

Motion

1.Motion

**2.Types of
motion**

3. Speed

4. Vectors

5.Distance, Time

In physics, motion is a change in position of an object over time.

Motion is described in terms of displacement, distance, velocity, acceleration, time, and speed.

Types of motion

- 1.Uniform motion**
- 2.Linear motion**
- 3.non-uniform motion**
- 4.Circular motion**
- 4.Projectile motion**
- 5.Elliptic motion**
- 6.Accelerated and decelerated motion**
- 7.Motion with constant acceleration or deceleration**

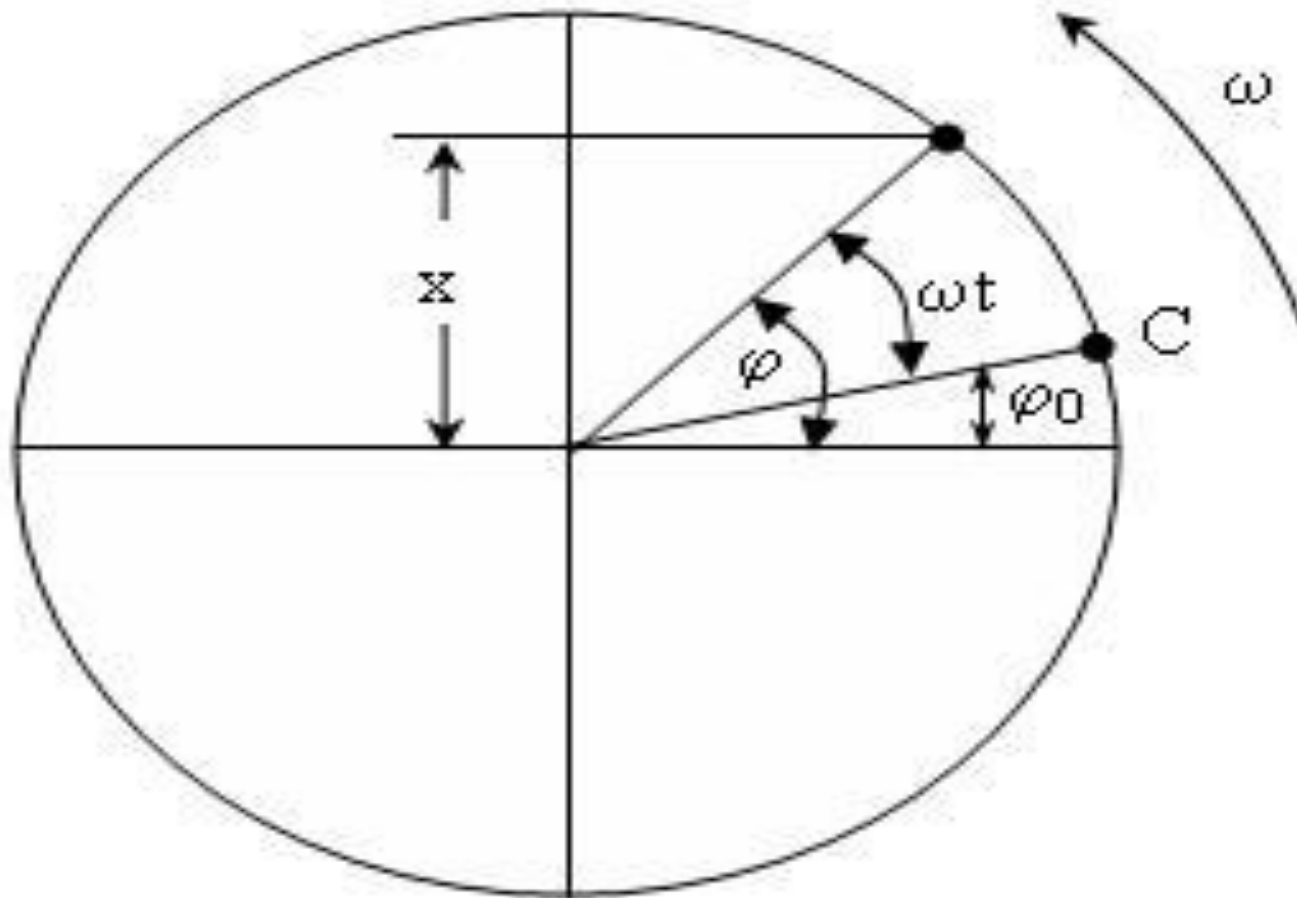
**If the body moves equally along
the same length, the motion is
called a uniform motion.**



If the body moves in an equally distinct time, it is called **non-uniform motion**.

