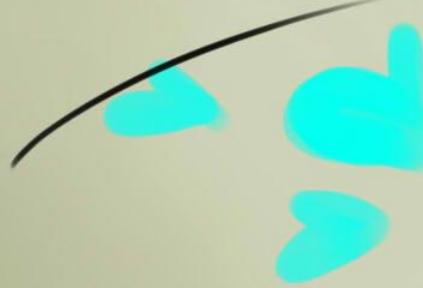
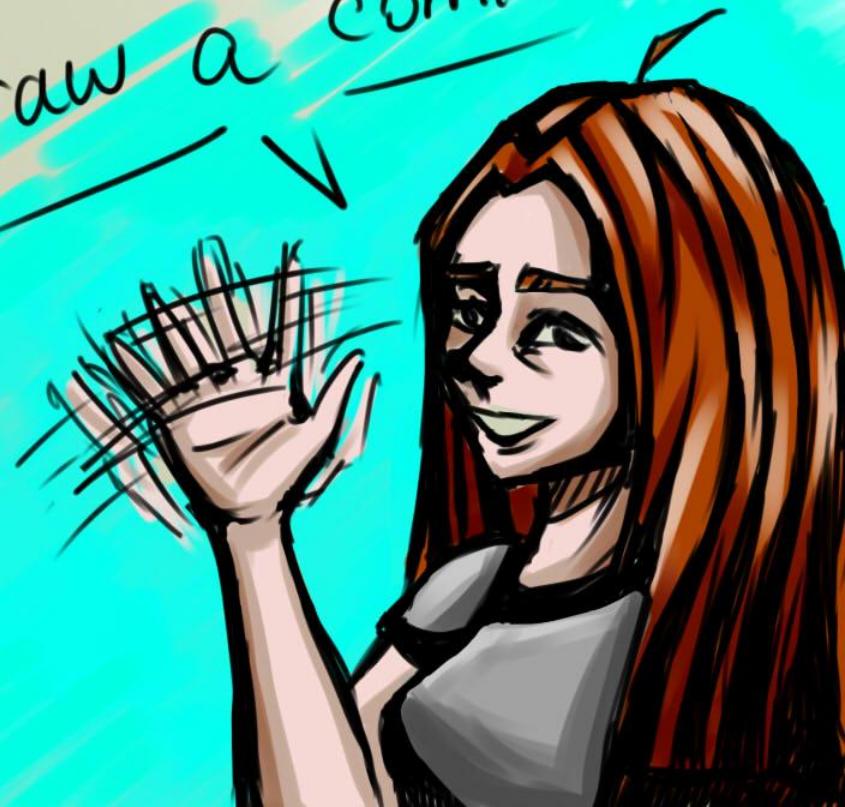




Hello!



My name is Lisa
and today I will tell you
how to draw a comic book!





