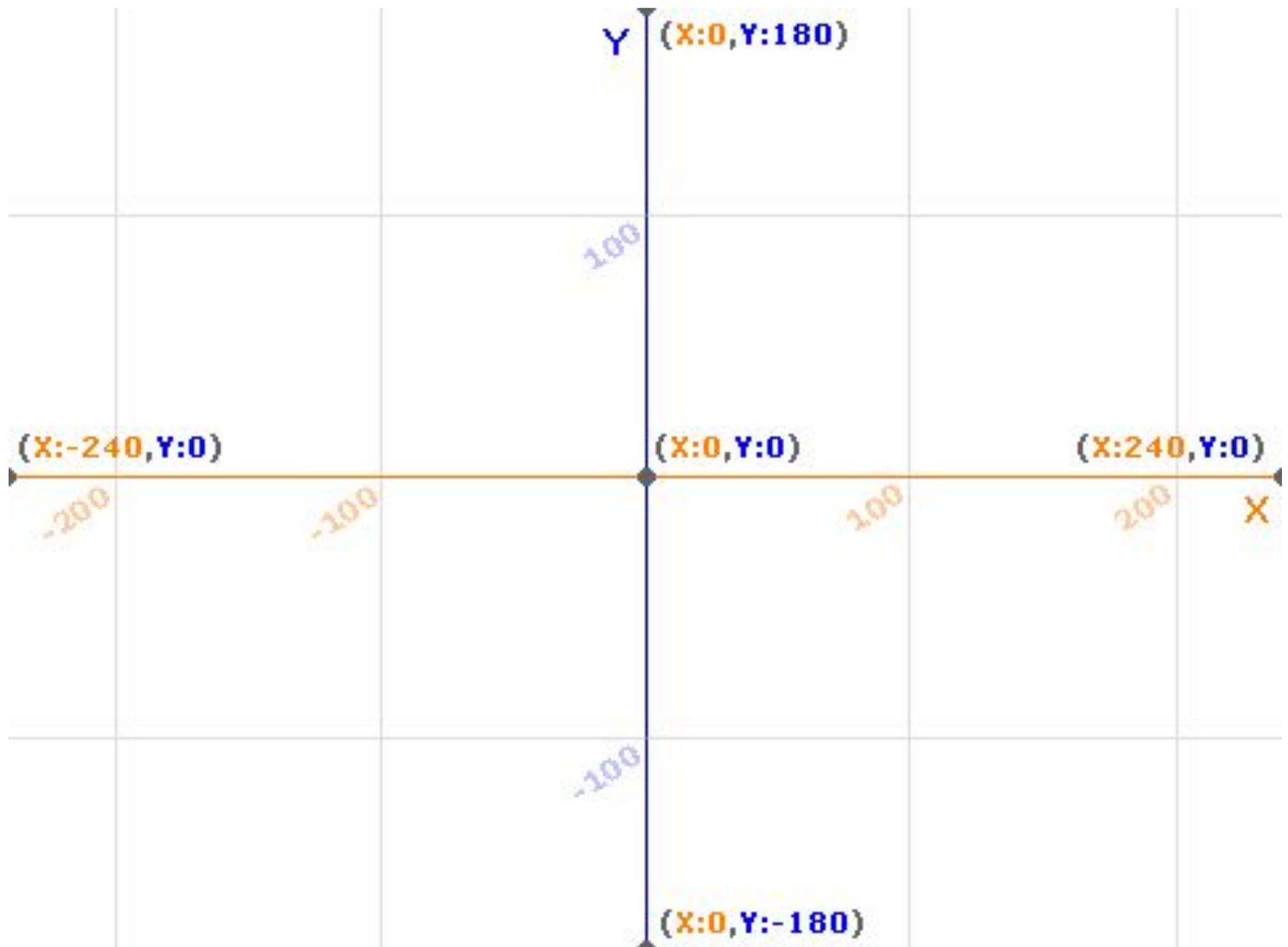
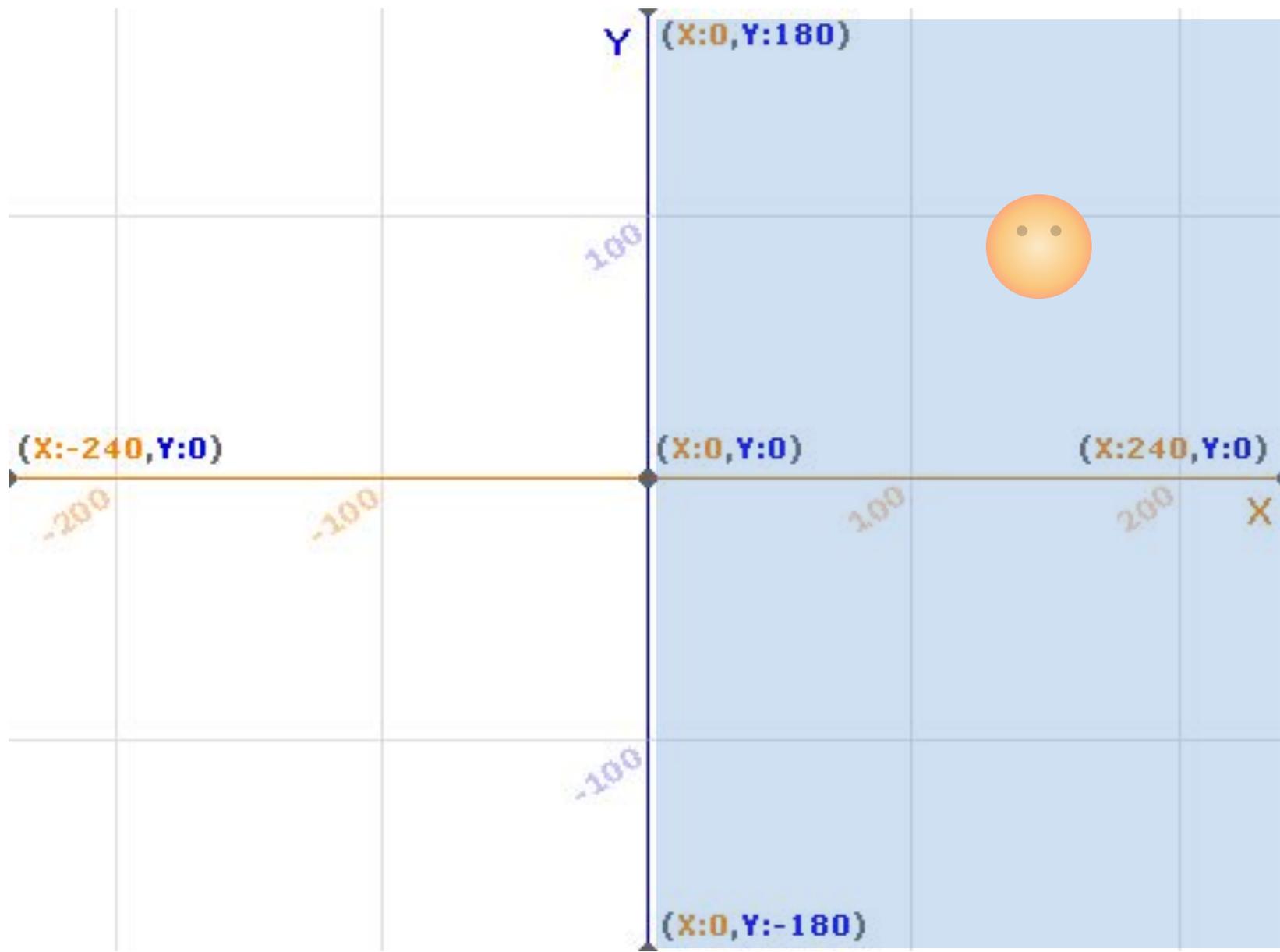
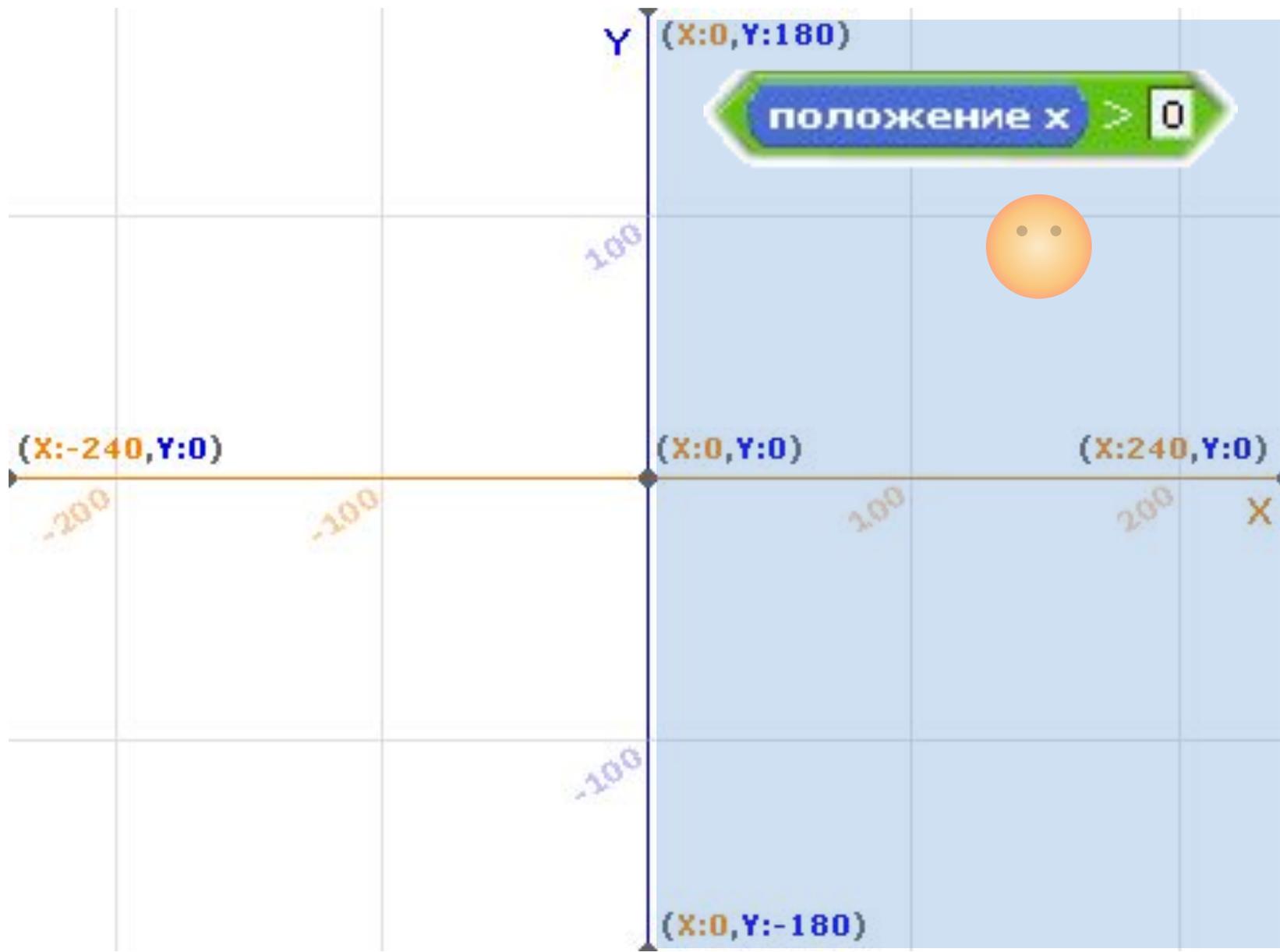


