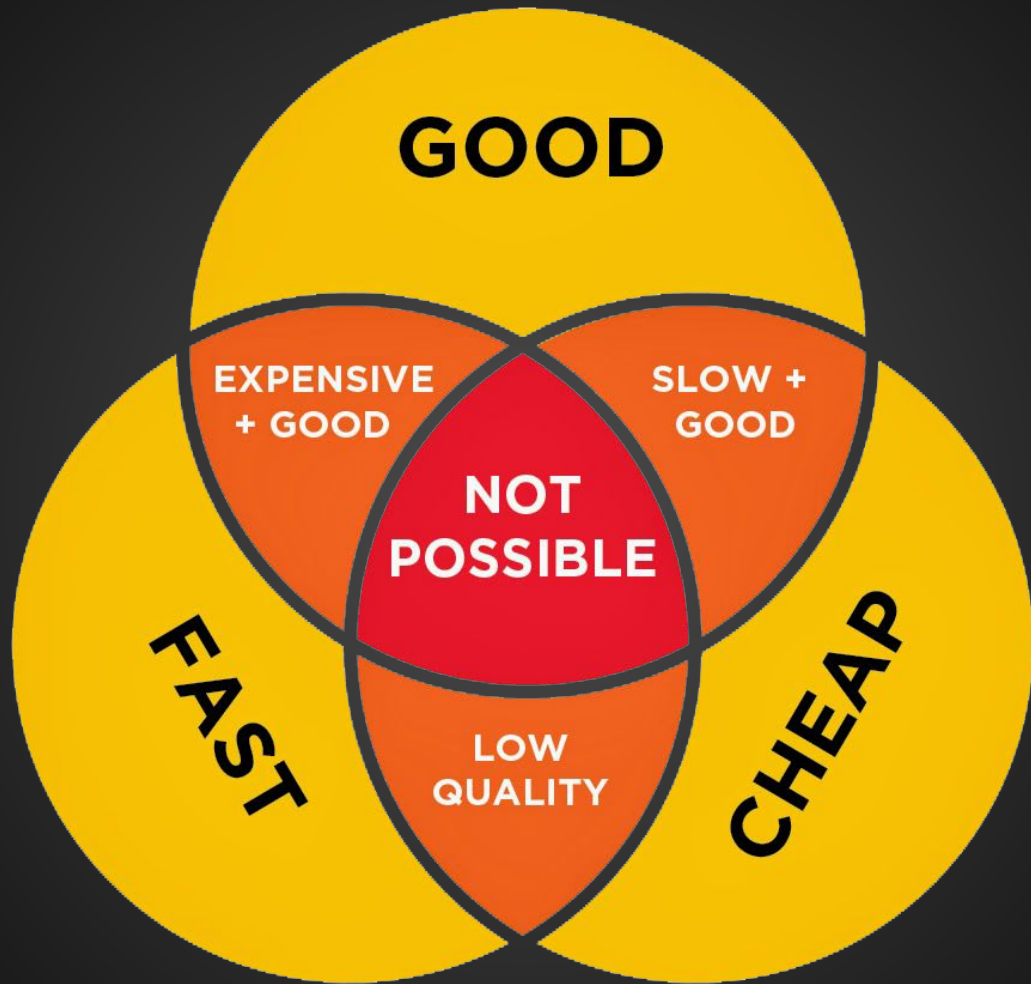
OUT ON PC IN 2018

**WOODEN  
MONKEYS**

[WWW.WOODENMONKEYS.COM](http://WWW.WOODENMONKEYS.COM)