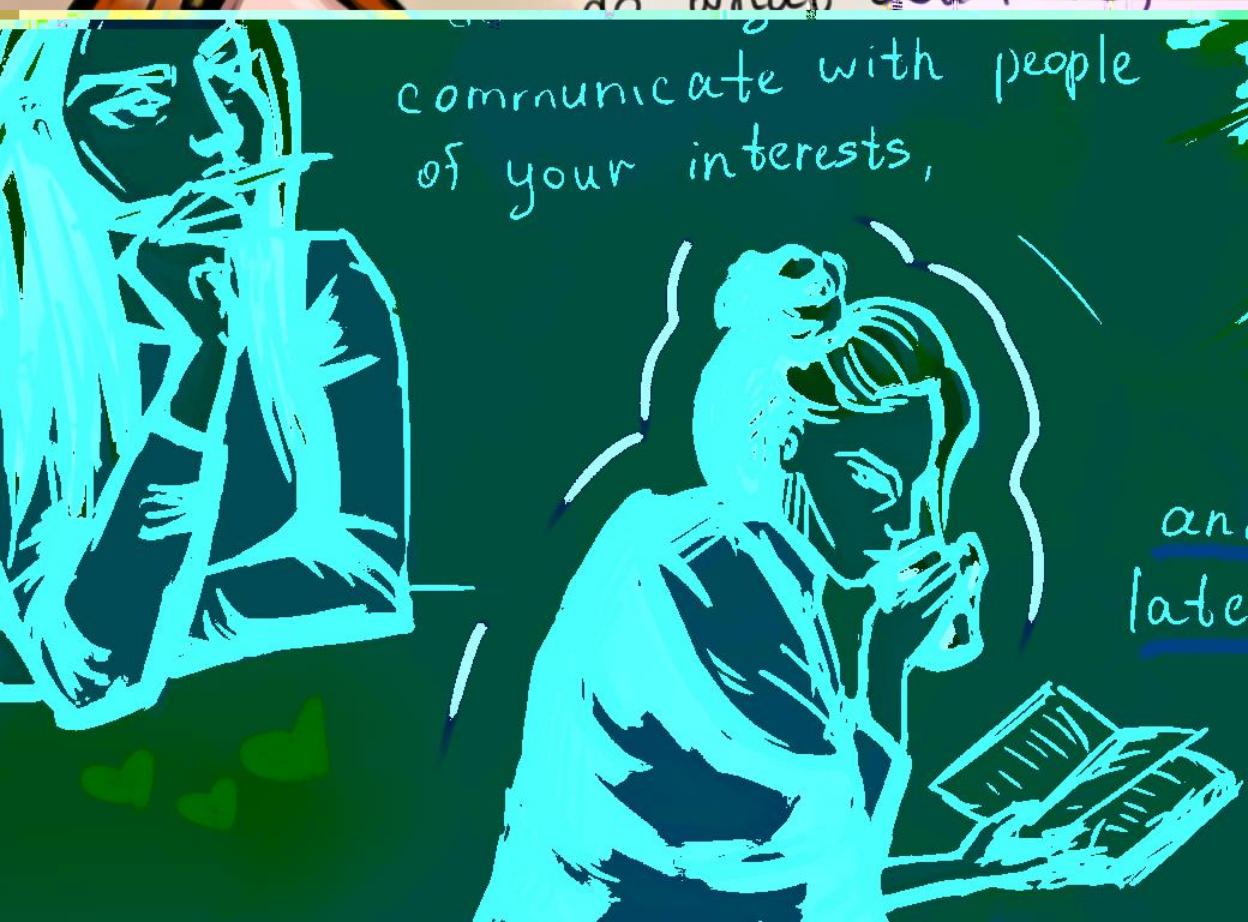
So, where to start?
Of course, with the idea!



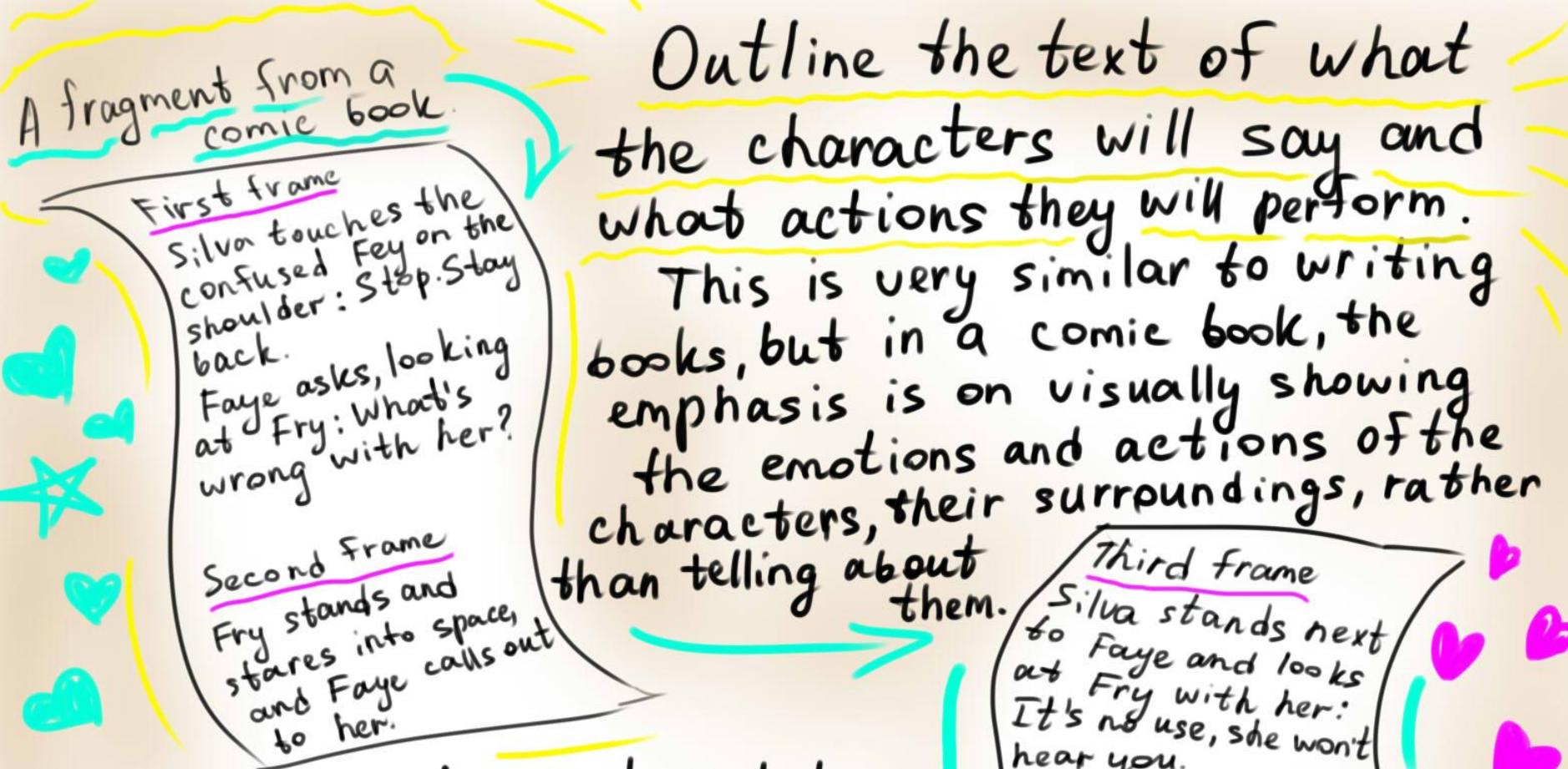
Look for inspiration,
take a walk,
do what you love,