Плавание по зонам

Изменение цвета спрайта в зависимости от положения на координатной плоскости







Y (X:0, Y:180)

положение $x > 0$



(X:-240, Y:0)

(X:0, Y:0)

(X:240, Y:0)

-200

-100

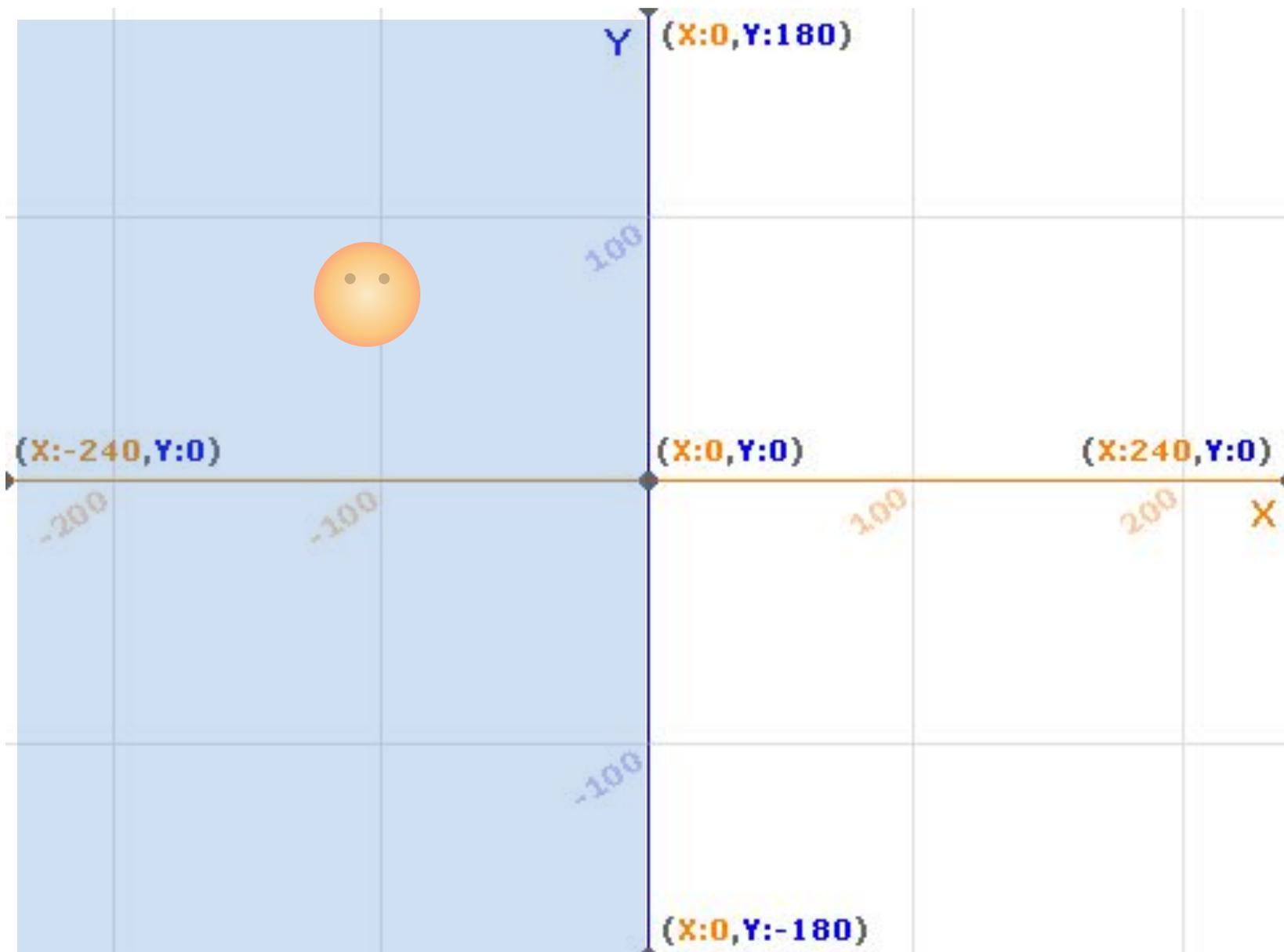
100

200

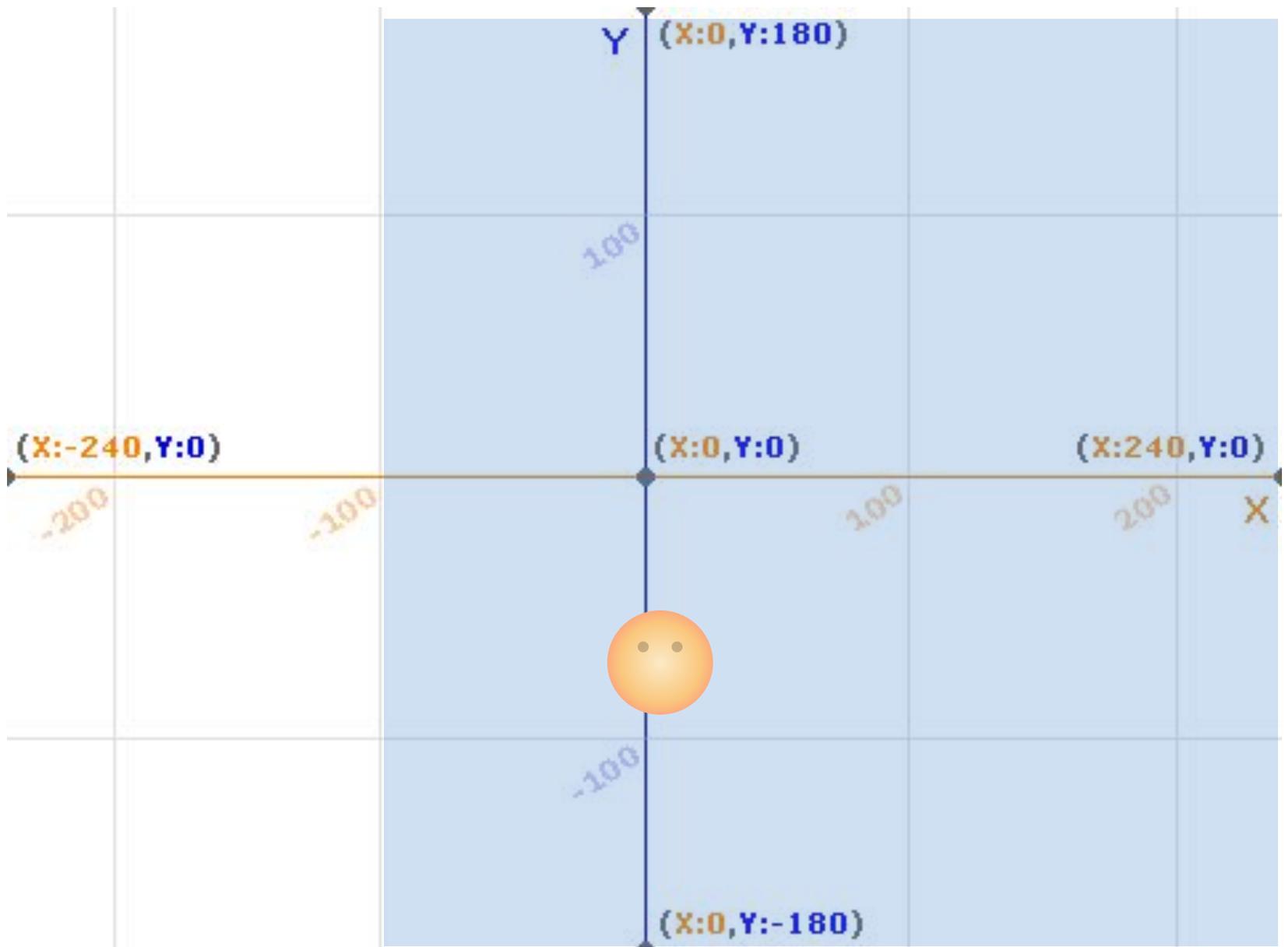
X

-100

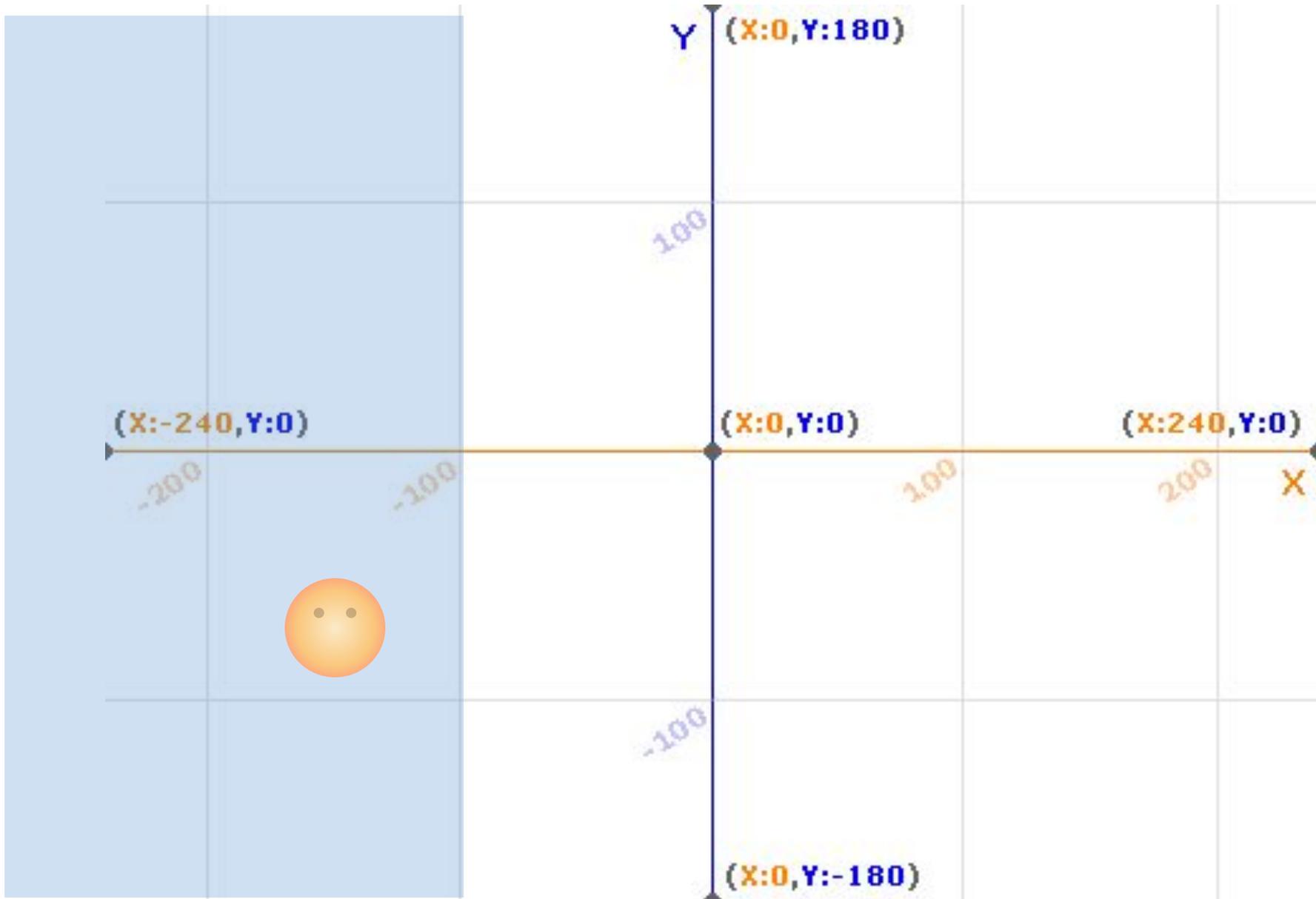
(X:0, Y:-180)