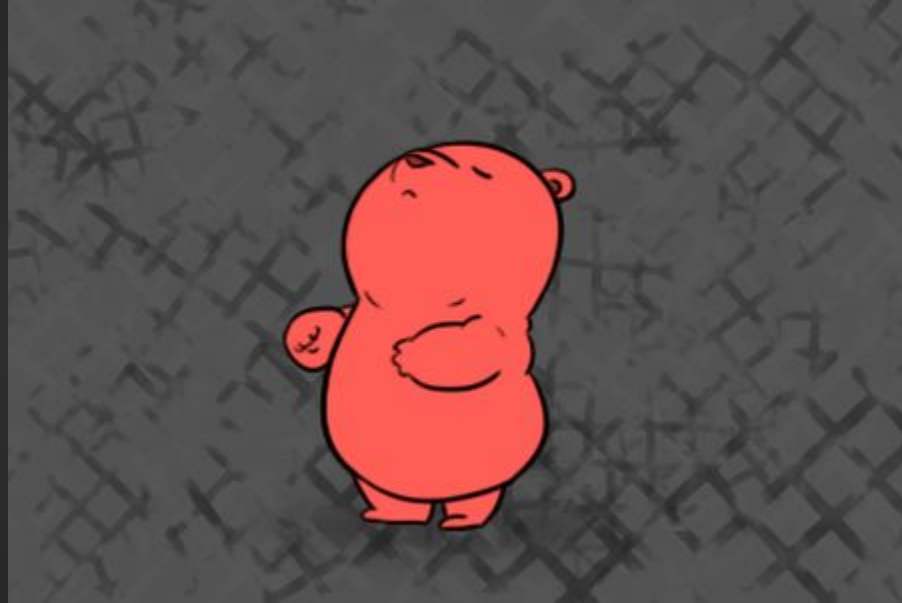


**Бомж Нарратив!**














You wanted to find Bertram. He's at the old gas station in an empty oil tank. He'll help you because I'll ask him to. But you must keep your tongue tied tight about what happened this night, understand?

CONTACT SUPERVISOR ON RADIO

RADIO

RT PICK UP

Delilah: Two Forks Tower, this is Thorofare Tower. Come in.

**Бомж Нарратив!**

- Идея
- Концепт
- Синописис
- Мир
- Поэпизодник
- Сценарий
- Диалоги
- Обертка

- Идея
- Концепт
- ~~Синопсис~~
- Мир
- Поэпизодник
- Сценарий
- Диалоги
- Обертка

- Идея
- Концепт
- ~~Синопсис~~
- ~~Мир~~
- Поэпизодник
- Сценарий
- Диалоги
- Обертка