communicate with people
of your interests,



and sooner or
later the idea
will appear.



The reader does not need to imagine it himself, he sees everything with his own eyes and he can only follow the development of events, as in the film.

Outline the text of what the characters will say and what actions they will perform.

This is very similar to writing books, but in a comic book, the emphasis is on visually showing the emotions and actions of the characters, their surroundings, rather than telling about them.

Amulet with an eye



Develop a design
(appearance, clothing,
a few emotions) and a
brief description of the characters.

Who are they?

What do they like and dislike?

Come up with their background,
motives and goals, what they live
for and what they strive for.

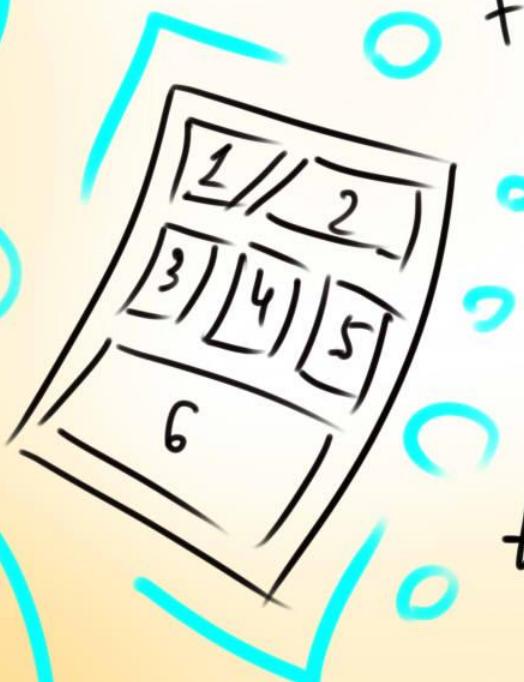
Make your heroes live!