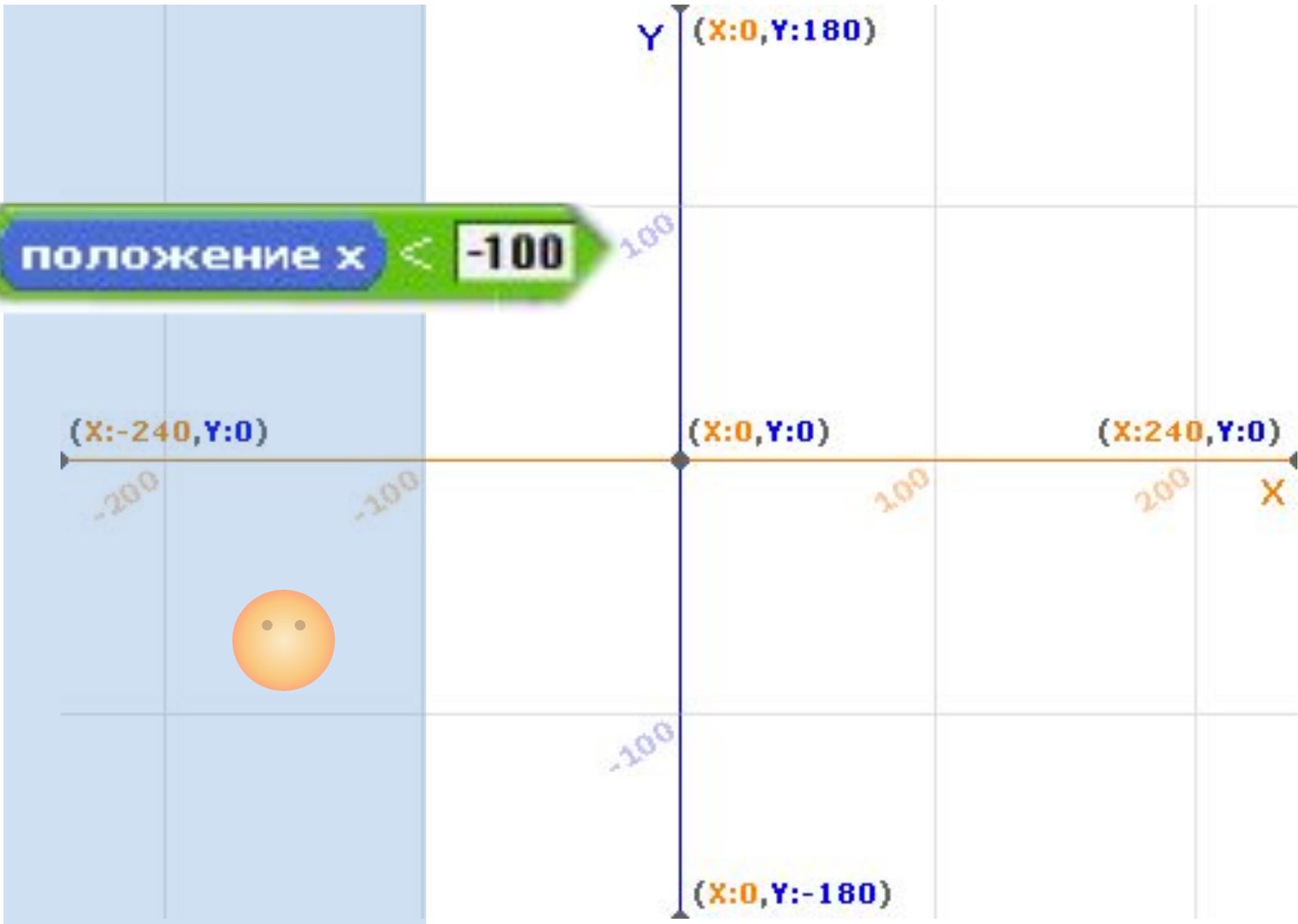


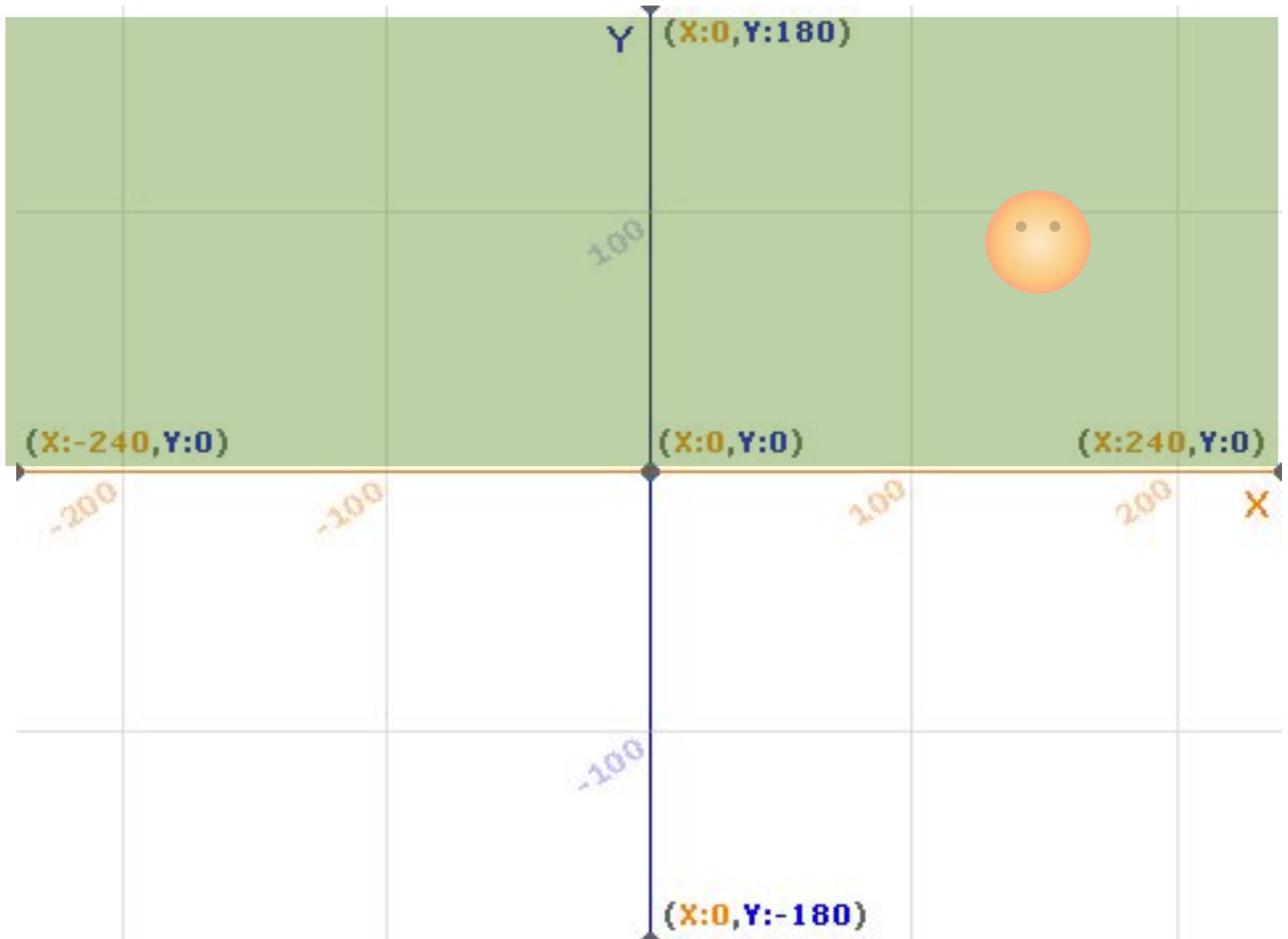


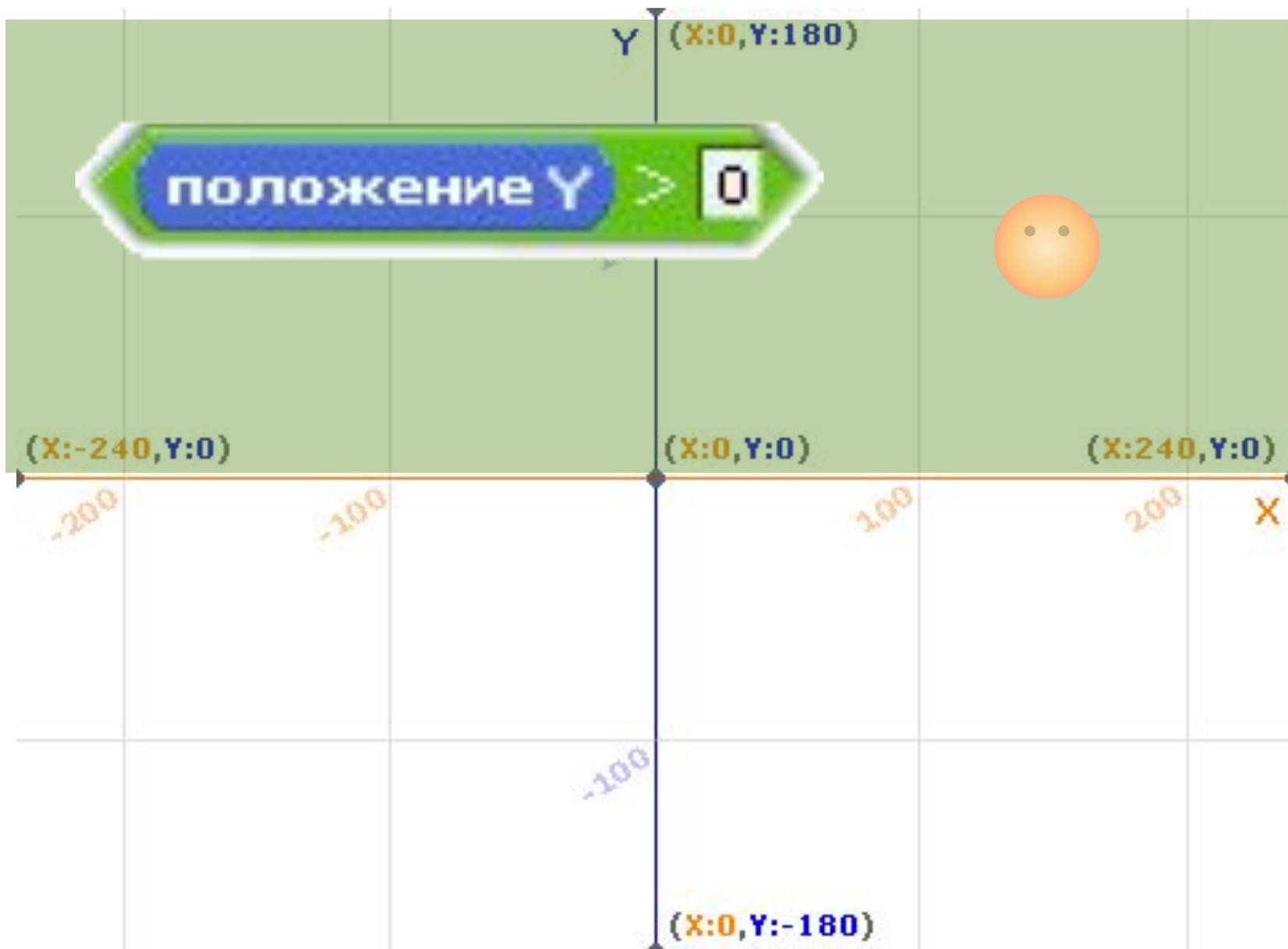


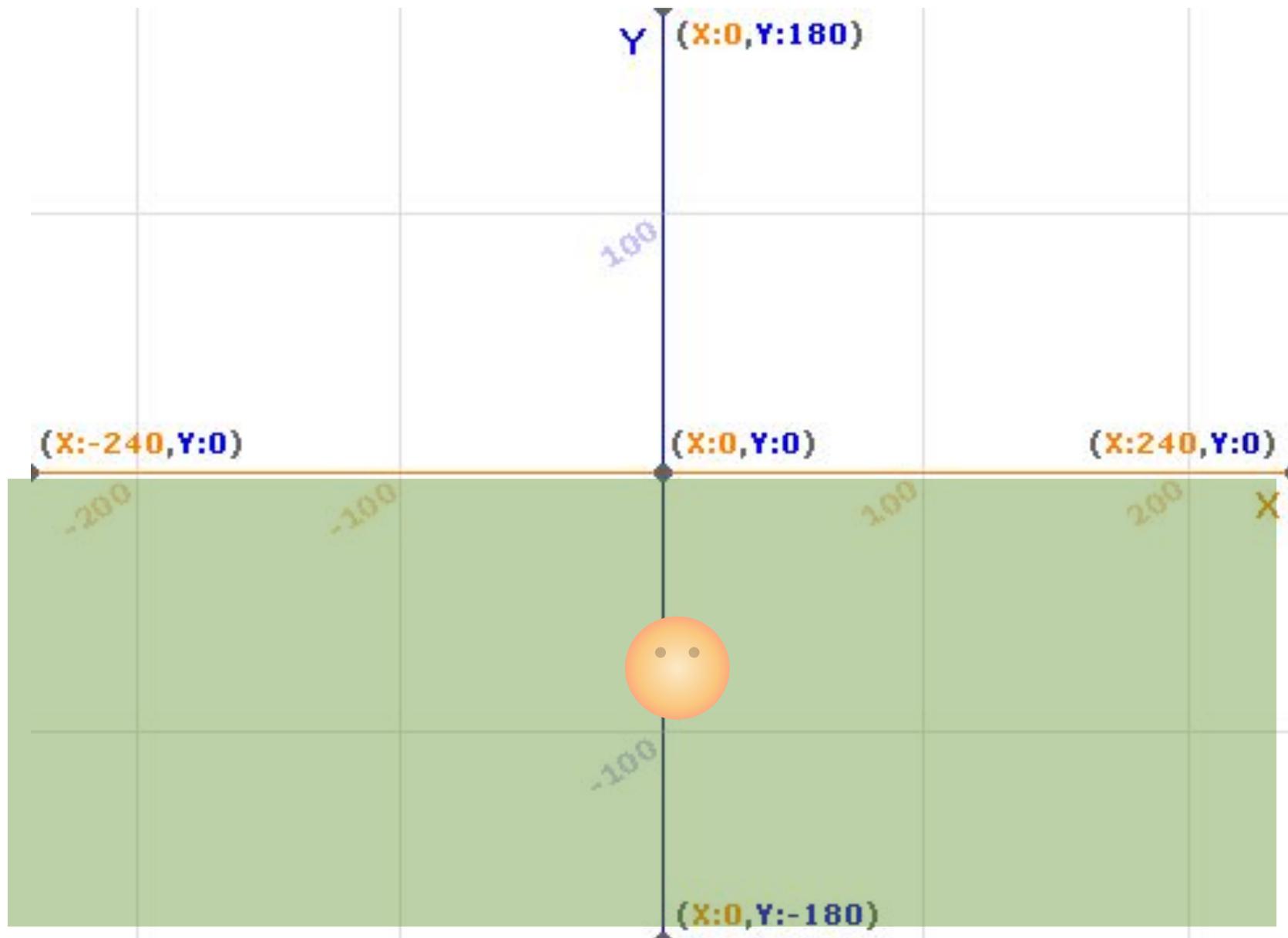


