### The Art Of Storytelling

In Speaking Club 6/02/16





We are ready to watch a movie for hours



#### Sometimes even for months



Or for years...



but at conferences and lectures can easily fall asleep in 10 minutes...



movies always have a thrilling plot that keeps you awake!

# Tella STORY

# We connect through STORIES!

## STORIES evoke emotion!

## It's all about the EMOTION!



REMEMBER
People will FORGET what you said BUT they will never forget how you made them FEELI

#### 'The cat sat on the mat'



# 'The cat sat on the dog's mat'\*



#### OUTCOME-1



#### OUTCOME-2



# If all you have is a hammer, everything looks like a nail



If you tell me a fact, I'll learn.
If you tell me a truth, I'll believe.
But tell me a story and it'll live
in my heart forever.\*



# FORMULA Your STORIES > Your DATA



Work on it!

#### You are fighting with ROBIN



Your STORIES > Your DATA

This is BATMAN

# Go save the CHY! PRESENTATION PRESENTATION

# Share this PRESENTATION STORY



Think of your story as a mystery story/ fiction

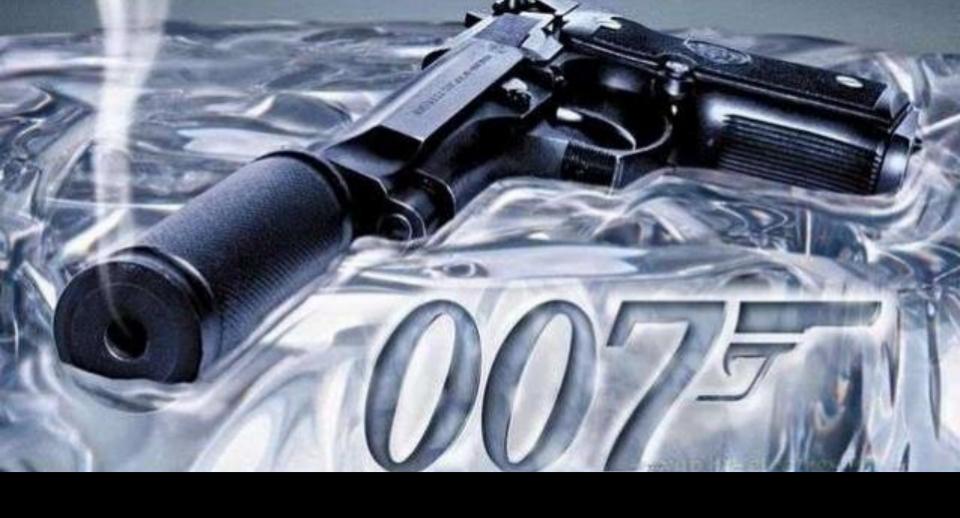


Be original!



**Basic plots** storytelling for your presentations





There are only 7 basic plots that are used in the movie



How to apply them in a presentation?

Plot 1.
The fight with a monster.

Example:
The
Terminator





Your competitor has the role of a monster competitor 'cause he's rapidly gaining the market



The competitor is far more dangerous than you expected!



The threat is so serious that your business can't cope with it...



But, fortunately, you know several ways to deal with the monster!

Plot 2. Search

Example:
The Lord of
the rings





Set a goal, the achievement of which is vital for your business



Your way to the goal can be long and difficult



You may face various difficulties

# Tell us how you have overcome them to find your goal in the end!



Plot 3.

Journey of your heart

Example:
Avatar





You have just been in a company where the new and super technologies are used

# It would solve a lot of problems in your own company





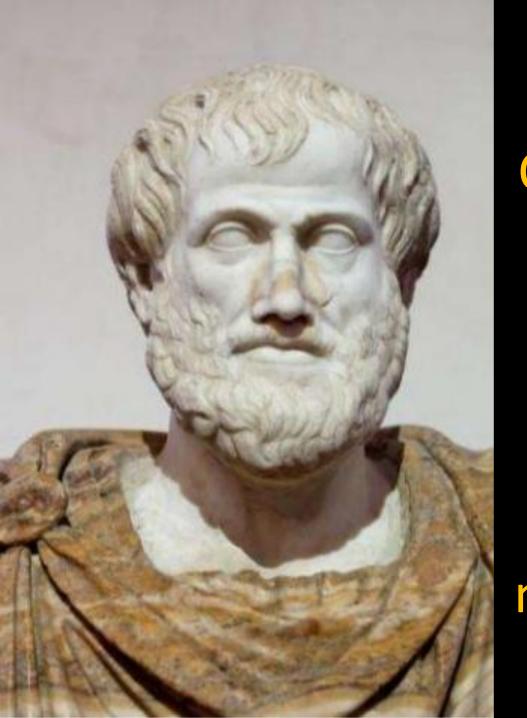
You've realized it is time for change.