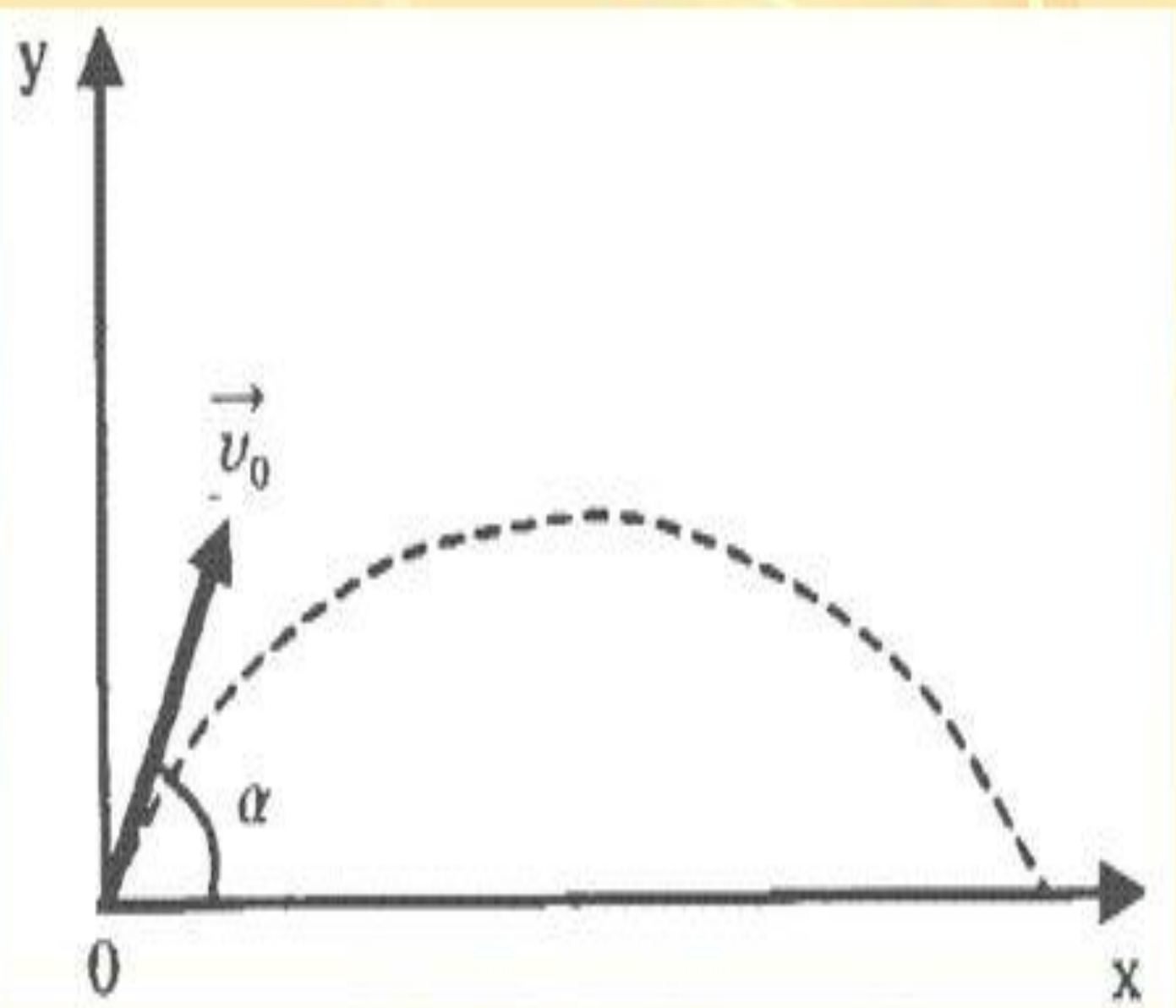


What kind of motions do these photos refer to?