положение $x < -100$

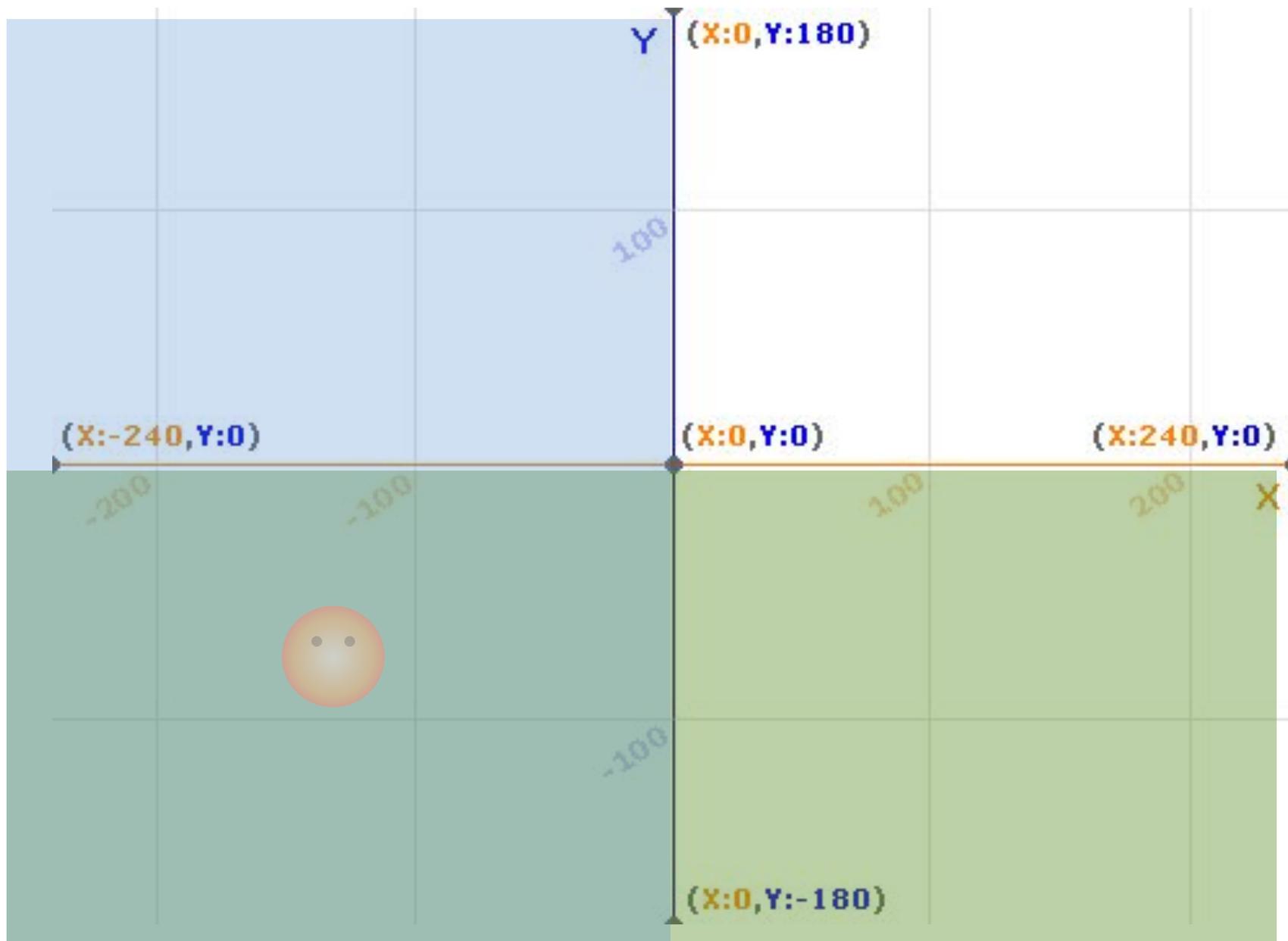












положение $x < 0$

Y (X:0, Y:180)

(X:-240, Y:0)

(X:0, Y:0)

(X:240, Y:0)

-200

-100

100

200

X