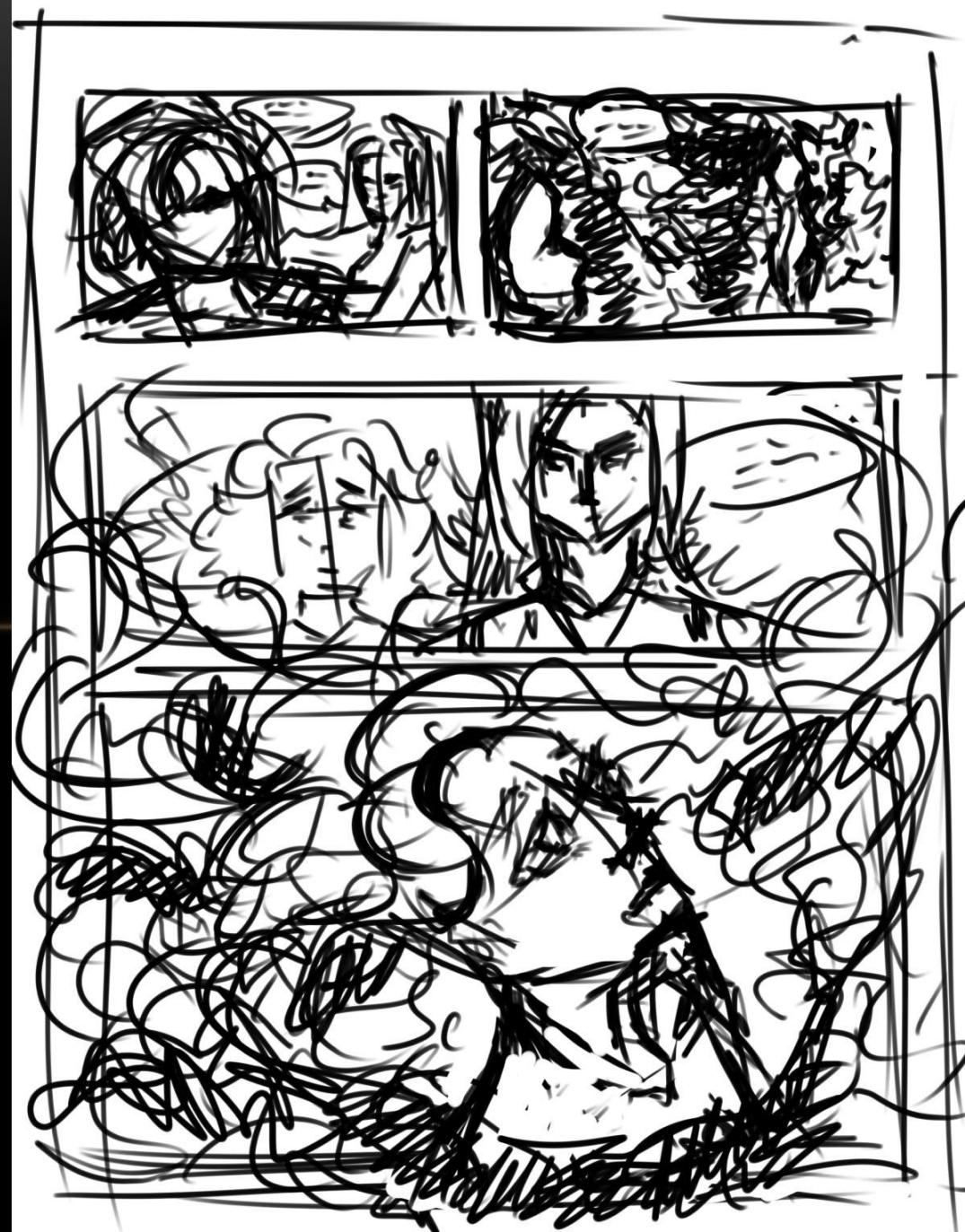
Then the main stage of the work begins - **The storyboard of sketch.**

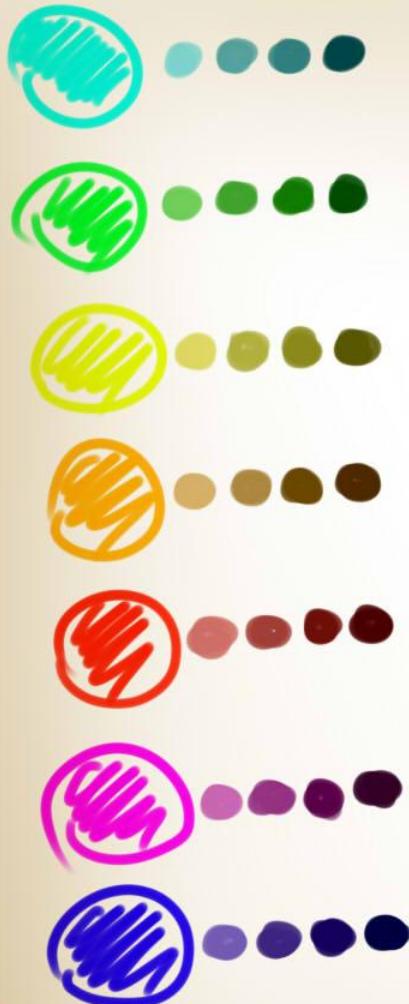
Before proceeding to this stage, it is worth looking at how the frames are placed in the comic, where it is worth going beyond the boundaries of the frames, and where it is not.