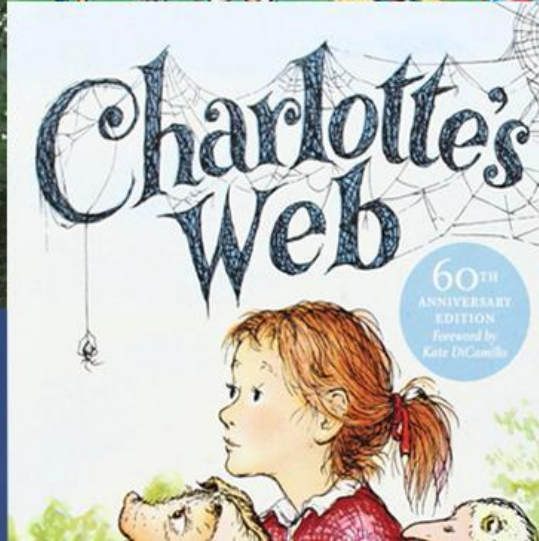
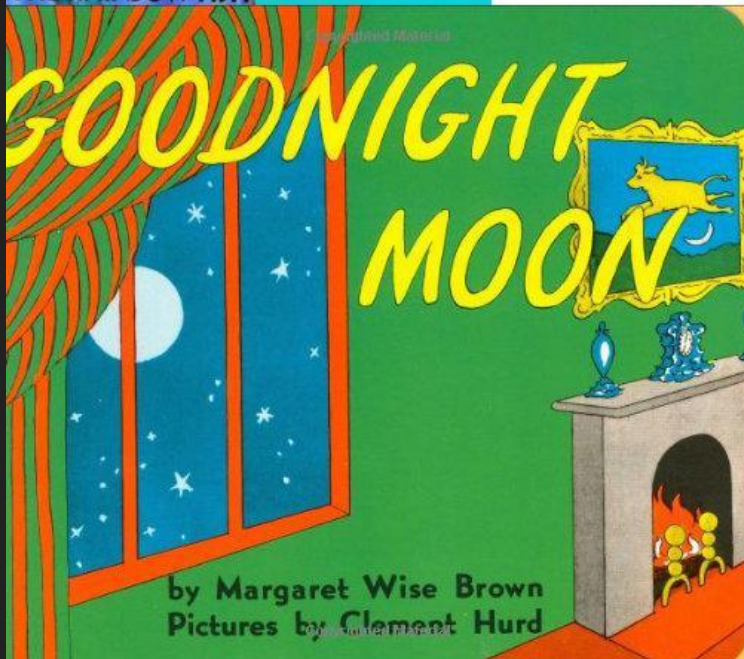
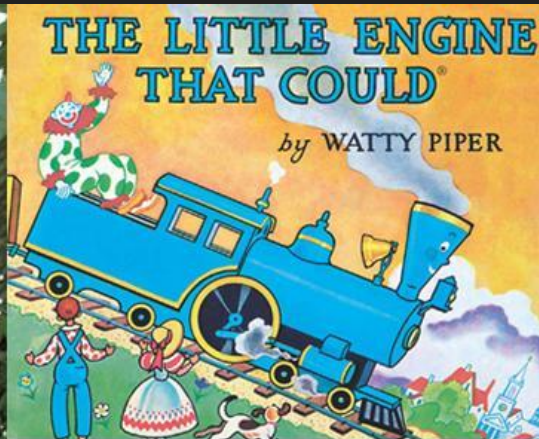
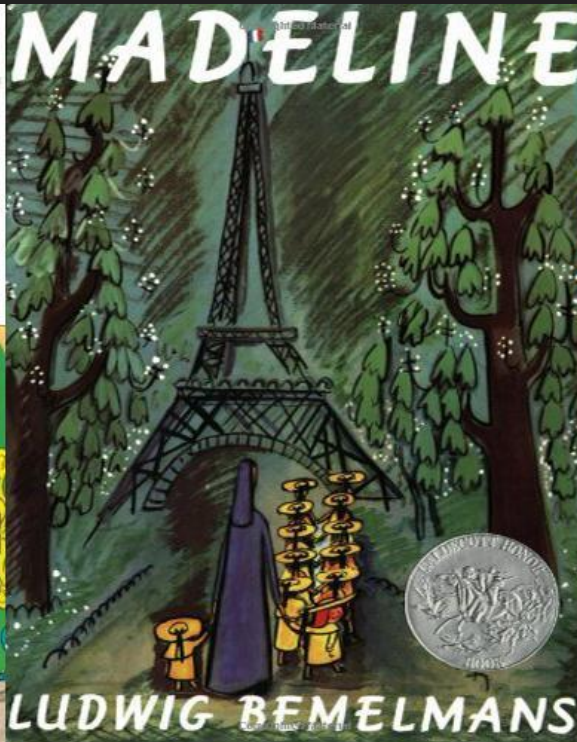
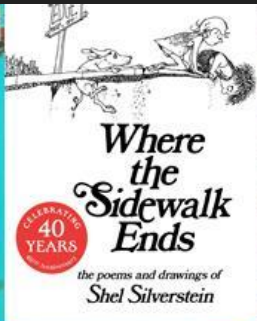


- Идея
- Концепт
- ~~Синопсис~~
- ~~Мир~~
- Поэпизодник
- Сценарий
- ~~Диалоги~~
- Обертка

- Идея
- Концепт
- ~~Синопсис~~
- ~~Мир~~
- Поэпизодник
- Сценарий
- ~~Диалоги~~
- ~~Обертка~~