-100

(X:0, Y:-180)

положение $x < 0$

Y (X:0, Y:180)

(X:-240, Y:0)

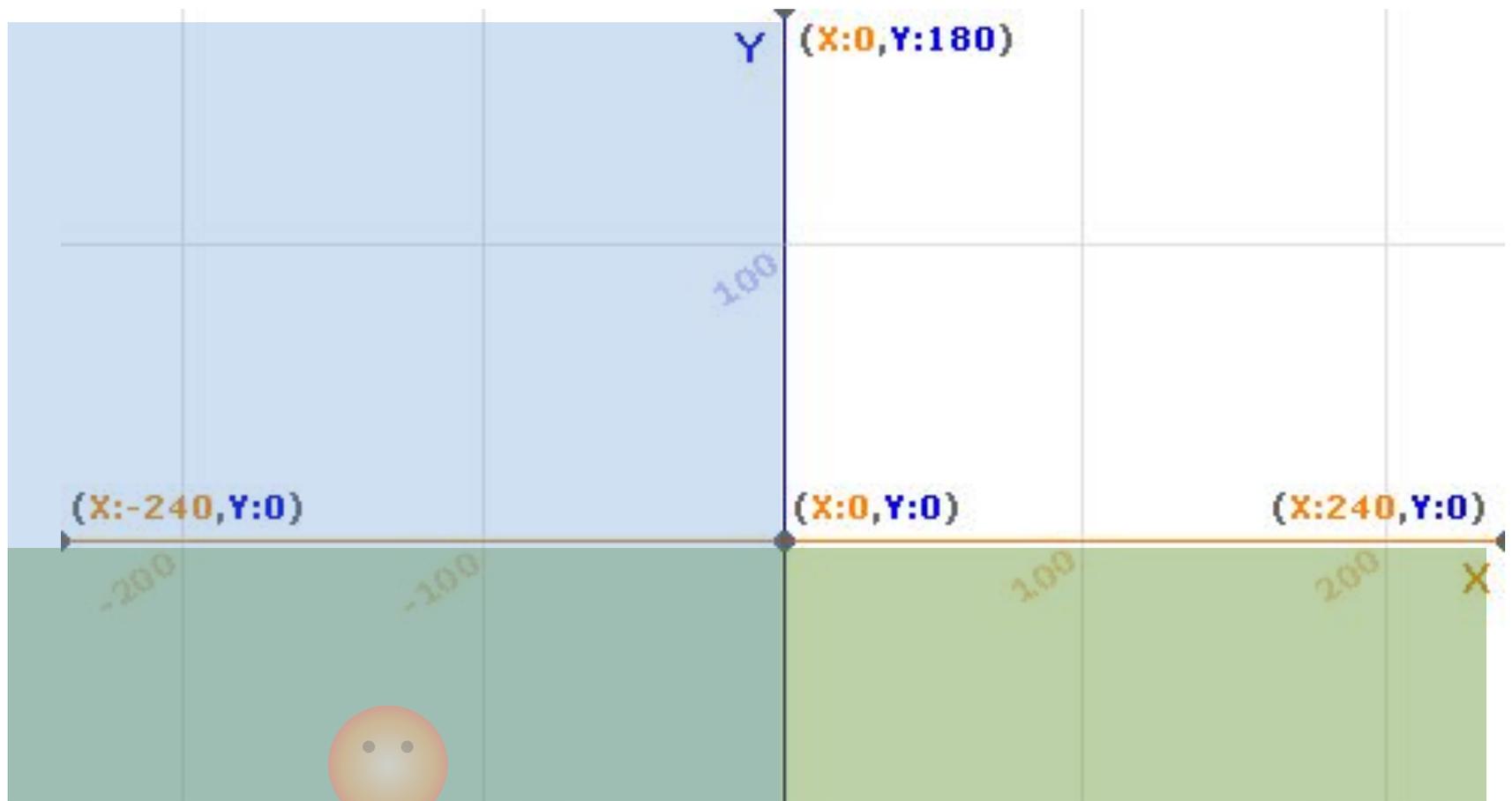
(X:0, Y:0)

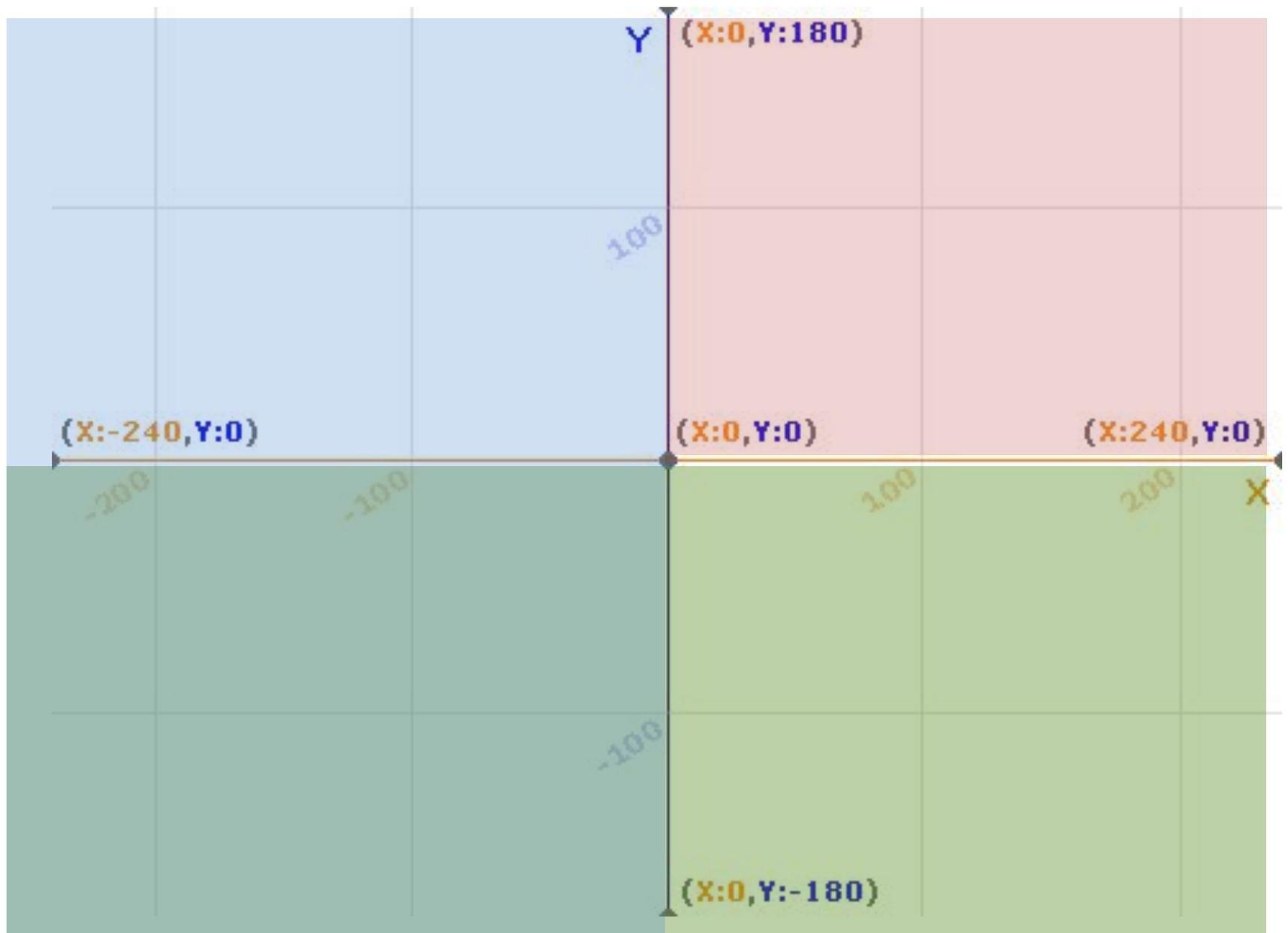
(X:240, Y:0)