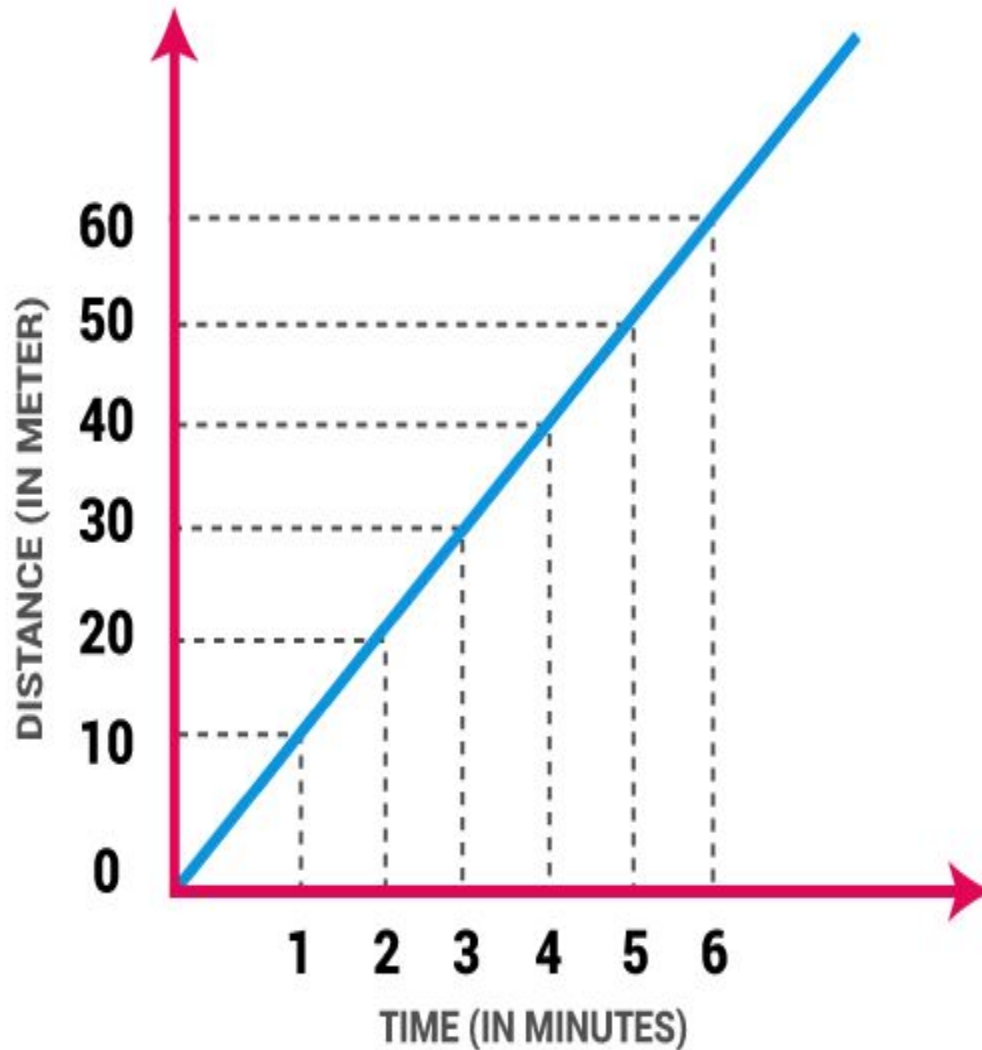


Circular Motion

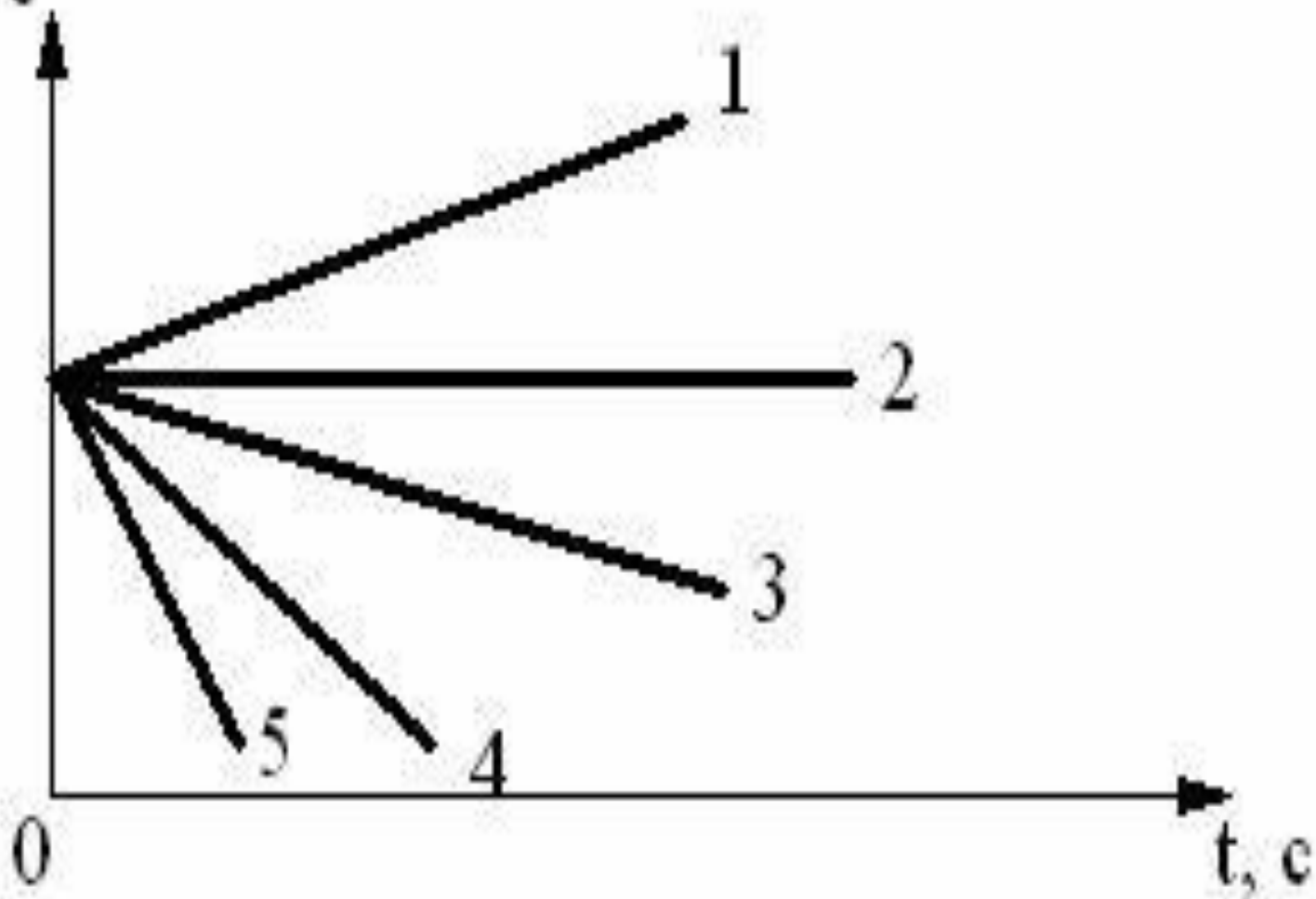




UNIFORM MOTION GRAPH



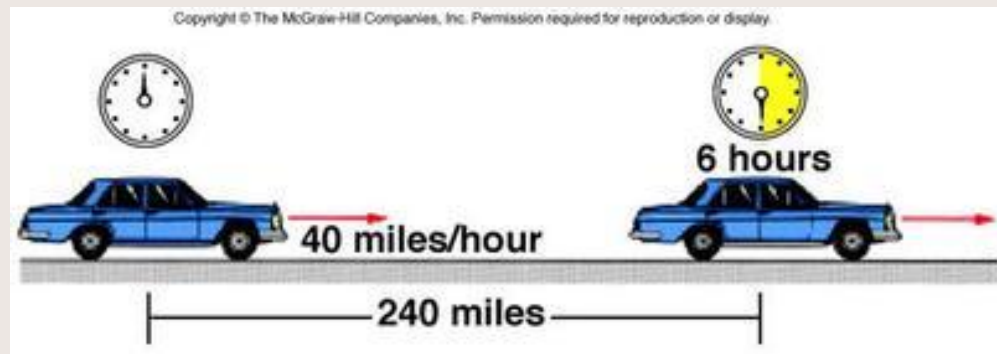
$\vartheta, \text{ m/c}$



2-1. Speed

- Definitions:
 - Speed
 - The rate at which something moves a given distance.
 - Faster speeds = greater distances
 - General formula for speed:
 - Speed = distance / time