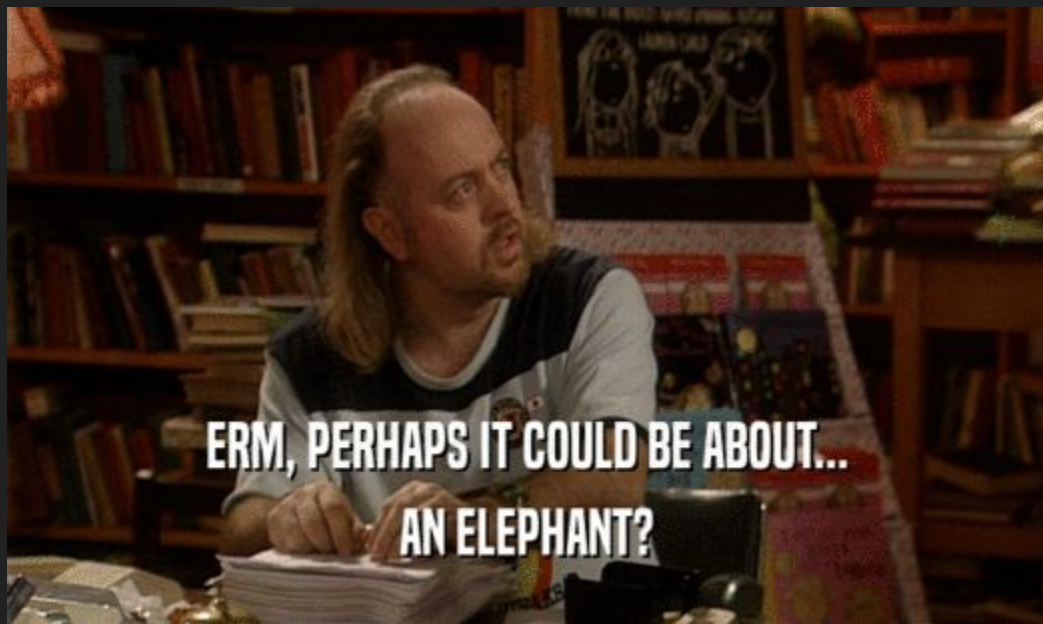
**Бомж Идея!**







russiansubwaydogs.com



**Бомж Концепция!**

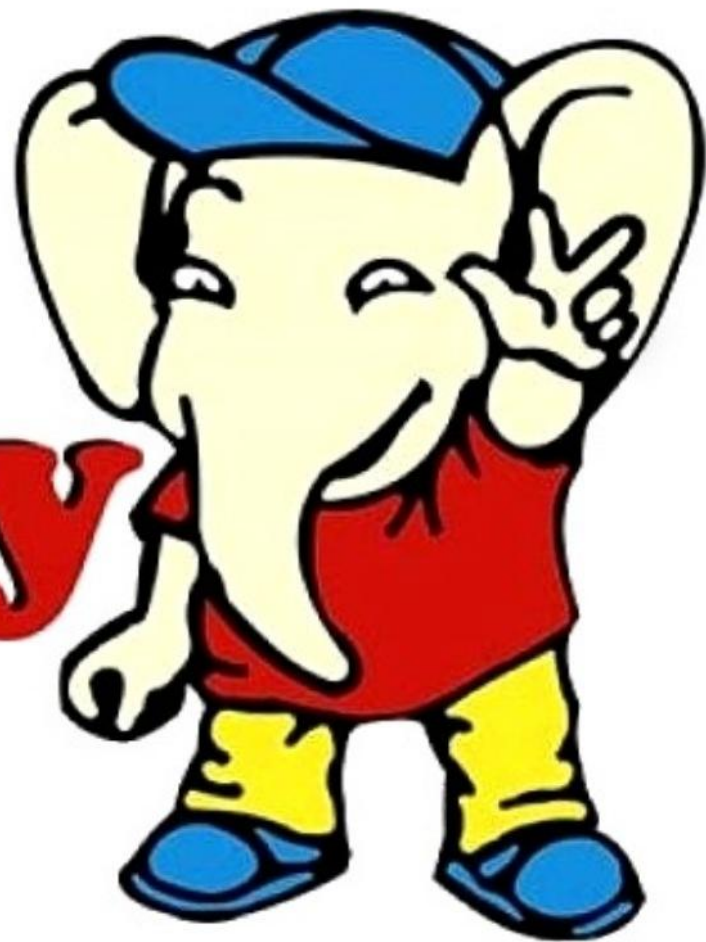


- Кто?
- Кого?
- Почему?
- Где?