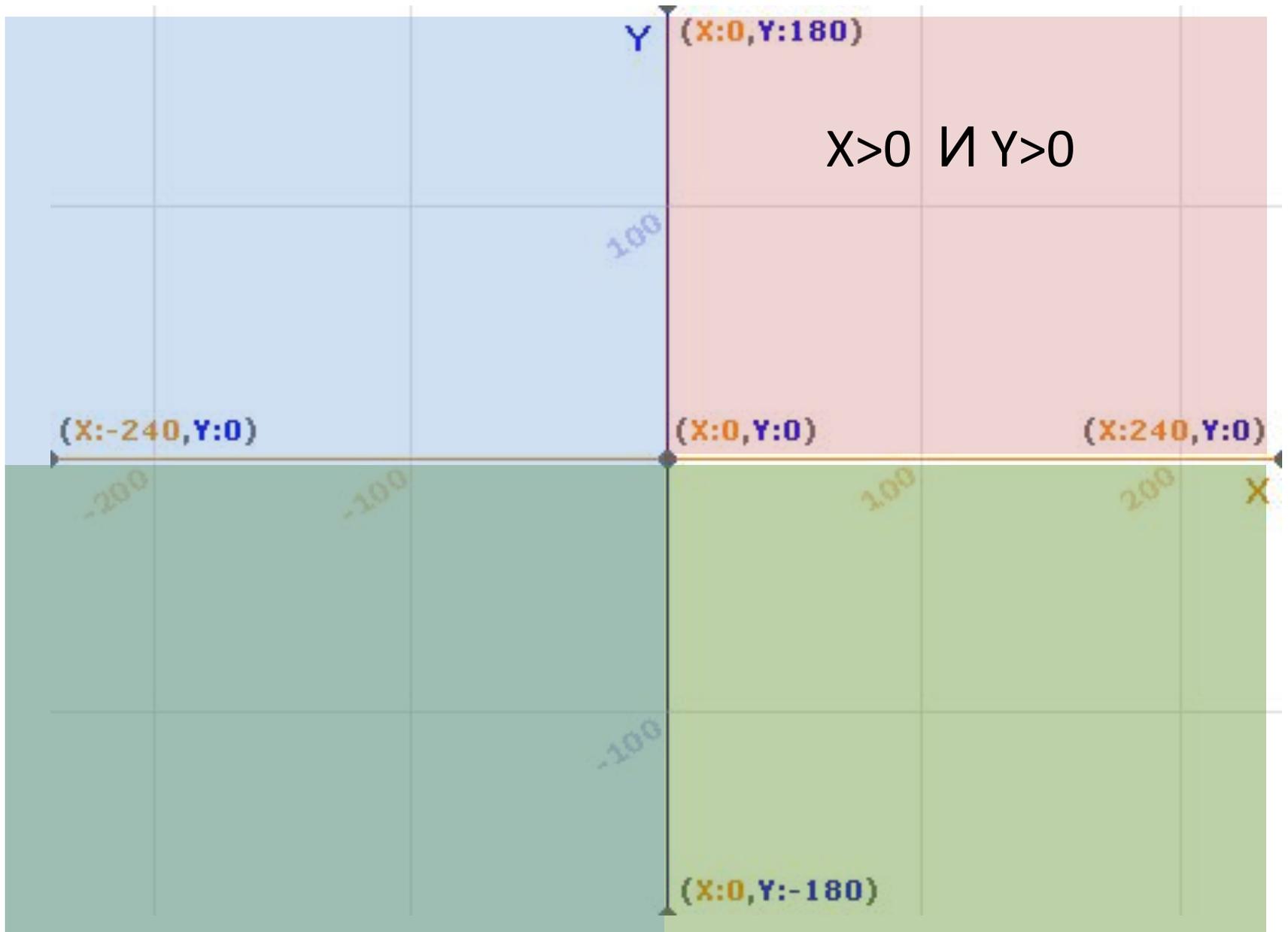
положение $Y < 0$

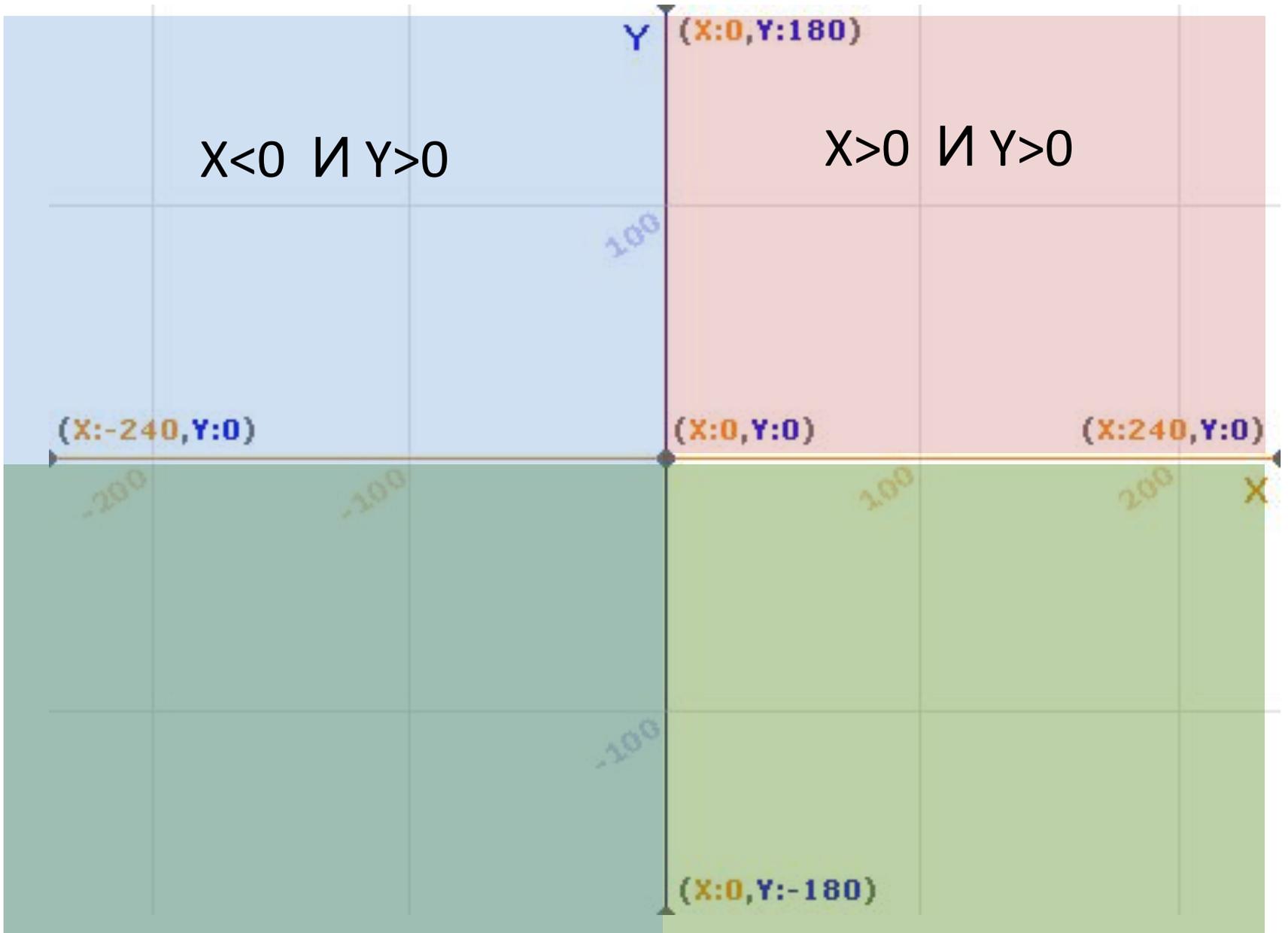
(X:0, Y:-180)