 - Abbreviations commonly used:
 d = distance t = time v = speed

$$v = d/t$$



2-1. Speed

Velocity

$$v = \left(\frac{d}{t} \right) = \left(\frac{100 \text{ miles}}{2.5 \text{ hours}} \right) = 40 \frac{\text{miles}}{\text{hour}} = 40 \text{ mph}$$

Distance

$$d = v \cdot t = 30 \left(\frac{\text{miles}}{\text{hour}} \right) \cdot 6 \text{ hours} = 180 \text{ miles}$$

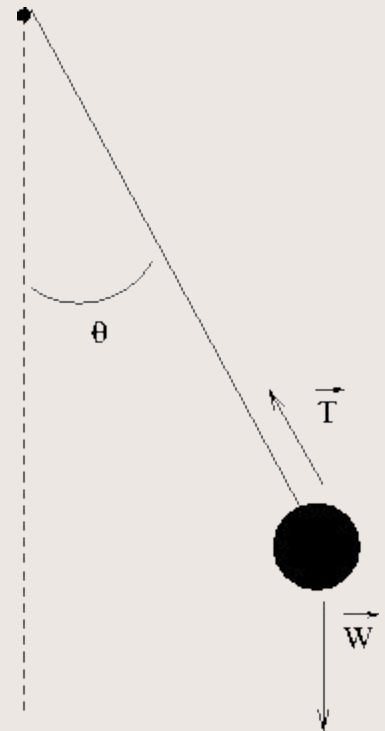
Time

$$t = \left(\frac{d}{v} \right) = \left(\frac{100 \text{ miles}}{40 \text{ miles / hour}} \right) = 2.5 \frac{\text{miles}}{\text{miles / hour}} = 2.5 \text{ hours}$$

2-1. Speed

Average speed is the total distance traveled by an object divided by the time taken to travel that distance.

Instantaneous speed is an object's speed at a given instant of time.