You have to decide how to apply new to old business

Plot 4. Comedy

Example: Freaky Friday





Aristotle: Comedy is a story in which the characters suffer from a way wrongly chosen and mutual misunderstanding



Several groups work on the same project, in the process, there is a conflict

The conflict is growing and it can lead to serious consequences

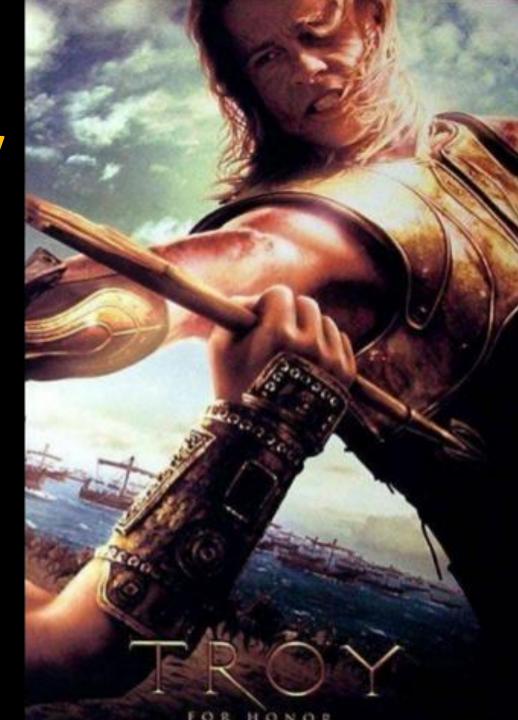




An independent agent may specify their errors, and to define a common goal

Plot 5. Tragedy

An Example: Troy





Early success gave rise to dreams of doing big things...



However, the plans quickly get into ruins due to unforeseen obstacles



# The obstacles become more and more irresistible



The last difficulty is so great that the company does not have enough strength to overcome it

Plot 6. Revival

Example: Snow White



The company decides to implement a new remuneration system





This leads to unexpected and unfortunate consequences



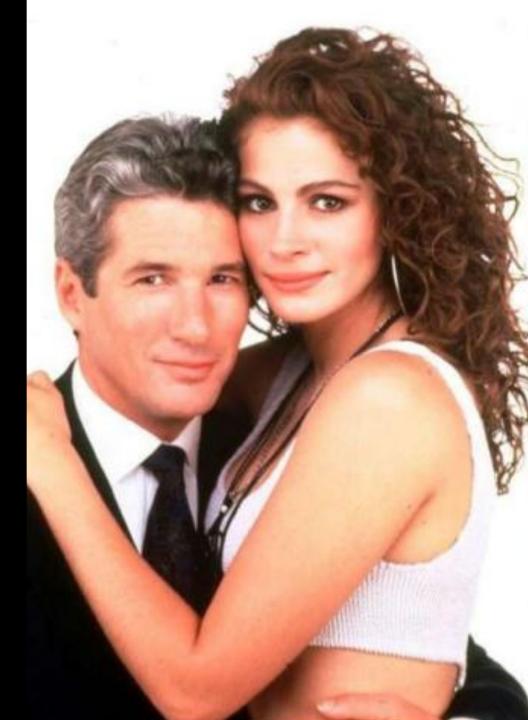
The employees are not satisfied with the innovation, the personnel outflow starts



The new leader is able to revive the company and restore the reputation of the best employer