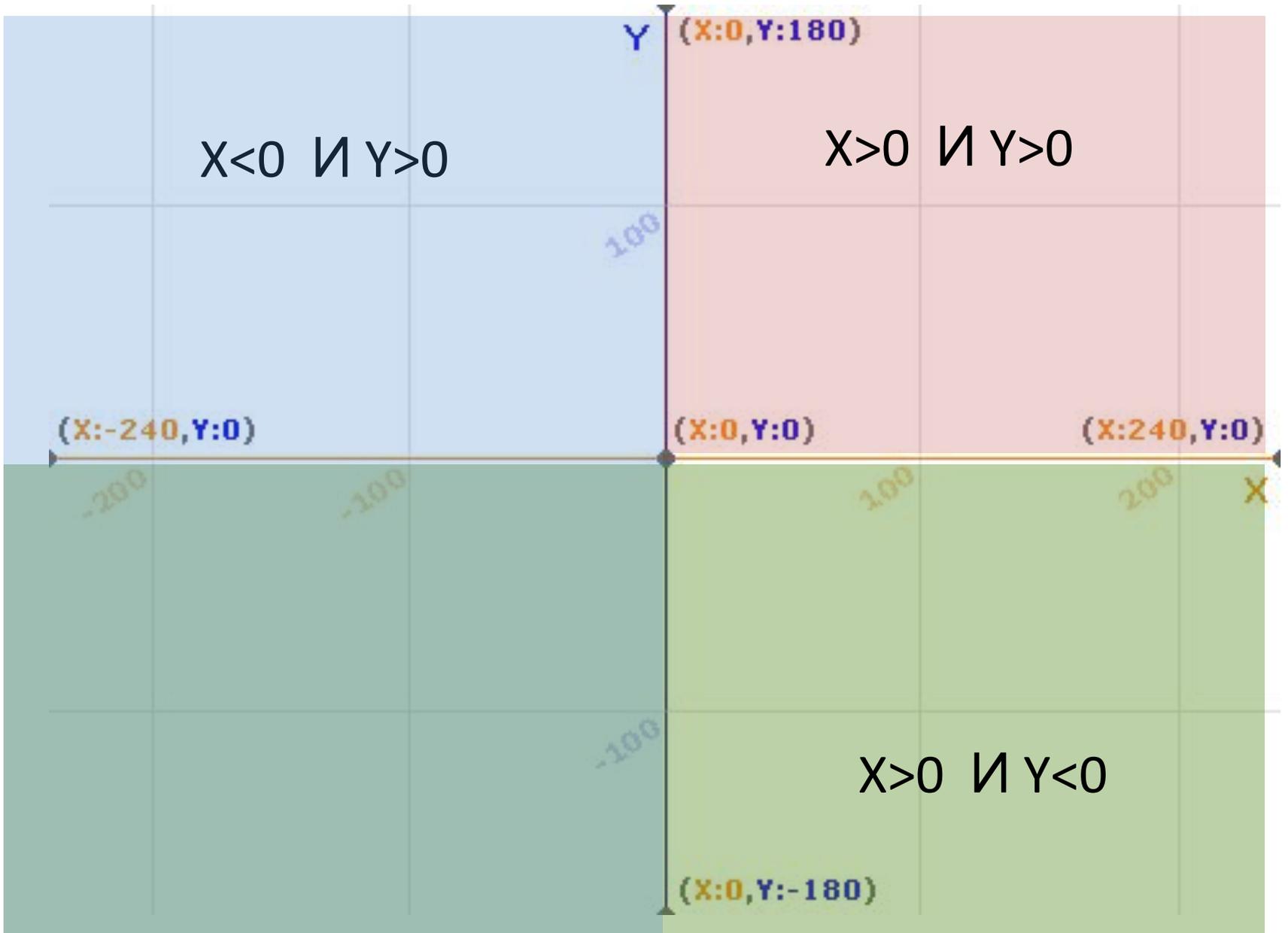


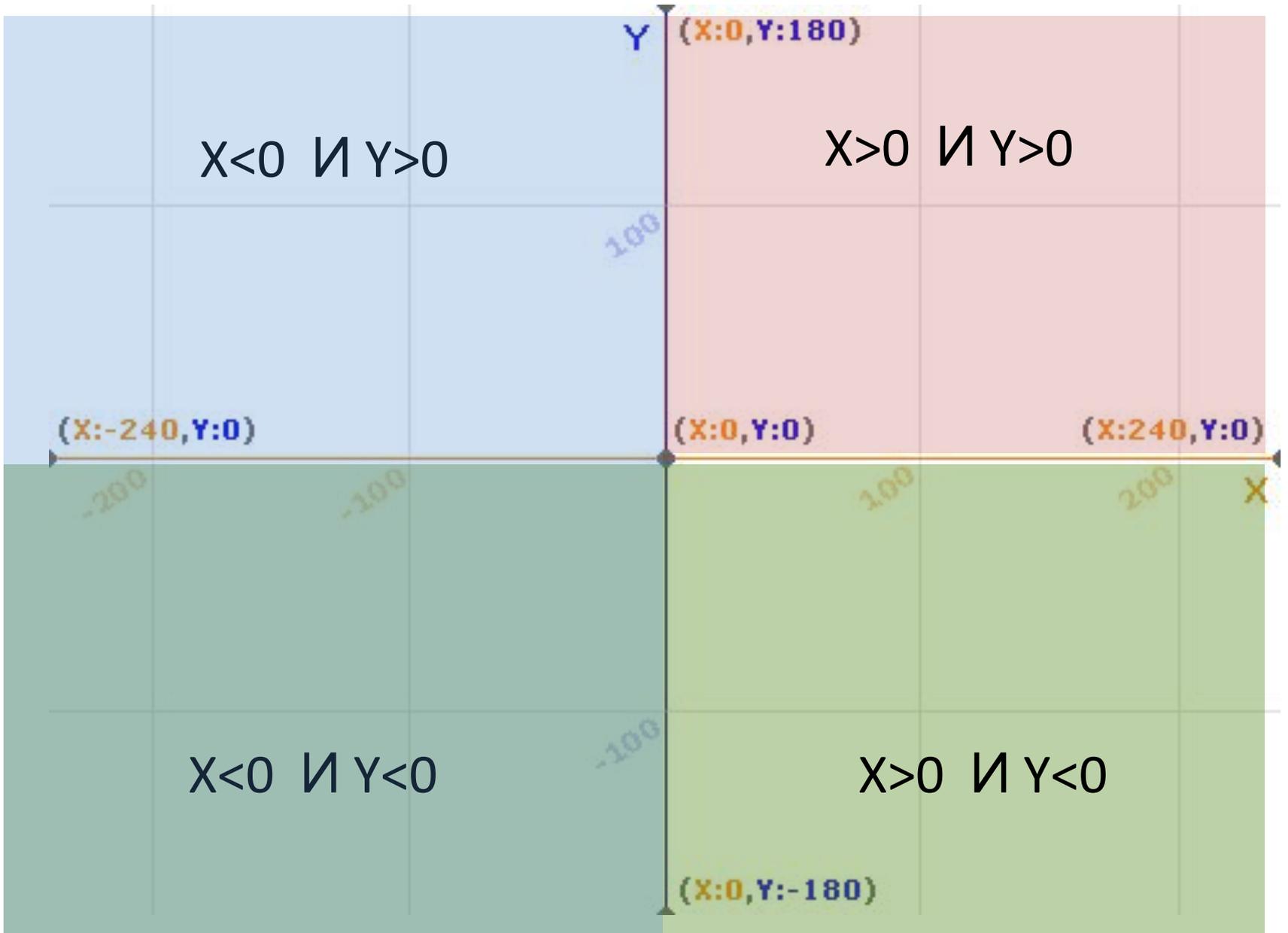


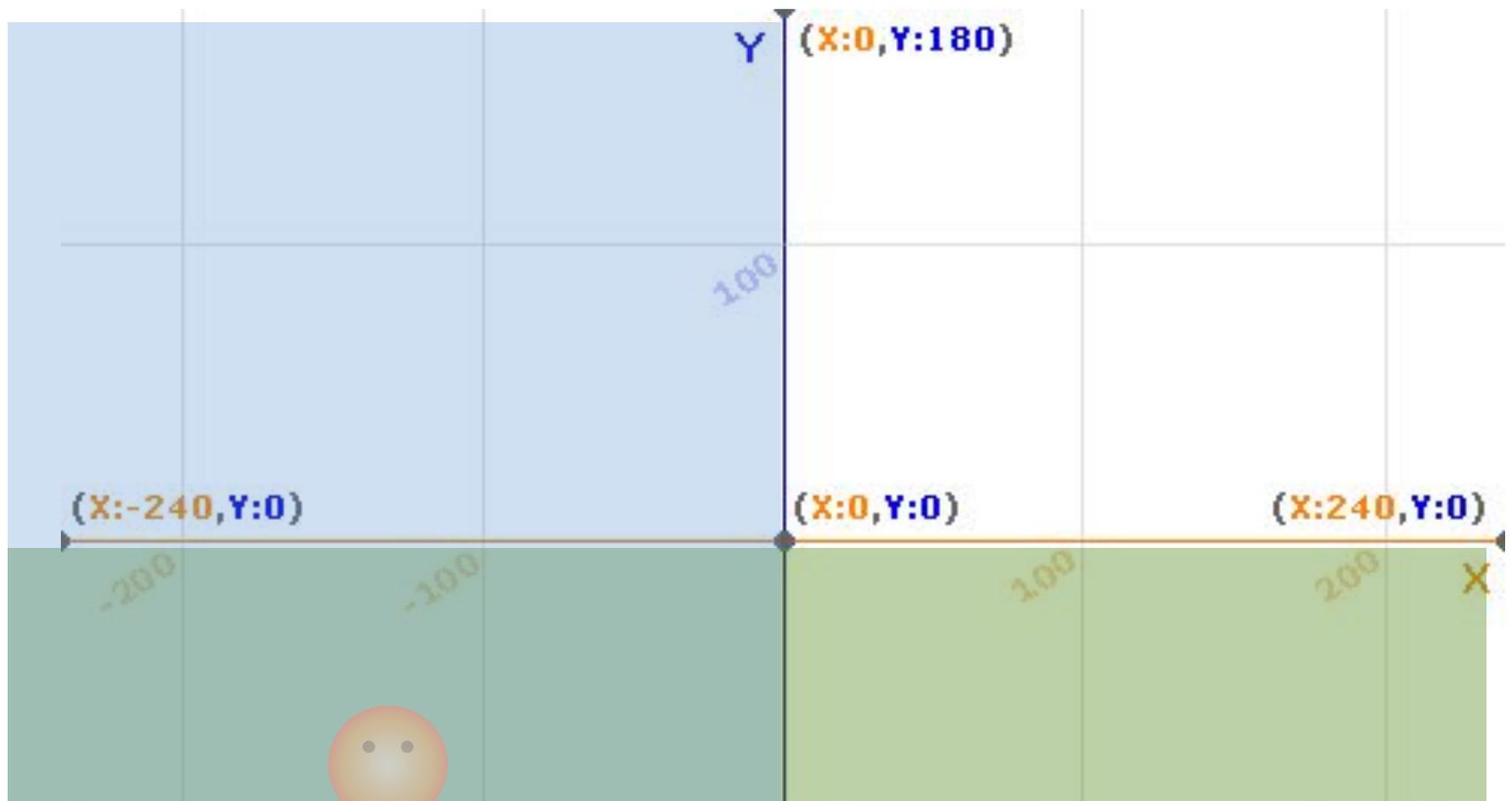




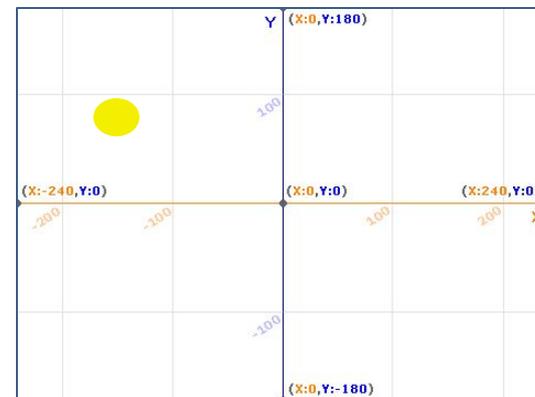
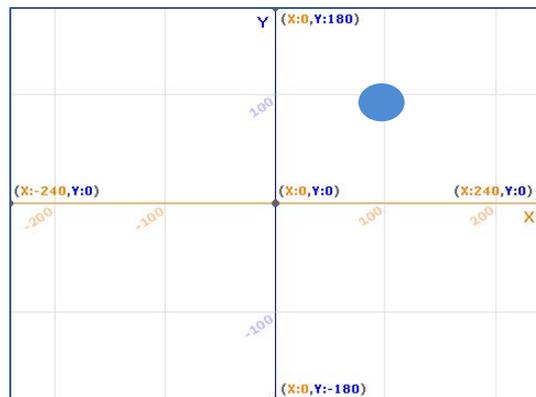




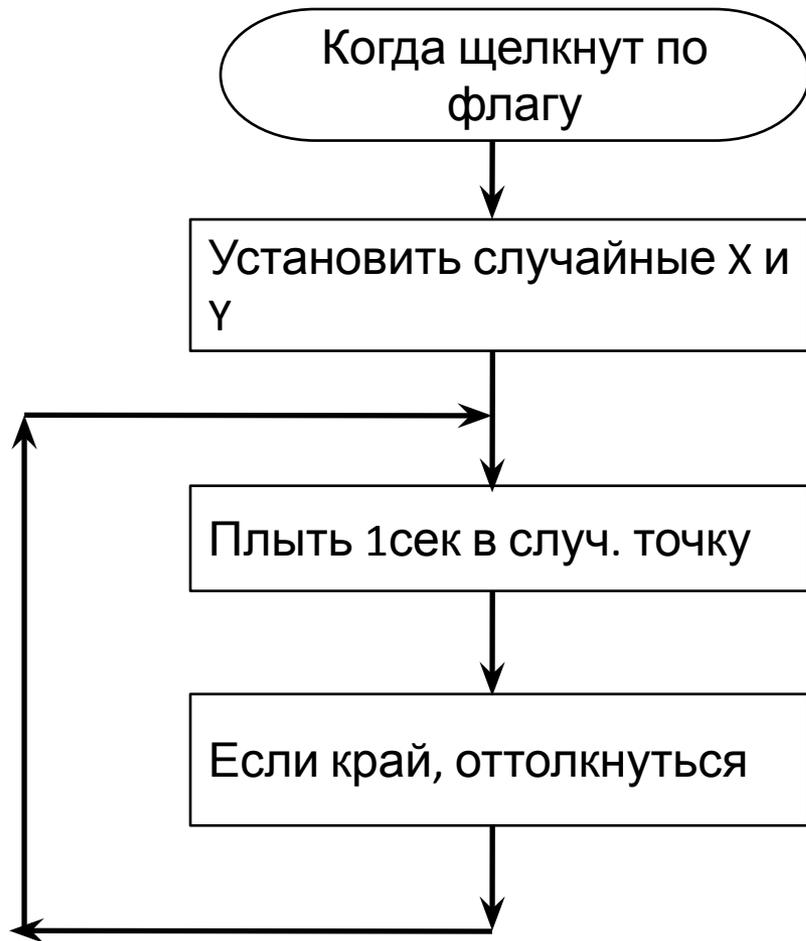




