

# *3 Ways To Combine Artistic and Scientific Thinking*

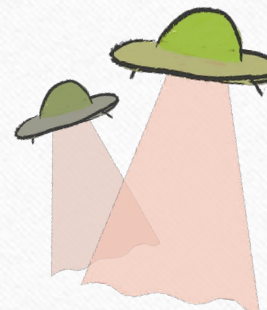
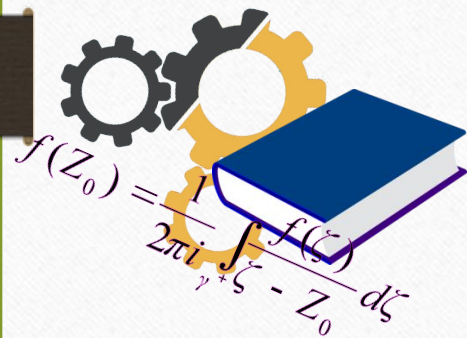
---

ANDREW NEKRUT

Voronezh State University  
Computer Science Department

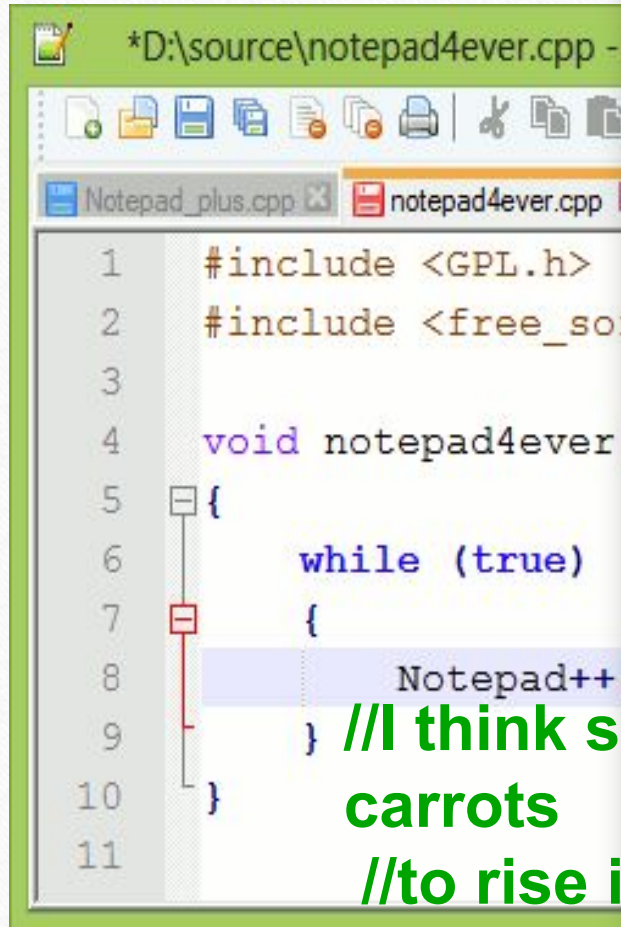
- Brain as it is
- First way
- Bright way
- Magnificent way





Brain as it is

# Keep a notebook with you at all times



```
1  #include <GPL.h>
2  #include <free_so
3
4  void notepad4ever
5  {
6      while (true)
7      {
8          Notepad++
9      } //I think s
10
11
```

**//to rise i**  
**//them in English**





# Meditate



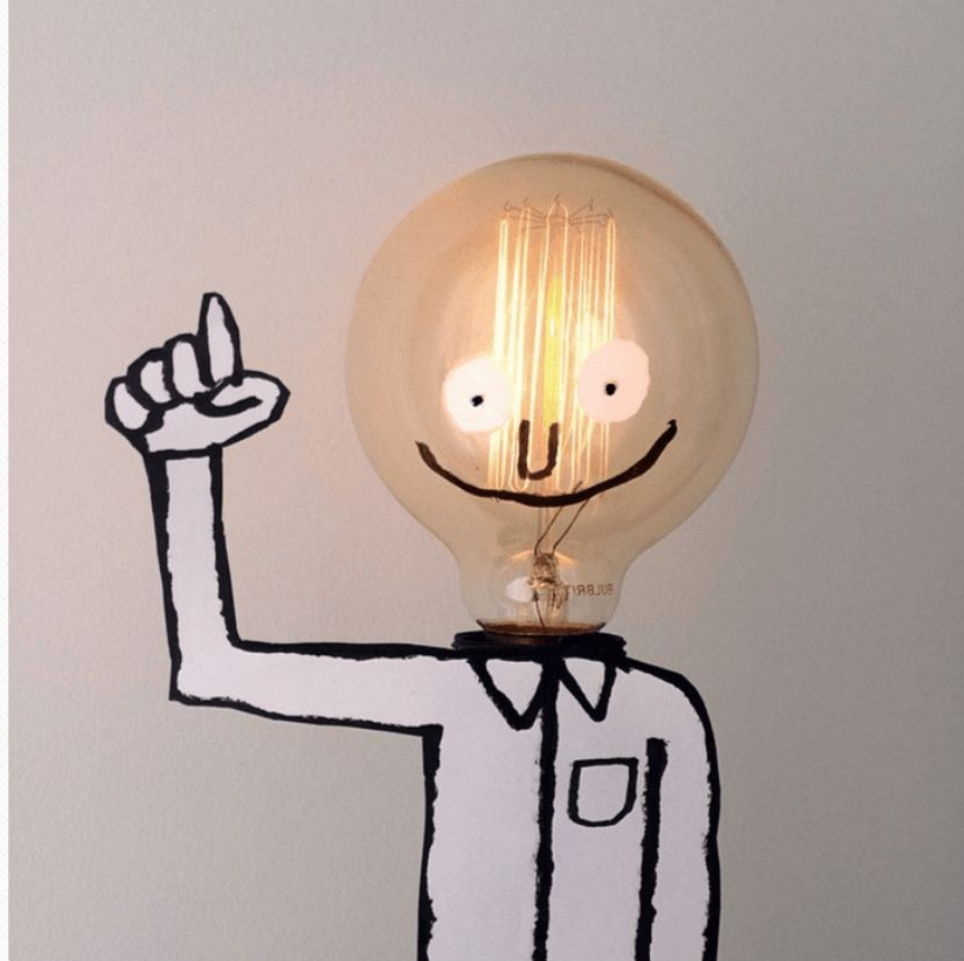


Ask y

STAY  
CURIOUS

tions

So, are you feeling creative yet?





*3 Ways To Combine Artistic and  
Scientific Thinking*

---

*The End*

ANDREW NEKRUT