Plot 7.
From rags to riches

Example:
Pretty
woman





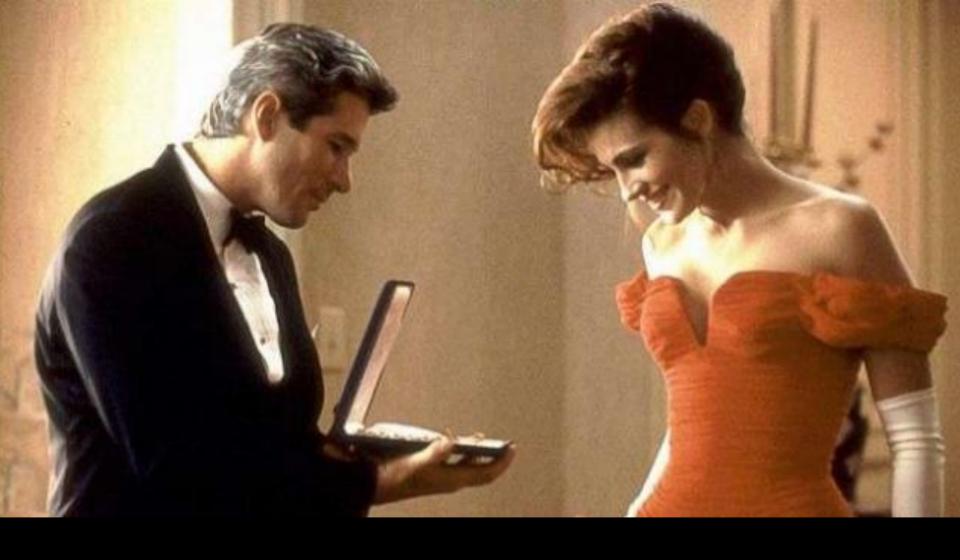
A small company has a small but stable income



Suddenly the company invents a product that enjoys unexpected popularity



The company has to decide if they stay in the usual business or grow in a new direction



The company decided to attract investments for a new product release

Plot 1. The fight with a monster.

**Example: The Terminator** 

Plot 2. Search

**Example: Lord** 

of the rings

Plot 3. Journey of your heart

**Example: Avatar** 

# WHICH PLOT IS YOURS? TELL US YOUR STORY with ALLEGORY

Plot 4. Comedy

**Example: Freaky** 

**Friday** 

Plot 5. Tragedy

**An Example: Troy** 

Plot 6. Revival

Example: Snow White Plot 7. From rags to riches

**Example: Pretty** 

woman



What is ESSENTIAL in YOUR story? Share...



The Periodic Table Structure Setting, of Storytelling laws, Conflict plots 3as Ae Plot Story Three Act modifiers devices Phl Re Identifier Srs Anv "Call to Adventure" primary subtropes: Adventure Rebuff Applied The Reveal Burnina Buildina Rescue Anvilicious Phlebotinum The Call Has Bad Reception An Aesop + Trope name The Call Knows Where You Live The Call Left A Message Bti Cmx Msa Τb Fandom & The Call Put Me On Hold Popularity in kilowicks Audience Call Reception Area Beyond The Techno / Production Reactions Desperately Looking For A Purpose In Life (thousands of links to Masquerade Impossible Babble Forgot The Call its page within the wiki) Got The Call On Speed Dial Rcy Den Wav I'm Dying, Please Take My MacGuffin Can Fan Ignorant Of The Call Jumped At The Call Recycled Crosses the Fanon Hand Wave Metatropes Line Twice Missed The Call Red Pill Blue Pill Refusal Of The Call Chart by ComputerSherpa Sho End Х Ria Sus Dx Refused By The Call Special thanks to Elle, Micah, and the rest of the Tropers for inspiration Regular Caller Character Thanks to Madrugada, Jack Alsworth, and KirksOtherSon for corrections Willing Refuge in Deus Ex Trope Resigned To The Call Shout Out The End X Meets Y Modifiers Audacity Machina Permalink for this chart: goo.gl/yvSM4 Screening The Call Disbellet Take Up My Sword Two Roads Before You Chk Tt Aa Dae Ls Tru Fri Ass Chekhov's Magic A Darker And Lampshade Truth In Ass Pull Take That Fridge Logic Protagonist Antagonist Archetypes Villains Edgier Heroes Hanging Television 2.1 Mcg Н Bbw Wb Scl Bad Etw Jt Rur lb Mad Wes Res Et lac Kni SCW Sealed Evil Badass Justified Reality Is Did Not Do The Hero Knight in Star-Crossed The Wesley Mind Screw Idiot Ball Woobie Mad Scientist Big Bad **Evil Twin** In A Can Bookworm Unrealistic The Research Shining Armo Lovers Trope Bks Sq Ah Neo Sue Tsu St Mgb Ewi Sv Dlp Aws Tp Aod FIn Ccl Dra Vam What Do You Cloud Artifact of The Like Reality Technical Subverted Flanderization Mary Sue Mean, It's Not Cuckoolander Storyteller Trope Unless Noted Awesome? Ret Bwb Ag Bda Ham Dbd Mpb Mol Vp Old Anp Wob Mem Ca Xan lh Ace Moo Lei Law Call To Xanatos Manipulative Villain Oldest Ones Retcon Fansérvice. Idiot Hero Action Girl The Ace Badass Large Ham Mooks The Mole Mutation Gambit Bastard Attorney Protagonis In The Book Principle Bdh Sh Bb Red Mus Mal Wog Arc Ra Cry Pg Cap Rnd Chs Ob Vir 4te Roc Con Xm Law of Berserk The Executive Big Damn Rounded Rebellious Obstructive Story Arc Super Hero Redshirts For The Evulz Rule of Cool Word of God Meddling Button Character Spirit Chessmaste of Detail .92 Rof Rar Ws Eld Rad Hj Ang Pet Jhg Mug Mst Kh Det Gun Fla Gia Kz Mon Lol Lah Romance The Hero's Jerk With a Complete Wicked Eldritch Getting Crap MST3K Pet The Dog Kid Hero Determinato Evil Laugh Rule of Funny Wangst Muggles Gentle Glant The Klutz Gunslinger least of Gold Character Hypothesis Journey Stepmother Abomination Mantra Tri Stw Ja Dyn Scr Bru Rod Sqi Jts Kik Gh Gb Ir Foo Lrg Om 1wa Fai Md Dh Saving the World Intrepid Loveable Omnicidal One Winged You Have Moral Jumping the Love Triangle Kick The Dog Guile Hero The Fool Jerkass Squick Falled Me Rocue Maniac Dissonance Shark Reporter Character Angel Hil Sta Tbl Tfc Gtb Th 5ma Sav Edh Tc Pmd Kt Chi Cce Sbn Cat 4wl Fwr Hrz Ind Parnelic Growing the Freud Was Hilarity They Fight Knight Right Hand The Fourth Person of Mass Genre Savvy Creepy Child Corporate Table of the Horizon Archeologist Templar Ensues Elements Executive