You should go beyond the frame (one square) in events that are significant for the plot, where the focus should be on a specific character or moment.



Sketch



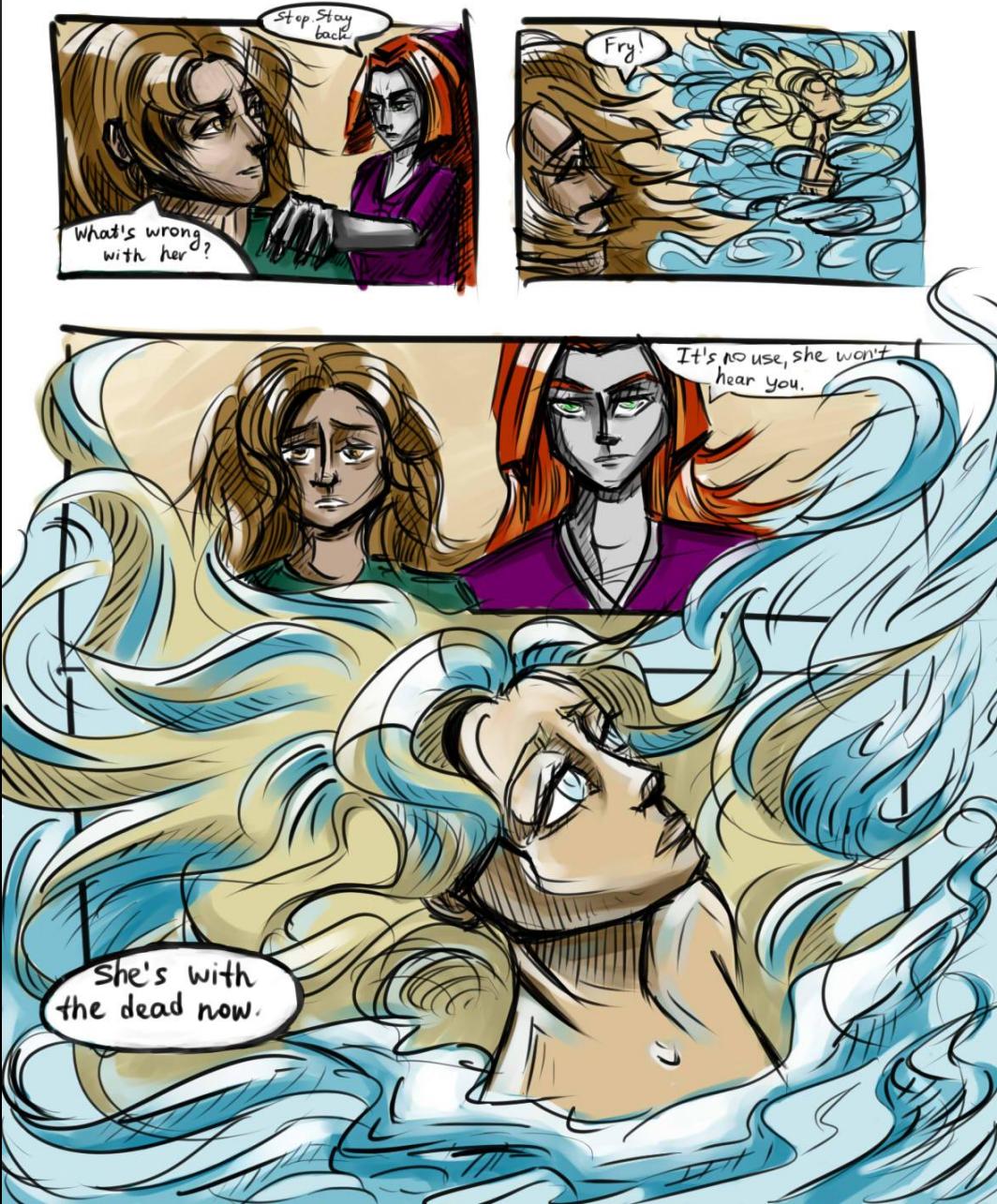


After the storyboard,
you can start drawing -line
and painting.

A line is a contour of lines.
It's thickness depends on the
details you want to focus on.
Paint is at your discretion
(in manga - Japanese comics -
do not use paint at all, and
in some comics it is very
simplified).



Final version



Our comic book is ready!



Now you can put it on one of
the sites with comics and it will
be seen and appreciated by
other people.

Thanks for your
attention!