- Кто?
- ~~Когда?~~
- Почему?
- Где?



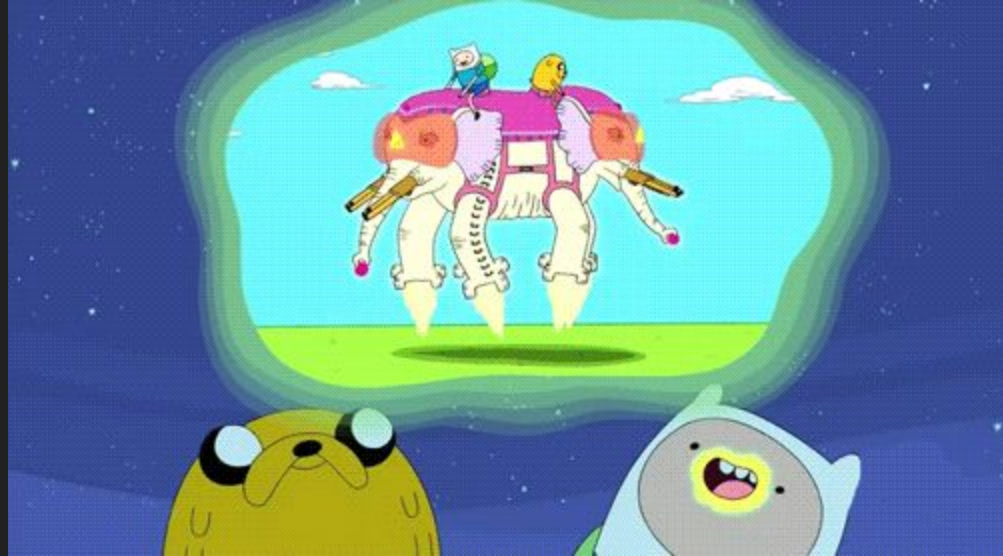
**Dendy**







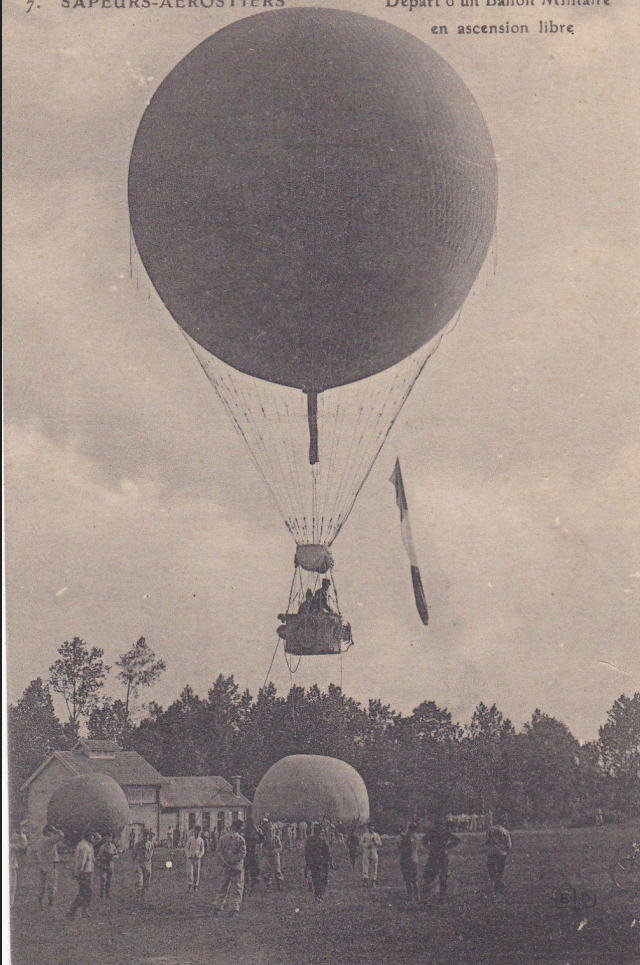






7. SAPEURS-AÉROSTIERS

Départ d'un Ballon Militaire  
en ascension libre





**Бомж Сценарий!**

www.beatsheetcalculator.com

## Beat Sheet Calculator

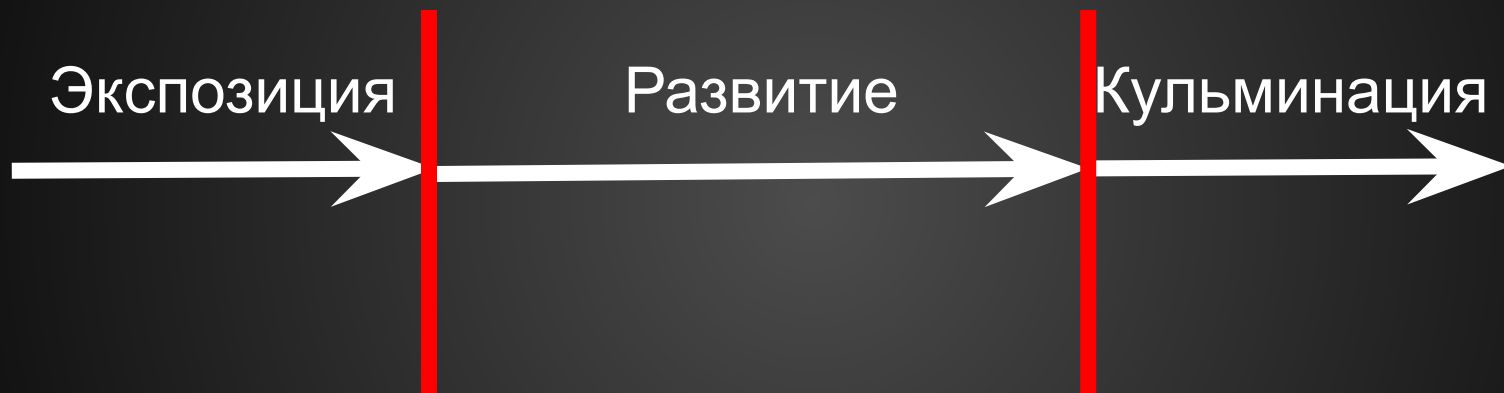
The Beat Sheet calculator allows you to enter the total projected number of pages in your screenplay, and then returns to you a beat by beat sheet of the fifteen major events in the Blake Snyder Beat Sheet (BS2). Enjoy!

Enter the beat sheet page count here:

Display Your Beat Sheet Below

Beat Sheet Page count	110pp
Opening Image :	1
Theme Stated :	5
The Set Up:	1 to 10
The Catalyst:	12
Debate:	12 to 25
Break into II:	25
B Story:	30
Fun and Games:	30 to 55
Midpoint:	55
The Bad Guys Close In:	55 to 75
All is Lost :	75
Dark Night of the Soul:	75 to 85
Break Into Act III:	85
The Finale:	85 to 110
Final Image:	110