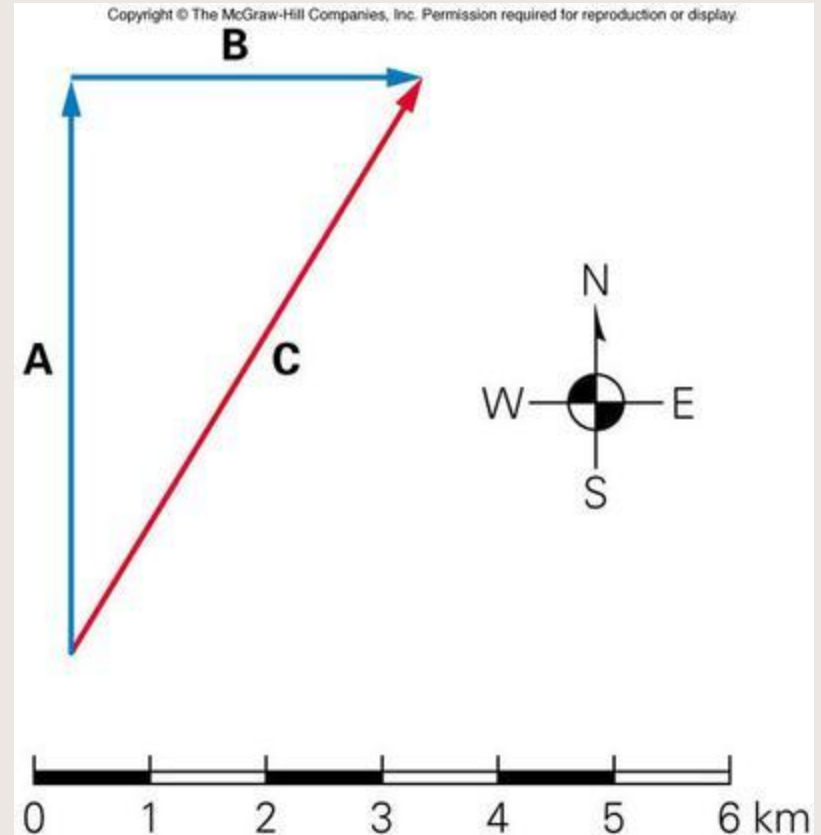


2-2. Vectors

Magnitude of a quantity tells how large the quantity is.

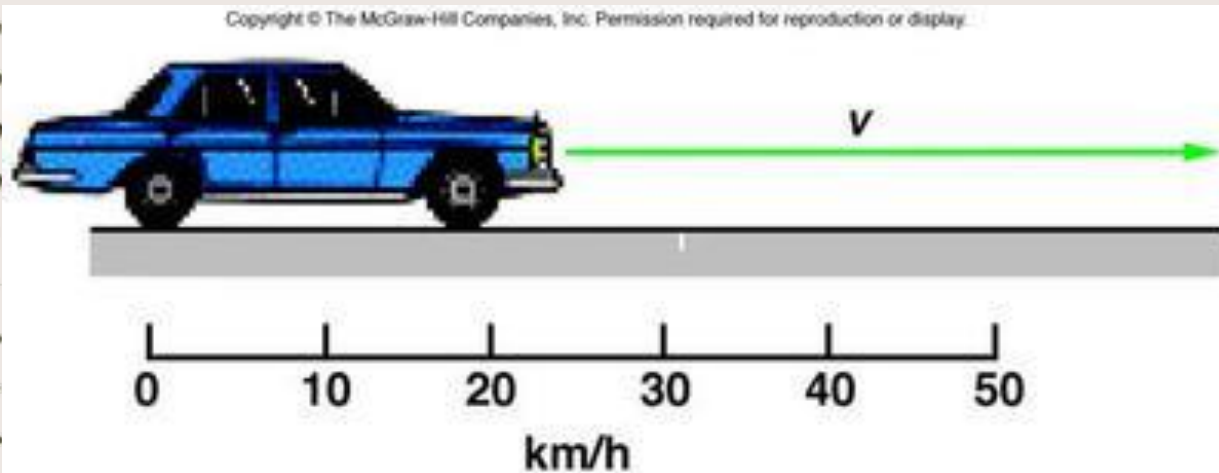
Scalar quantities have magnitude only.

Vector quantities have both magnitude and direction.



2-2. Vectors

Velocity is a vector quantity that includes both speed and direction.



2- 4. Distance, Time

$$V_{\text{avg}} = \frac{(V_1 + V_2)}{2} = \frac{(20_{\text{mph}} + 60_{\text{mph}})}{2} = 40_{\text{mph}}$$

$$d = v_{\text{avg}} t = 30_{\text{mph}} \cdot 2_{\text{hr}} = 60_{\text{miles}}$$

Semantic card

	Uniform motion	Decelera tion	Position	Санак нүктесі	Орын ауыстыр у	Равноме рное движени е	ускорен ие
Орын							
Displasem ent							
Reference point							
Бірқалы пты қозғалыс							
Тежелу							
Uniform motion							
Үдеу							