**Plot Structure Scenario** 

# We NEED A HERO!

Character(s)=WHO?

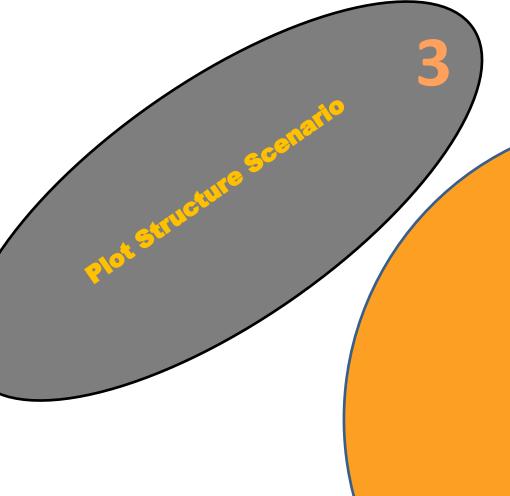
girl boy animal man woman idea spirit machine thing plant company, etc.

Plot Structure Scenario 2

**Setting=WHERE?** 

Plant village city mountains forest arctic ocean desert

Time=WHEN?
Old/ancient
modern
Future



## Problem=WHAT? In trouble:

**Caught stealing** Told a lie Saw or heard a secret Lost something **Been captured** Under a spell or curse Goes to forbidden place Finds forbidden object Has an enemy Is undervalued Is unrecognized **Causes jealousy Forgets something Broke something** Does not like something **Needs something** Needs to escape or hide Needs to rescue someone **Needs to rescue something** Needs to prove worth

Plot Structure Scenario 4

## WHAT KIND of PERSON?

#### **Inner Traits**

**Inner Traits That Cause Trouble:** 

Is greedy Dangerously curious
Doesn't follow advice Is lazy
Is pessimistic Is blindly in love
Is enraged & seeks revenge
Is naive & trusting Is clumsy
Is untrained Lacks confidence
Is foolish

Plot Structure Scenario 5

## **Inner Traits That Aid Solution:**

Is courageous Is resourceful
Is imaginative Is kind
Is generous Is clever
Is loyal Is strong Is optimistic

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What/How Changed?

Solution

Has a helper
Magical
Non-magical
Is rescued
Is transformed
gains skill
Finds magic

Helps himself: changes

### End

Lives well
Passes luck or reward on to
others
Has positive impact on the world
Offers wisdom

## Conclusion

Returns to original setting new in

some way:

Is rewarded

Is wiser

Is transformed

Comes with gift or treasure



The universe is not made of atoms.

It's made of TINY STORIES.