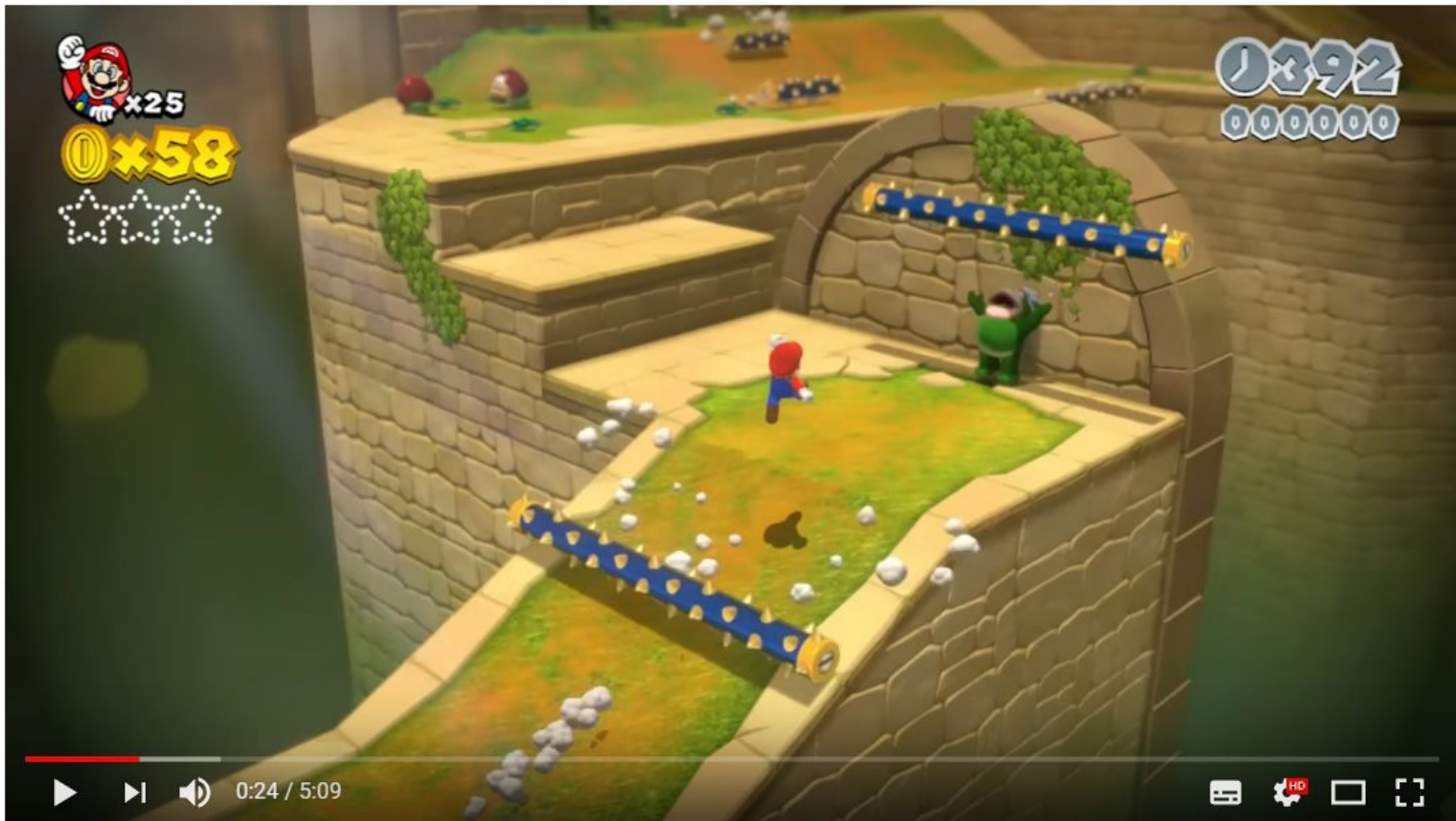




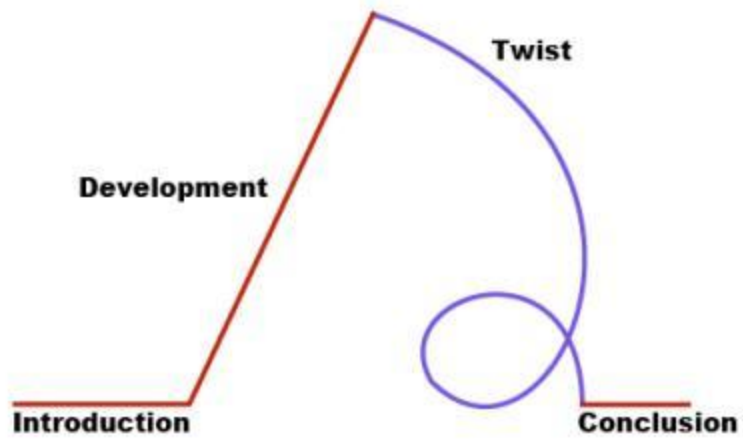








Super Mario 3D World's 4 Step Level Design | Game Maker's Toolkit



**Бомж Поворот!**

03:03:00  
THREE

Are we the baddies?