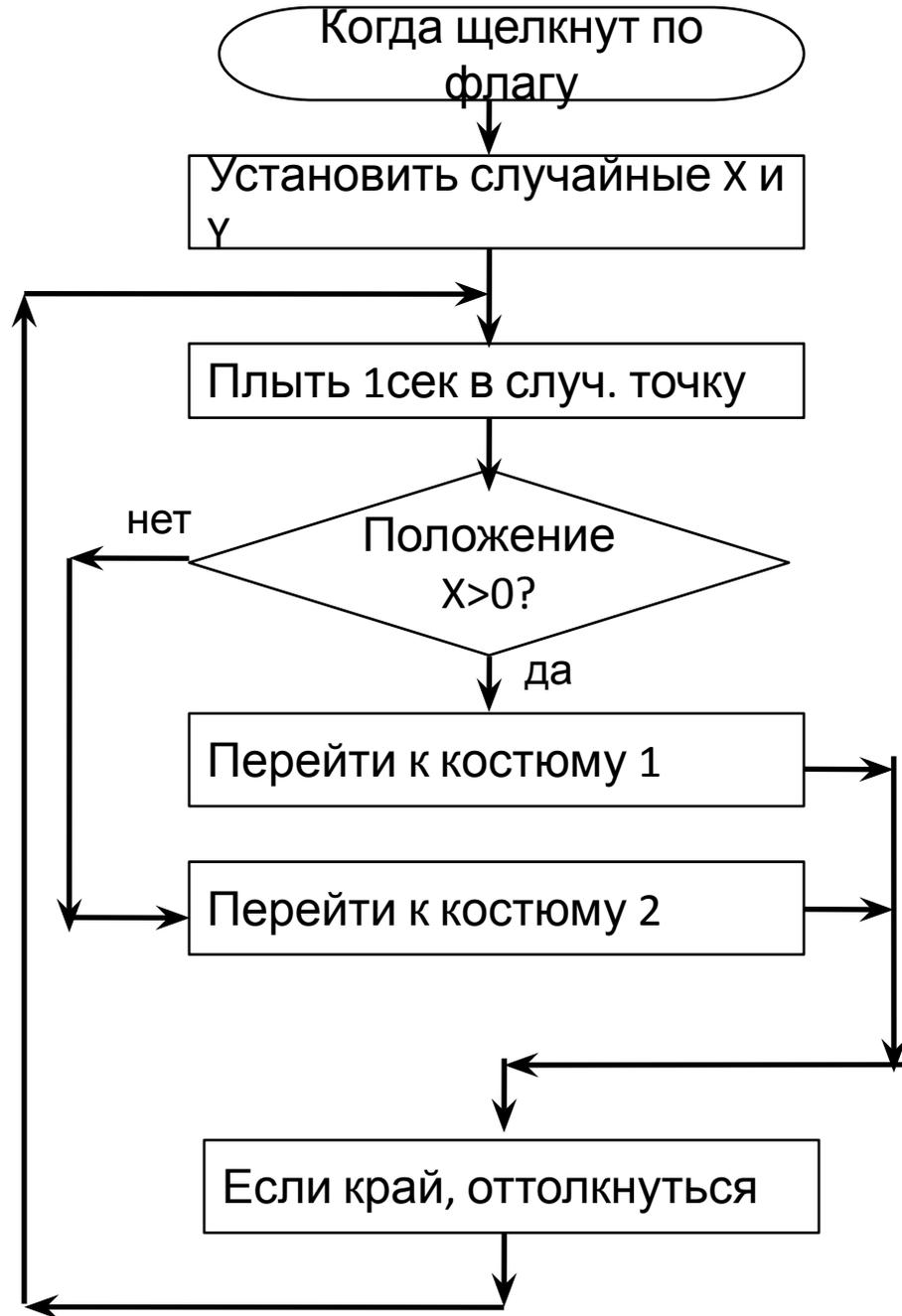
Написать и отладить сценарий изменения цвета спрайта при переходе из зоны положительных координат X в зону отрицательных и обратно



ЗАГОТОВКА А



ЗАДАНИЕ младшим (5 кл.)



ЗАДАНИЕ младшим (5 кл.)