**Бомж Foreshadow!**





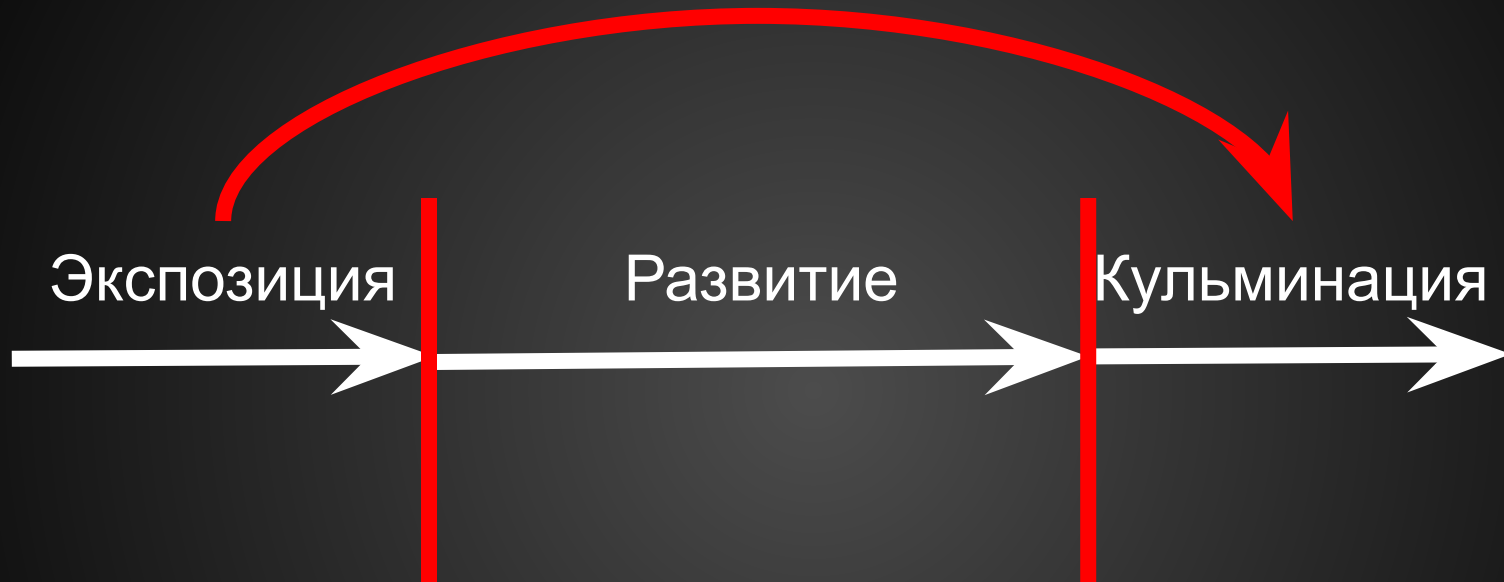








**Бомж Финал!**



**Бомж Финал!**

**Happy End**

**Бомж Диалог!**



# JOURNEY



Сначала пусть  
шубу отдаст.

Это похоже на мои  
проблемы?

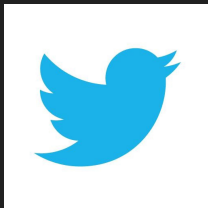
Что я тебе говорил про  
тупые вопросы?

Эй морж. Тут слон в шубе  
потерялся.

Он замерзнет же  
без шубы.

Мы точно в том мультике?

**Бомж Нарратив!**



@AWaywardWriter